

# Security in MySQL

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## Abstract

This is the MySQL Security Guide extract from the MySQL [5.6 Reference Manual](#).

Document generated on: 2012-02-21 (revision: 29152)

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# Preface

When thinking about security within MySQL you should consider a wide range of possible topics and how they might affect the security of your MySQL server and related applications.

All of the following are issues that you should be aware of:

- Security of the installation itself. The data files, log files, and all the application files of your installation should be protected to ensure that they are not readable or writable by unauthorized parties. For more information, see [Chapter 2, \*Postinstallation Setup and Testing\*](#).
- Access control and security within the database system itself, including the users and databases granted with access to the databases, views and stored programs in use within the database. For more information, see [Chapter 3, \*The MySQL Access Privilege System\*](#), [Chapter 4, \*MySQL User Account Management\*](#).
- Network security of MySQL and your system. The security is related to the grants for individual users, but you may also wish to restrict MySQL so that it is only available locally, or to a limited set of hosts.
- Security of your application to ensure that SQL injections and other corruption of the data does not occur. See [Chapter 1, \*General Security Issues\*](#).
- Ensure that you have adequate and appropriate backups of your database files, configuration and log files. Also be sure that you have a recovery solution in place and test that you are able to successfully recover the information from your backups. See [Chapter 5, \*Backup and Recovery\*](#).

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# Chapter 1. General Security Issues

This section describes some general security issues to be aware of and what you can do to make your MySQL installation more secure against attack or misuse. For information specifically about the access control system that MySQL uses for setting up user accounts and checking database access, see [Chapter 3, The MySQL Access Privilege System](#).

For answers to some questions that are often asked about MySQL Server security issues, see [MySQL 5.5 FAQ: Security](#).

## 1.1. General Security Guidelines

Anyone using MySQL on a computer connected to the Internet should read this section to avoid the most common security mistakes.

In discussing security, we emphasize the necessity of fully protecting the entire server host (not just the MySQL server) against all types of applicable attacks: eavesdropping, altering, playback, and denial of service. We do not cover all aspects of availability and fault tolerance here.

MySQL uses security based on Access Control Lists (ACLs) for all connections, queries, and other operations that users can attempt to perform. There is also support for SSL-encrypted connections between MySQL clients and servers. Many of the concepts discussed here are not specific to MySQL at all; the same general ideas apply to almost all applications.

When running MySQL, follow these guidelines whenever possible:

- **Do not ever give anyone (except MySQL `root` accounts) access to the `user` table in the `mysql` database!** This is critical.
- Learn the MySQL access privilege system. The `GRANT` and `REVOKE` statements are used for controlling access to MySQL. Do not grant more privileges than necessary. Never grant privileges to all hosts.

Checklist:

- Try `mysql -u root`. If you are able to connect successfully to the server without being asked for a password, anyone can connect to your MySQL server as the MySQL `root` user with full privileges! Review the MySQL installation instructions, paying particular attention to the information about setting a `root` password. See [Section 2.2, “Securing the Initial MySQL Accounts”](#).
- Use the `SHOW GRANTS` statement to check which accounts have access to what. Then use the `REVOKE` statement to remove those privileges that are not necessary.
- Do not store any plaintext passwords in your database. If your computer becomes compromised, the intruder can take the full list of passwords and use them. Instead, use `MD5 ( )`, `SHA1 ( )`, or some other one-way hashing function and store the hash value.
- Do not choose passwords from dictionaries. Special programs exist to break passwords. Even passwords like “xfish98” are very bad. Much better is “duag98” which contains the same word “fish” but typed one key to the left on a standard QWERTY keyboard. Another method is to use a password that is taken from the first characters of each word in a sentence (for example, “Mary had a little lamb” results in a password of “Mhall”). The password is easy to remember and type, but difficult to guess for someone who does not know the sentence.
- Invest in a firewall. This protects you from at least 50% of all types of exploits in any software. Put MySQL behind the firewall or in a demilitarized zone (DMZ).

Checklist:

- Try to scan your ports from the Internet using a tool such as `nmap`. MySQL uses port 3306 by default. This port should not be accessible from untrusted hosts. Another simple way to check whether or not your MySQL port is open is to try the following command from some remote machine, where `server_host` is the host name or IP address of the host on which your MySQL server runs:

```
shell> telnet server_host 3306
```

If you get a connection and some garbage characters, the port is open, and should be closed on your firewall or router, unless you really have a good reason to keep it open. If `telnet` hangs or the connection is refused, the port is blocked, which is how you want it to be.

- Do not trust any data entered by users of your applications. They can try to trick your code by entering special or escaped character

sequences in Web forms, URLs, or whatever application you have built. Be sure that your application remains secure if a user enters something like “`; DROP DATABASE mysql;`”. This is an extreme example, but large security leaks and data loss might occur as a result of hackers using similar techniques, if you do not prepare for them.

A common mistake is to protect only string data values. Remember to check numeric data as well. If an application generates a query such as `SELECT * FROM table WHERE ID=234` when a user enters the value `234`, the user can enter the value `234 OR 1=1` to cause the application to generate the query `SELECT * FROM table WHERE ID=234 OR 1=1`. As a result, the server retrieves every row in the table. This exposes every row and causes excessive server load. The simplest way to protect from this type of attack is to use single quotation marks around the numeric constants: `SELECT * FROM table WHERE ID= '234'`. If the user enters extra information, it all becomes part of the string. In a numeric context, MySQL automatically converts this string to a number and strips any trailing nonnumeric characters from it.

Sometimes people think that if a database contains only publicly available data, it need not be protected. This is incorrect. Even if it is permissible to display any row in the database, you should still protect against denial of service attacks (for example, those that are based on the technique in the preceding paragraph that causes the server to waste resources). Otherwise, your server becomes unresponsive to legitimate users.

Checklist:

- Try to enter single and double quotation marks (“’” and “””) in all of your Web forms. If you get any kind of MySQL error, investigate the problem right away.
- Try to modify dynamic URLs by adding `%22` (“”), `%23` (“#”), and `%27` (“’”) to them.
- Try to modify data types in dynamic URLs from numeric to character types using the characters shown in the previous examples. Your application should be safe against these and similar attacks.
- Try to enter characters, spaces, and special symbols rather than numbers in numeric fields. Your application should remove them before passing them to MySQL or else generate an error. Passing unchecked values to MySQL is very dangerous!
- Check the size of data before passing it to MySQL.
- Have your application connect to the database using a user name different from the one you use for administrative purposes. Do not give your applications any access privileges they do not need.
- Many application programming interfaces provide a means of escaping special characters in data values. Properly used, this prevents application users from entering values that cause the application to generate statements that have a different effect than you intend:
  - MySQL C API: Use the `mysql_real_escape_string()` API call.
  - MySQL++: Use the `escape` and `quote` modifiers for query streams.
  - PHP: Use the `mysql_real_escape_string()` function (available as of PHP 4.3.0, prior to that PHP version use `mysql_escape_string()`, and prior to PHP 4.0.3, use `addslashes()`). Note that only `mysql_real_escape_string()` is character set-aware; the other functions can be “bypassed” when using (invalid) multi-byte character sets. In PHP 5, you can use the `mysqli` extension, which supports the improved MySQL authentication protocol and passwords, as well as prepared statements with placeholders.
  - Perl DBI: Use placeholders or the `quote()` method.
  - Ruby DBI: Use placeholders or the `quote()` method.
  - Java JDBC: Use a `PreparedStatement` object and placeholders.

Other programming interfaces might have similar capabilities.

- Do not transmit plain (unencrypted) data over the Internet. This information is accessible to everyone who has the time and ability to intercept it and use it for their own purposes. Instead, use an encrypted protocol such as SSL or SSH. MySQL supports internal SSL connections as of version 4.0. Another technique is to use SSH port-forwarding to create an encrypted (and compressed) tunnel for the communication.
- Learn to use the `tcpdump` and `strings` utilities. In most cases, you can check whether MySQL data streams are unencrypted by issuing a command like the following:

```
shell> tcpdump -l -i eth0 -w - src or dst port 3306 | strings
```

This works under Linux and should work with small modifications under other systems.

### Warning

If you do not see plaintext data, this does not always mean that the information actually is encrypted. If you need high security, you should consult with a security expert.

## 1.2. Password Security in MySQL

Passwords occur in several contexts within MySQL. The following sections provide guidelines that enable administrators and end users to keep these passwords secure and avoid exposing them. There is also a discussion of how MySQL uses password hashing internally.

### 1.2.1. Administrator Guidelines for Password Security

Database administrators should use the following guidelines to keep passwords secure.

MySQL stores passwords for user accounts in the `mysql.user` table. Access to this table should never be granted to any nonadministrative accounts.

A user who has access to modify the plugin directory (the value of the `plugin_dir` system variable) or the `my.cnf` file that specifies the location of the plugin directory can replace plugins and modify the capabilities provided by plugins.

Passwords can appear as plain text in SQL statements such as `CREATE USER`, `GRANT`, and `SET PASSWORD`, or statements that invoke the `PASSWORD()` function. If these statements are logged by the MySQL server, the passwords become available to anyone with access to the logs. This applies to the general query log, the slow query log, and the binary log (see [MySQL Server Logs](#)). To guard against unwarranted exposure to log files, they should be located in a directory that restricts access to only the server and the database administrator. If you log to tables in the `mysql` database, access to the tables should never be granted to any nonadministrative accounts.

Replication slaves store the password for the replication master in the `master.info` file. Access to this file should be restricted to the database administrator.

Database backups that include tables or log files containing passwords should be protected using a restricted access mode.

### 1.2.2. End-User Guidelines for Password Security

MySQL users should use the following guidelines to keep passwords secure.

When you run a client program to connect to the MySQL server, it is inadvisable to specify your password in a way that exposes it to discovery by other users. The methods you can use to specify your password when you run client programs are listed here, along with an assessment of the risks of each method. In short, the safest methods are to have the client program prompt for the password or to specify the password in a properly protected option file.

- Use a `-p` or `--password=your_pass` option on the command line. For example:

```
shell> mysql -u francis -pfrank db_name
```

This is convenient *but insecure*, because your password becomes visible to system status programs such as `ps` that may be invoked by other users to display command lines. MySQL clients typically overwrite the command-line password argument with zeros during their initialization sequence. However, there is still a brief interval during which the value is visible. Also, on some systems this overwriting strategy is ineffective and the password remains visible to `ps`. (SystemV Unix systems and perhaps others are subject to this problem.)

If your operating environment is set up to display your current command in the title bar of your terminal window, the password remains visible as long as the command is running, even if the command has scrolled out of view in the window content area.

- Use the `-p` or `--password` option on the command line with no password value specified. In this case, the client program solicits the password interactively:

```
shell> mysql -u francis -p db_name
```

```
Enter password: *****
```

The “\*” characters indicate where you enter your password. The password is not displayed as you enter it.

It is more secure to enter your password this way than to specify it on the command line because it is not visible to other users. However, this method of entering a password is suitable only for programs that you run interactively. If you want to invoke a client from a script that runs noninteractively, there is no opportunity to enter the password from the keyboard. On some systems, you may even find that the first line of your script is read and interpreted (incorrectly) as your password.

- Store your password in an option file. For example, on Unix you can list your password in the `[client]` section of the `.my.cnf` file in your home directory:

```
[client]
password=your_pass
```

To keep the password safe, the file should not be accessible to anyone but yourself. To ensure this, set the file access mode to 400 or 600. For example:

```
shell> chmod 600 .my.cnf
```

To name from the command line a specific option file containing the password, use the `--defaults-file=file_name` option, where `file_name` is the full path name to the file. For example:

```
shell> mysql --defaults-file=/home/francis/mysql-opts
```

[Using Option Files](#), discusses option files in more detail.

- Store your password in the `MYSQL_PWD` environment variable. See [Environment Variables](#).

This method of specifying your MySQL password must be considered *extremely insecure* and should not be used. Some versions of `ps` include an option to display the environment of running processes. If you set `MYSQL_PWD`, your password is exposed to any other user who runs `ps`. Even on systems without such a version of `ps`, it is unwise to assume that there are no other methods by which users can examine process environments.

On Unix, the `mysql` client writes a record of executed statements to a history file (see [mysql History File](#)). By default, this file is named `.mysql_history` and is created in your home directory. Passwords can appear as plain text in SQL statements such as `CREATE USER`, `GRANT`, and `SET PASSWORD`, so if you use these statements, they are logged in the history file. To keep this file safe, use a restrictive access mode, the same way as described earlier for the `.my.cnf` file.

If your command interpreter is configured to maintain a history, any file in which the commands are saved will contain MySQL passwords entered on the command line. For example, `bash` uses `~/.bash_history`. Any such file should have a restrictive access mode.

### 1.2.3. Password Hashing in MySQL

MySQL user accounts are listed in the `user` table of the `mysql` database. Each MySQL account is assigned a password, although what is stored in the `Password` column of the `user` table is not the plaintext version of the password, but a hash value computed from it. Password hash values are computed by the `PASSWORD()` function.

MySQL uses passwords in two phases of client/server communication:

- When a client attempts to connect to the server, there is an initial authentication step in which the client must present a password that has a hash value matching the hash value stored in the `user` table for the account that the client wants to use.
- After the client connects, it can (if it has sufficient privileges) set or change the password hashes for accounts listed in the `user` table. The client can do this by using the `PASSWORD()` function to generate a password hash, or by using the `GRANT` or `SET PASSWORD` statements.

In other words, the server *uses* hash values during authentication when a client first attempts to connect. The server *generates* hash values if a connected client invokes the `PASSWORD()` function or uses a `GRANT` or `SET PASSWORD` statement to set or change a password.

The password hashing mechanism was updated in MySQL 4.1 to provide better security and to reduce the risk of passwords being intercepted. However, this new mechanism is understood only by MySQL 4.1 (and newer) servers and clients, which can result in some compatibility problems. A 4.1 or newer client can connect to a pre-4.1 server, because the client understands both the old and new password hashing mechanisms. However, a pre-4.1 client that attempts to connect to a 4.1 or newer server may run into difficulties. For example, a 3.23 `mysql` client that attempts to connect to a 5.1 server may fail with the following error message:

```
shell> mysql -h localhost -u root
Client does not support authentication protocol requested
by server; consider upgrading MySQL client
```

Another common example of this phenomenon occurs for attempts to use the older PHP `mysql` extension after upgrading to MySQL 4.1 or newer. (See [Common Problems with MySQL and PHP](#).)

The following discussion describes the differences between the old and new password mechanisms, and what you should do if you upgrade your server but need to maintain backward compatibility with pre-4.1 clients. Additional information can be found in [Client does not support authentication protocol](#). This information is of particular importance to PHP programmers migrating MySQL databases from version 4.0 or lower to version 4.1 or higher.

### Note

This discussion contrasts 4.1 behavior with pre-4.1 behavior, but the 4.1 behavior described here actually begins with 4.1.1. MySQL 4.1.0 is an “odd” release because it has a slightly different mechanism than that implemented in 4.1.1 and up. Differences between 4.1.0 and more recent versions are described further in [MySQL 5.0 Reference Manual](#).

Prior to MySQL 4.1, password hashes computed by the `PASSWORD()` function are 16 bytes long. Such hashes look like this:

```
mysql> SELECT PASSWORD('mypass');
+-----+
| PASSWORD('mypass') |
+-----+
| 6f8c114b58f2ce9e   |
+-----+
```

The `Password` column of the `user` table (in which these hashes are stored) also is 16 bytes long before MySQL 4.1.

As of MySQL 4.1, the `PASSWORD()` function has been modified to produce a longer 41-byte hash value:

```
mysql> SELECT PASSWORD('mypass');
+-----+
| PASSWORD('mypass') |
+-----+
| *6C8989366EAF75BB670AD8EA7A7FC1176A95CEF4 |
+-----+
```

Accordingly, the `Password` column in the `user` table also must be 41 bytes long to store these values:

- If you perform a new installation of MySQL 5.1, the `Password` column is made 41 bytes long automatically.
- Upgrading from MySQL 4.1 (4.1.1 or later in the 4.1 series) to MySQL 5.1 should not give rise to any issues in this regard because both versions use the same password hashing mechanism. If you wish to upgrade an older release of MySQL to version 5.1, you should upgrade to version 4.1 first, then upgrade the 4.1 installation to 5.1.

A widened `Password` column can store password hashes in both the old and new formats. The format of any given password hash value can be determined two ways:

- The obvious difference is the length (16 bytes versus 41 bytes).
- A second difference is that password hashes in the new format always begin with a “\*” character, whereas passwords in the old format never do.

The longer password hash format has better cryptographic properties, and client authentication based on long hashes is more secure than that based on the older short hashes.

The differences between short and long password hashes are relevant both for how the server uses passwords during authentication and

for how it generates password hashes for connected clients that perform password-changing operations.

The way in which the server uses password hashes during authentication is affected by the width of the `Password` column:

- If the column is short, only short-hash authentication is used.
- If the column is long, it can hold either short or long hashes, and the server can use either format:
  - Pre-4.1 clients can connect, although because they know only about the old hashing mechanism, they can authenticate only using accounts that have short hashes.
  - 4.1 and later clients can authenticate using accounts that have short or long hashes.

Even for short-hash accounts, the authentication process is actually a bit more secure for 4.1 and later clients than for older clients. In terms of security, the gradient from least to most secure is:

- Pre-4.1 client authenticating with short password hash
- 4.1 or later client authenticating with short password hash
- 4.1 or later client authenticating with long password hash

The way in which the server generates password hashes for connected clients is affected by the width of the `Password` column and by the `--old-passwords` option. A 4.1 or later server generates long hashes only if certain conditions are met: The `Password` column must be wide enough to hold long values and the `--old-passwords` option must not be given. These conditions apply as follows:

- The `Password` column must be wide enough to hold long hashes (41 bytes). If the column has not been updated and still has the pre-4.1 width of 16 bytes, the server notices that long hashes cannot fit into it and generates only short hashes when a client performs password-changing operations using `PASSWORD()`, `GRANT`, or `SET PASSWORD`. This is the behavior that occurs if you have upgraded to 4.1 but have not yet run the `mysql_upgrade` program to widen the `Password` column.
- If the `Password` column is wide, it can store either short or long password hashes. In this case, `PASSWORD()`, `GRANT`, and `SET PASSWORD` generate long hashes unless the server was started with the `--old-passwords` option. That option forces the server to generate short password hashes instead.

The purpose of the `--old-passwords` option is to enable you to maintain backward compatibility with pre-4.1 clients under circumstances where the server would otherwise generate long password hashes. The option does not affect authentication (4.1 and later clients can still use accounts that have long password hashes), but it does prevent creation of a long password hash in the `user` table as the result of a password-changing operation. Were that to occur, the account no longer could be used by pre-4.1 clients. Without the `--old-passwords` option, the following undesirable scenario is possible:

- An old client connects to an account that has a short password hash.
- The client changes its own password. Without `--old-passwords`, this results in the account having a long password hash.
- The next time the old client attempts to connect to the account, it cannot, because the account has a long password hash that requires the new hashing mechanism during authentication. (Once an account has a long password hash in the `user` table, only 4.1 and later clients can authenticate for it, because pre-4.1 clients do not understand long hashes.)

This scenario illustrates that, if you must support older pre-4.1 clients, it is dangerous to run a 4.1 or newer server without using the `--old-passwords` option. By running the server with `--old-passwords`, password-changing operations do not generate long password hashes and thus do not cause accounts to become inaccessible to older clients. (Those clients cannot inadvertently lock themselves out by changing their password and ending up with a long password hash.)

The downside of the `--old-passwords` option is that any passwords you create or change use short hashes, even for 4.1 clients. Thus, you lose the additional security provided by long password hashes. If you want to create an account that has a long hash (for example, for use by 4.1 clients), you must do so while running the server without `--old-passwords`.

The following scenarios are possible for running a 4.1 or later server:

**Scenario 1:** Short `Password` column in user table:

- Only short hashes can be stored in the `Password` column.
- The server uses only short hashes during client authentication.
- For connected clients, password hash-generating operations involving `PASSWORD()`, `GRANT`, or `SET PASSWORD` use short hashes exclusively. Any change to an account's password results in that account having a short password hash.
- The `--old-passwords` option can be used but is superfluous because with a short `Password` column, the server generates only short password hashes anyway.

**Scenario 2:** Long `Password` column; server not started with `--old-passwords` option:

- Short or long hashes can be stored in the `Password` column.
- 4.1 and later clients can authenticate using accounts that have short or long hashes.
- Pre-4.1 clients can authenticate only using accounts that have short hashes.
- For connected clients, password hash-generating operations involving `PASSWORD()`, `GRANT`, or `SET PASSWORD` use long hashes exclusively. A change to an account's password results in that account having a long password hash.

As indicated earlier, a danger in this scenario is that it is possible for accounts that have a short password hash to become inaccessible to pre-4.1 clients. A change to such an account's password made using `GRANT`, `PASSWORD()`, or `SET PASSWORD` results in the account being given a long password hash. From that point on, no pre-4.1 client can authenticate to that account until the client upgrades to 4.1.

To deal with this problem, you can change a password in a special way. For example, normally you use `SET PASSWORD` as follows to change an account password:

```
SET PASSWORD FOR 'some_user'@'some_host' = PASSWORD('mypass');
```

To change the password but create a short hash, use the `OLD_PASSWORD()` function instead:

```
SET PASSWORD FOR 'some_user'@'some_host' = OLD_PASSWORD('mypass');
```

`OLD_PASSWORD()` is useful for situations in which you explicitly want to generate a short hash.

**Scenario 3:** Long `Password` column; 4.1 or newer server started with `--old-passwords` option:

- Short or long hashes can be stored in the `Password` column.
- 4.1 and later clients can authenticate for accounts that have short or long hashes (but note that it is possible to create long hashes only when the server is started without `--old-passwords`).
- Pre-4.1 clients can authenticate only for accounts that have short hashes.
- For connected clients, password hash-generating operations involving `PASSWORD()`, `GRANT`, or `SET PASSWORD` use short hashes exclusively. Any change to an account's password results in that account having a short password hash.

In this scenario, you cannot create accounts that have long password hashes, because the `--old-passwords` option prevents generation of long hashes. Also, if you create an account with a long hash before using the `--old-passwords` option, changing the account's password while `--old-passwords` is in effect results in the account being given a short password, causing it to lose the security benefits of a longer hash.

The disadvantages for these scenarios may be summarized as follows:

In scenario 1, you cannot take advantage of longer hashes that provide more secure authentication.

In scenario 2, accounts with short hashes become inaccessible to pre-4.1 clients if you change their passwords without explicitly using `OLD_PASSWORD()`.

In scenario 3, `--old-passwords` prevents accounts with short hashes from becoming inaccessible, but password-changing operations cause accounts with long hashes to revert to short hashes, and you cannot change them back to long hashes while `--old-passwords` is in effect.

## 1.2.4. Implications of Password Hashing Changes in MySQL 4.1 for Application Programs

An upgrade to MySQL version 4.1 or later can cause compatibility issues for applications that use `PASSWORD()` to generate passwords for their own purposes. Applications really should not do this, because `PASSWORD()` should be used only to manage passwords for MySQL accounts. But some applications use `PASSWORD()` for their own purposes anyway.

If you upgrade to 4.1 or later from a pre-4.1 version of MySQL and run the server under conditions where it generates long password hashes, an application using `PASSWORD()` for its own passwords breaks. The recommended course of action in such cases is to modify the application to use another function, such as `SHA1()` or `MD5()`, to produce hashed values. If that is not possible, you can use the `OLD_PASSWORD()` function, which is provided for generate short hashes in the old format. However, you should note that `OLD_PASSWORD()` may one day no longer be supported.

If the server is running under circumstances where it generates short hashes, `OLD_PASSWORD()` is available but is equivalent to `PASSWORD()`.

PHP programmers migrating their MySQL databases from version 4.0 or lower to version 4.1 or higher should see [MySQL PHP API](#).

## 1.3. Making MySQL Secure Against Attackers

When you connect to a MySQL server, you should use a password. The password is not transmitted in clear text over the connection. Password handling during the client connection sequence was upgraded in MySQL 4.1.1 to be very secure. If you are still using pre-4.1.1-style passwords, the encryption algorithm is not as strong as the newer algorithm. With some effort, a clever attacker who can sniff the traffic between the client and the server can crack the password. (See [Section 1.2.3, “Password Hashing in MySQL”](#), for a discussion of the different password handling methods.)

All other information is transferred as text, and can be read by anyone who is able to watch the connection. If the connection between the client and the server goes through an untrusted network, and you are concerned about this, you can use the compressed protocol to make traffic much more difficult to decipher. You can also use MySQL's internal SSL support to make the connection even more secure. See [Section 4.6, “Using SSL for Secure Connections”](#). Alternatively, use SSH to get an encrypted TCP/IP connection between a MySQL server and a MySQL client. You can find an Open Source SSH client at <http://www.openssh.org/>, and a commercial SSH client at <http://www.ssh.com/>.

To make a MySQL system secure, you should strongly consider the following suggestions:

- Require all MySQL accounts to have a password. A client program does not necessarily know the identity of the person running it. It is common for client/server applications that the user can specify any user name to the client program. For example, anyone can use the `mysql` program to connect as any other person simply by invoking it as `mysql -u other_user db_name` if `other_user` has no password. If all accounts have a password, connecting using another user's account becomes much more difficult.

For a discussion of methods for setting passwords, see [Section 4.5, “Assigning Account Passwords”](#).

- Never run the MySQL server as the Unix `root` user. This is extremely dangerous, because any user with the `FILE` privilege is able to cause the server to create files as `root` (for example, `~root/.bashrc`). To prevent this, `mysqld` refuses to run as `root` unless that is specified explicitly using the `--user=root` option.

`mysqld` can (and should) be run as an ordinary, unprivileged user instead. You can create a separate Unix account named `mysql` to make everything even more secure. Use this account only for administering MySQL. To start `mysqld` as a different Unix user, add a `user` option that specifies the user name in the `[mysqld]` group of the `my.cnf` option file where you specify server options. For example:

```
[mysqld]
user=mysql
```

This causes the server to start as the designated user whether you start it manually or by using `mysqld_safe` or `mysql.server`.

For more details, see [Section 1.6, “How to Run MySQL as a Normal User”](#).

Running `mysqld` as a Unix user other than `root` does not mean that you need to change the `root` user name in the `user` table. *User names for MySQL accounts have nothing to do with user names for Unix accounts.*

- Do not permit the use of symlinks to tables. (This capability can be disabled with the `--skip-symbolic-links` option.) This is especially important if you run `mysqld` as `root`, because anyone that has write access to the server's data directory then could delete any file in the system! See [Using Symbolic Links for Tables on Unix](#).
- Make sure that the only Unix user account with read or write privileges in the database directories is the account that is used for running `mysqld`.
- Do not grant the `PROCESS` or `SUPER` privilege to nonadministrative users. The output of `mysqladmin processlist` and `SHOW PROCESSLIST` shows the text of any statements currently being executed, so any user who is permitted to see the server process list might be able to see statements issued by other users such as `UPDATE user SET password=PASSWORD('not_secure')`.

`mysqld` reserves an extra connection for users who have the `SUPER` privilege, so that a MySQL `root` user can log in and check server activity even if all normal connections are in use.

The `SUPER` privilege can be used to terminate client connections, change server operation by changing the value of system variables, and control replication servers.

- Do not grant the `FILE` privilege to nonadministrative users. Any user that has this privilege can write a file anywhere in the file system with the privileges of the `mysqld` daemon. To make this a bit safer, files generated with `SELECT ... INTO OUTFILE` do not overwrite existing files and are writable by everyone.

The `FILE` privilege may also be used to read any file that is world-readable or accessible to the Unix user that the server runs as. With this privilege, you can read any file into a database table. This could be abused, for example, by using `LOAD DATA` to load `/etc/passwd` into a table, which then can be displayed with `SELECT`.

- Stored programs and views should be written using the security guidelines discussed in [Access Control for Stored Programs and Views](#).
- If you do not trust your DNS, you should use IP addresses rather than host names in the grant tables. In any case, you should be very careful about creating grant table entries using host name values that contain wildcards.
- If you want to restrict the number of connections permitted to a single account, you can do so by setting the `max_user_connections` variable in `mysqld`. The `GRANT` statement also supports resource control options for limiting the extent of server use permitted to an account. See [GRANT Syntax](#).
- If the plugin directory is writable by the server, it may be possible for a user to write executable code to a file in the directory using `SELECT ... INTO DUMPFILE`. This can be prevented by making `plugin_dir` read only to the server or by setting `-secure-file-priv` to a directory where `SELECT` writes can be made safely.

## 1.4. Security-Related `mysqld` Options

The following `mysqld` options affect security:

**Table 1.1. Security Option/Variable Summary**

Name	Cmd-Line	Option file	System Var	Status Var	Var Scope	Dynamic
<a href="#">allow-suspicious-udfs</a>	Yes	Yes				
<a href="#">automatic-sp-privileges</a>			Yes		Global	Yes
<a href="#">chroot</a>	Yes	Yes				
<a href="#">des-key-file</a>	Yes	Yes				
<a href="#">local_infile</a>			Yes		Global	Yes
<a href="#">local-infile</a>	Yes	Yes				
- Variable: <code>local_infile</code>						

Name	Cmd-Line	Option file	System Var	Status Var	Var Scope	Dynamic
<a href="#">old-passwords</a>	Yes	Yes			Both	Yes
- Variable: old_passwords			Yes		Both	Yes
<a href="#">safe-show-database</a>	Yes	Yes	Yes		Global	Yes
<a href="#">safe-user-create</a>	Yes	Yes				
<a href="#">secure-auth</a>	Yes	Yes			Global	Yes
- Variable: secure_auth			Yes		Global	Yes
<a href="#">secure-file-priv</a>	Yes	Yes			Global	No
- Variable: se- cure_file_priv			Yes		Global	No
<a href="#">skip-grant-tables</a>	Yes	Yes				
<a href="#">skip-name-resolve</a>	Yes	Yes			Global	No
- Variable: skip_name_resolve			Yes		Global	No
<a href="#">skip-networking</a>	Yes	Yes			Global	No
- Variable: skip_networking			Yes		Global	No
<a href="#">skip-show-database</a>	Yes	Yes			Global	No
- Variable: skip_show_database			Yes		Global	No

- `--allow-suspicious-udfs`

This option controls whether user-defined functions that have only an `xxx` symbol for the main function can be loaded. By default, the option is off and only UDFs that have at least one auxiliary symbol can be loaded; this prevents attempts at loading functions from shared object files other than those containing legitimate UDFs. See [User-Defined Function Security Precautions](#).

- `--local-infile[={0|1}]`

If you start the server with `--local-infile=0`, clients cannot use `LOCAL` in `LOAD DATA` statements. See [Section 1.5, “Security Issues with `LOAD DATA LOCAL`”](#).

- `--old-passwords`

Force the server to generate short (pre-4.1) password hashes for new passwords. This is useful for compatibility when the server must support older client programs. See [Section 1.2.3, “Password Hashing in MySQL”](#).

- `--safe-user-create`

If this option is enabled, a user cannot create new MySQL users by using the `GRANT` statement unless the user has the `INSERT` privilege for the `mysql.user` table or any column in the table. If you want a user to have the ability to create new users that have those privileges that the user has the right to grant, you should grant the user the following privilege:

```
GRANT INSERT(user) ON mysql.user TO 'user_name'@'host_name';
```

This ensures that the user cannot change any privilege columns directly, but has to use the `GRANT` statement to give privileges to other users.

- `--secure-auth`

Disallow authentication for accounts that have old (pre-4.1) passwords.

The `mysql` client also has a `--secure-auth` option, which prevents connections to a server if the server requires a password in old format for the client account.

- `--secure-file-priv=path`

This option limits the effect of the `LOAD_FILE()` function and the `LOAD DATA` and `SELECT ... INTO OUTFILE` statements to work only with files in the specified directory.

This option was added in MySQL 5.1.17.

- `--skip-grant-tables`

This option causes the server to start without using the privilege system at all, which gives anyone with access to the server *unrestricted access to all databases*. You can cause a running server to start using the grant tables again by executing `mysqladmin flush-privileges` or `mysqladmin reload` command from a system shell, or by issuing a MySQL `FLUSH PRIVILEGES` statement after connecting to the server. This option also suppresses loading of plugins that were installed with the `INSTALL PLUGIN` statement, user-defined functions (UDFs), and, beginning with MySQL 5.1.17, scheduled events. To cause plugins to be loaded anyway, use the `--plugin-load` option.

`--skip-grant-tables` is unavailable if MySQL was configured with the `--disable-grant-options` option. See [MySQL Source-Configuration Options](#).

- `--skip-merge`

Disable the `MERGE` storage engine. This option was added in MySQL 5.1.12 and removed in 5.1.14.

- `--skip-name-resolve`

Host names are not resolved. All `Host` column values in the grant tables must be IP addresses or `localhost`.

- `--skip-networking`

Do not permit TCP/IP connections over the network. All connections to `mysqld` must be made using Unix socket files.

- `--skip-show-database`

With this option, the `SHOW DATABASES` statement is permitted only to users who have the `SHOW DATABASES` privilege, and the statement displays all database names. Without this option, `SHOW DATABASES` is permitted to all users, but displays each database name only if the user has the `SHOW DATABASES` privilege or some privilege for the database. Note that any global privilege is a privilege for the database.

- `--ssl*`

Options that begin with `--ssl` specify whether to permit clients to connect using SSL and indicate where to find SSL keys and certificates. See [Section 4.6.3, "SSL Command Options"](#).

## 1.5. Security Issues with `LOAD DATA LOCAL`

The `LOAD DATA` statement can load a file that is located on the server host, or it can load a file that is located on the client host when the `LOCAL` keyword is specified.

There are two potential security issues with supporting the `LOCAL` version of `LOAD DATA` statements:

- The transfer of the file from the client host to the server host is initiated by the MySQL server. In theory, a patched server could be built that would tell the client program to transfer a file of the server's choosing rather than the file named by the client in the `LOAD DATA` statement. Such a server could access any file on the client host to which the client user has read access.
- In a Web environment where the clients are connecting from a Web server, a user could use `LOAD DATA LOCAL` to read any files that the Web server process has read access to (assuming that a user could run any command against the SQL server). In this environment, the client with respect to the MySQL server actually is the Web server, not the remote program being run by the user who connects to the Web server.

To deal with these problems, we changed how `LOAD DATA LOCAL` is handled as of MySQL 3.23.49 and MySQL 4.0.2 (4.0.13 on Windows):

- By default, all MySQL clients and libraries in binary distributions are compiled with the `--enable-local-infile` option, to

be compatible with MySQL 3.23.48 and before.

- If you build MySQL from source but do not invoke `configure` with the `--enable-local-infile` option, `LOAD DATA LOCAL` cannot be used by any client unless it is written explicitly to invoke `mysql_options(..., MYSQL_OPT_LOCAL_INFILE, 0)`. See `mysql_options()`.
- You can disable all `LOAD DATA LOCAL` statements from the server side by starting `mysqld` with the `--local-infile=0` option.
- For the `mysql` command-line client, enable `LOAD DATA LOCAL` by specifying the `--local-infile[=1]` option, or disable it with the `--local-infile=0` option. For `mysqlimport`, local data file loading is off by default; enable it with the `--local` or `-L` option. In any case, successful use of a local load operation requires that the server permits it.
- If you use `LOAD DATA LOCAL` in Perl scripts or other programs that read the `[client]` group from option files, you can add the `local-infile=1` option to that group. However, to keep this from causing problems for programs that do not understand `local-infile`, specify it using the `loose-` prefix:

```
[client]
loose-local-infile=1
```

- If `LOAD DATA LOCAL` is disabled, either in the server or the client, a client that attempts to issue such a statement receives the following error message:

```
ERROR 1148: The used command is not allowed with this MySQL version
```

## 1.6. How to Run MySQL as a Normal User

On Windows, you can run the server as a Windows service using a normal user account.

On Unix, the MySQL server `mysqld` can be started and run by any user. However, you should avoid running the server as the Unix `root` user for security reasons. To change `mysqld` to run as a normal unprivileged Unix user `user_name`, you must do the following:

1. Stop the server if it is running (use `mysqladmin shutdown`).
2. Change the database directories and files so that `user_name` has privileges to read and write files in them (you might need to do this as the Unix `root` user):

```
shell> chown -R user_name /path/to/mysql/datadir
```

If you do not do this, the server will not be able to access databases or tables when it runs as `user_name`.

If directories or files within the MySQL data directory are symbolic links, `chown -R` might not follow symbolic links for you. If it does not, you will also need to follow those links and change the directories and files they point to.

3. Start the server as user `user_name`. Another alternative is to start `mysqld` as the Unix `root` user and use the `--user=user_name` option. `mysqld` starts up, then switches to run as the Unix user `user_name` before accepting any connections.
4. To start the server as the given user automatically at system startup time, specify the user name by adding a `user` option to the `[mysqld]` group of the `/etc/my.cnf` option file or the `my.cnf` option file in the server's data directory. For example:

```
[mysqld]
user=user_name
```

If your Unix machine itself is not secured, you should assign passwords to the MySQL `root` accounts in the grant tables. Otherwise, any user with a login account on that machine can run the `mysql` client with a `--user=root` option and perform any operation. (It is a good idea to assign passwords to MySQL accounts in any case, but especially so when other login accounts exist on the server host.) See [Chapter 2, Postinstallation Setup and Testing](#).

---

## Chapter 2. Postinstallation Setup and Testing

After installing MySQL, there are some issues that you should address. For example, on Unix, you should initialize the data directory and create the MySQL grant tables. On all platforms, an important security concern is that the initial accounts in the grant tables have no passwords. You should assign passwords to prevent unauthorized access to the MySQL server. Optionally, you can create time zone tables to enable recognition of named time zones.

The following sections include postinstallation procedures that are specific to Windows systems and to Unix systems. Another section, [Section 2.1.3, “Starting and Troubleshooting the MySQL Server”](#), applies to all platforms; it describes what to do if you have trouble getting the server to start. [Section 2.2, “Securing the Initial MySQL Accounts”](#), also applies to all platforms. You should follow its instructions to make sure that you have properly protected your MySQL accounts by assigning passwords to them.

When you are ready to create additional user accounts, you can find information on the MySQL access control system and account management in [Chapter 3, \*The MySQL Access Privilege System\*](#), and [Chapter 4, \*MySQL User Account Management\*](#).

### 2.1. Unix Postinstallation Procedures

After installing MySQL on Unix, you must initialize the grant tables, start the server, and make sure that the server works satisfactorily. You may also wish to arrange for the server to be started and stopped automatically when your system starts and stops. You should also assign passwords to the accounts in the grant tables.

On Unix, the grant tables are set up by the `mysql_install_db` program. For some installation methods, this program is run for you automatically if an existing database cannot be found.

- If you install MySQL on Linux using RPM distributions, the server RPM runs `mysql_install_db`.
- Using the native packaging system on many platforms, including Debian Linux, Ubuntu Linux, Gentoo Linux and others, the `mysql_install_db` command is run for you.
- If you install MySQL on Mac OS X using a PKG distribution, the installer runs `mysql_install_db`.

For other platforms and installation types, including generic binary and source installs, you will need to run `mysql_install_db` yourself.

The following procedure describes how to initialize the grant tables (if that has not previously been done) and start the server. It also suggests some commands that you can use to test whether the server is accessible and working properly. For information about starting and stopping the server automatically, see [Section 2.1.2, “Starting and Stopping MySQL Automatically”](#).

After you complete the procedure and have the server running, you should assign passwords to the accounts created by `mysql_install_db` and perhaps restrict access to test databases. For instructions, see [Section 2.2, “Securing the Initial MySQL Accounts”](#).

In the examples shown here, the server runs under the user ID of the `mysql` login account. This assumes that such an account exists. Either create the account if it does not exist, or substitute the name of a different existing login account that you plan to use for running the server. For information about creating the account, see [Creating a `mysql` System User and Group](#), in [Installing MySQL from Generic Binaries on Unix/Linux](#).

1. Change location into the top-level directory of your MySQL installation, represented here by `BASEDIR`:

```
shell> cd BASEDIR
```

`BASEDIR` is the installation directory for your MySQL instance. It is likely to be something like `/usr/local/mysql` or `/usr/local`. The following steps assume that you have changed location to this directory.

You will find several files and subdirectories in the `BASEDIR` directory. The most important for installation purposes are the `bin` and `scripts` subdirectories:

- The `bin` directory contains client programs and the server. You should add the full path name of this directory to your `PATH` environment variable so that your shell finds the MySQL programs properly. See [Environment Variables](#).

For some distribution types, `mysqld` is installed in the `libexec` directory.

- The `scripts` directory contains the `mysql_install_db` script used to initialize the `mysql` database containing the grant tables that store the server access permissions.

For some distribution types, `mysql_install_db` is installed in the `bin` directory.

2. If necessary, ensure that the distribution contents are accessible to `mysql`. If you installed the distribution as `mysql`, no further action is required. If you installed the distribution as `root`, its contents will be owned by `root`. Change its ownership to `mysql` by executing the following commands as `root` in the installation directory. The first command changes the owner attribute of the files to the `mysql` user. The second changes the group attribute to the `mysql` group.

```
shell> chown -R mysql .
shell> chgrp -R mysql .
```

3. If necessary, run the `mysql_install_db` program to set up the initial MySQL grant tables containing the privileges that determine how users are permitted to connect to the server. You will need to do this if you used a distribution type for which the installation procedure does not run the program for you.

Typically, `mysql_install_db` needs to be run only the first time you install MySQL, so you can skip this step if you are upgrading an existing installation. However, `mysql_install_db` does not overwrite any existing privilege tables, so it should be safe to run in any circumstances.

The exact location of `mysql_install_db` depends on the layout for your given installation. To initialize the grant tables, use one of the following commands, depending on whether `mysql_install_db` is located in the `bin` or `scripts` directory:

```
shell> scripts/mysql_install_db --user=mysql
shell> bin/mysql_install_db --user=mysql
```

It might be necessary to specify other options such as `--basedir` or `--datadir` if `mysql_install_db` does not identify the correct locations for the installation directory or data directory. For example:

```
shell> scripts/mysql_install_db --user=mysql \
--basedir=/opt/mysql/mysql \
--datadir=/opt/mysql/mysql/data
```

The `mysql_install_db` script creates the server's data directory with `mysql` as the owner. Under the data directory, it creates directories for the `mysql` database that holds the grant tables and the `test` database that you can use to test MySQL. The script also creates privilege table entries for `root` and anonymous-user accounts. The accounts have no passwords initially. [Section 2.2, "Securing the Initial MySQL Accounts"](#), describes the initial privileges. Briefly, these privileges permit the MySQL `root` user to do anything, and permit anybody to create or use databases with a name of `test` or starting with `test_`. See [Chapter 3, \*The MySQL Access Privilege System\*](#), for a complete listing and description of the grant tables.

It is important to make sure that the database directories and files are owned by the `mysql` login account so that the server has read and write access to them when you run it later. To ensure this if you run `mysql_install_db` as `root`, include the `--user` option as shown. Otherwise, you should execute the script while logged in as `mysql`, in which case you can omit the `--user` option from the command.

If you do not want to have the `test` database, you can remove it after starting the server, using the instructions in [Section 2.2, "Securing the Initial MySQL Accounts"](#).

If you have trouble with `mysql_install_db` at this point, see [Section 2.1.1, "Problems Running mysql\\_install\\_db"](#).

4. Most of the MySQL installation can be owned by `root` if you like. The exception is that the data directory must be owned by `mysql`. To accomplish this, run the following commands as `root` in the installation directory. For some distribution types, the data directory might be named `var` rather than `data`; adjust the second command accordingly.

```
shell> chown -R root .
shell> chown -R mysql data
```

5. If the plugin directory (the directory named by the `plugin_dir` system variable) is writable by the server, it may be possible for a user to write executable code to a file in the directory using `SELECT ... INTO DUMPFILE`. This can be prevented by making `plugin_dir` read only to the server or by setting `--secure-file-priv` to a directory where `SELECT` writes can be made safely.
6. If you installed MySQL using a source distribution, you may want to optionally copy one of the provided configuration files from

the `support-files` directory into your `/etc` directory. There are different sample configuration files for different use cases, server types, and CPU and RAM configurations. If you want to use one of these standard files, you should copy it to `/etc/my.cnf`, or `/etc/mysql/my.cnf` and edit and check the configuration before starting your MySQL server for the first time.

If you do not copy one of the standard configuration files, the MySQL server will be started with the default settings.

If you want MySQL to start automatically when you boot your machine, you can copy `support-files/mysql.server` to the location where your system has its startup files. More information can be found in the `mysql.server` script itself, and in [Section 2.1.2, “Starting and Stopping MySQL Automatically”](#).

7. Start the MySQL server:

```
shell> bin/mysqld_safe --user=mysql &
```

It is important that the MySQL server be run using an unprivileged (non-`root`) login account. To ensure this if you run `mysqld_safe` as `root`, include the `--user` option as shown. Otherwise, you should execute the script while logged in as `mysql`, in which case you can omit the `--user` option from the command.

For further instructions for running MySQL as an unprivileged user, see [Section 1.6, “How to Run MySQL as a Normal User”](#).

If the command fails immediately and prints `mysqld ended`, look for information in the error log (which by default is the `host_name.err` file in the data directory).

If you neglected to create the grant tables by running `mysql_install_db` before proceeding to this step, the following message appears in the error log file when you start the server:

```
mysqld: Can't find file: 'host.frm'
```

This error also occurs if you run `mysql_install_db` as `root` without the `--user` option. Remove the `data` directory and run `mysql_install_db` with the `--user` option as described previously.

If you have other problems starting the server, see [Section 2.1.3, “Starting and Troubleshooting the MySQL Server”](#). For more information about `mysqld_safe`, see `mysqld_safe`.

8. Use `mysqladmin` to verify that the server is running. The following commands provide simple tests to check whether the server is up and responding to connections:

```
shell> bin/mysqladmin version
shell> bin/mysqladmin variables
```

The output from `mysqladmin version` varies slightly depending on your platform and version of MySQL, but should be similar to that shown here:

```
shell> bin/mysqladmin version
mysqladmin Ver 14.12 Distrib 5.1.63, for pc-linux-gnu on i686
...
Server version          5.1.63
Protocol version        10
Connection              Localhost via UNIX socket
UNIX socket             /var/lib/mysql/mysql.sock
Uptime:                 14 days 5 hours 5 min 21 sec
Threads: 1  Questions: 366  Slow queries: 0
Opens: 0  Flush tables: 1  Open tables: 19
Queries per second avg: 0.000
```

To see what else you can do with `mysqladmin`, invoke it with the `--help` option.

9. Verify that you can shut down the server:

```
shell> bin/mysqladmin -u root shutdown
```

10. Verify that you can start the server again. Do this by using `mysqld_safe` or by invoking `mysqld` directly. For example:

```
shell> bin/mysqld_safe --user=mysql &
```

If `mysqld_safe` fails, see [Section 2.1.3, “Starting and Troubleshooting the MySQL Server”](#).

- Run some simple tests to verify that you can retrieve information from the server. The output should be similar to what is shown here:

```
shell> bin/mysqlshow
+-----+
|          Databases          |
+-----+
| information_schema          |
| mysql                      |
| test                       |
+-----+
shell> bin/mysqlshow mysql
Database: mysql
+-----+
|          Tables            |
+-----+
| columns_priv               |
| db                         |
| event                     |
| func                      |
| help_category              |
| help_keyword               |
| help_relation              |
| help_topic                 |
| host                      |
| plugin                    |
| proc                      |
| procs_priv                 |
| servers                   |
| tables_priv                |
| time_zone                  |
| time_zone_leap_second      |
| time_zone_name             |
| time_zone_transition        |
| time_zone_transition_type  |
| user                      |
+-----+
shell> bin/mysql -e "SELECT Host,Db,User FROM db" mysql
+-----+-----+-----+
| host | db   | user |
+-----+-----+-----+
| %    | test|     |
| %    | test_%|     |
+-----+-----+-----+
```

- There is a benchmark suite in the `sql-bench` directory (under the MySQL installation directory) that you can use to compare how MySQL performs on different platforms. The benchmark suite is written in Perl. It requires the Perl DBI module that provides a database-independent interface to the various databases, and some other additional Perl modules:

```
DBI
DBD:mysql
Data::Dumper
Data::ShowTable
```

These modules can be obtained from CPAN (<http://www.cpan.org/>). See also [Installing Perl on Unix](#).

The `sql-bench/Results` directory contains the results from many runs against different databases and platforms. To run all tests, execute these commands:

```
shell> cd sql-bench
shell> perl run-all-tests
```

If you do not have the `sql-bench` directory, you probably installed MySQL using RPM files other than the source RPM. (The source RPM includes the `sql-bench` benchmark directory.) In this case, you must first install the benchmark suite before you can use it. There are separate benchmark RPM files named `mysql-bench-VERSION.i386.rpm` that contain benchmark code and data.

If you have a source distribution, there are also tests in its `tests` subdirectory that you can run. For example, to run `auto_increment.tst`, execute this command from the top-level directory of your source distribution:

```
shell> mysql -v -f test < ./tests/auto_increment.tst
```

The expected result of the test can be found in the `./tests/auto_increment.res` file.

13. At this point, you should have the server running. However, none of the initial MySQL accounts have a password, and the server permits permissive access to test databases. To tighten security, follow the instructions in [Section 2.2, “Securing the Initial MySQL Accounts”](#).

The MySQL 5.1 installation procedure creates time zone tables in the `mysql` database but does not populate them. To do so, use the instructions in [MySQL Server Time Zone Support](#).

To make it more convenient to invoke programs installed in the `bin` directory under the installation directory, you can add that directory to your `PATH` environment variable setting. That enables you to run a program by typing only its name, not its entire path name. See [Setting Environment Variables](#).

You can set up new accounts using the `bin/mysql_setpermission` script if you install the `DBI` and `DBD::mysql` Perl modules. See `mysql_setpermission`. For Perl module installation instructions, see [Perl Installation Notes](#).

If you would like to use `mysqlaccess` and have the MySQL distribution in some nonstandard location, you must change the location where `mysqlaccess` expects to find the `mysql` client. Edit the `bin/mysqlaccess` script at approximately line 18. Search for a line that looks like this:

```
$MYSQL = '/usr/local/bin/mysql'; # path to mysql executable
```

Change the path to reflect the location where `mysql` actually is stored on your system. If you do not do this, a `Broken pipe` error will occur when you run `mysqlaccess`.

### 2.1.1. Problems Running `mysql_install_db`

The purpose of the `mysql_install_db` script is to generate new MySQL privilege tables. It does not overwrite existing MySQL privilege tables, and it does not affect any other data.

If you want to re-create your privilege tables, first stop the `mysqld` server if it is running. Then rename the `mysql` directory under the data directory to save it, and then run `mysql_install_db`. Suppose that your current directory is the MySQL installation directory and that `mysql_install_db` is located in the `bin` directory and the data directory is named `data`. To rename the `mysql` database and re-run `mysql_install_db`, use these commands.

```
shell> mv data/mysql data/mysql.old
shell> scripts/mysql_install_db --user=mysql
```

When you run `mysql_install_db`, you might encounter the following problems:

- **`mysql_install_db` fails to install the grant tables**

You may find that `mysql_install_db` fails to install the grant tables and terminates after displaying the following messages:

```
Starting mysqld daemon with databases from XXXXXX
mysqld ended
```

In this case, you should examine the error log file very carefully. The log should be located in the directory `XXXXXX` named by the error message and should indicate why `mysqld` did not start. If you do not understand what happened, include the log when you post a bug report. See [How to Report Bugs or Problems](#).

- **There is a `mysqld` process running**

This indicates that the server is running, in which case the grant tables have probably been created already. If so, there is no need to run `mysql_install_db` at all because it needs to be run only once (when you install MySQL the first time).

- **Installing a second `mysqld` server does not work when one server is running**

This can happen when you have an existing MySQL installation, but want to put a new installation in a different location. For example, you might have a production installation, but you want to create a second installation for testing purposes. Generally the problem that occurs when you try to run a second server is that it tries to use a network interface that is in use by the first server. In this case, you should see one of the following error messages:

```
Can't start server: Bind on TCP/IP port:
Address already in use
Can't start server: Bind on unix socket...
```

For instructions on setting up multiple servers, see [Running Multiple MySQL Instances on One Machine](#).

- **You do not have write access to the `/tmp` directory**

If you do not have write access to create temporary files or a Unix socket file in the default location (the `/tmp` directory) or the `TMP_DIR` environment variable, if it has been set, an error occurs when you run `mysql_install_db` or the `mysqld` server.

You can specify different locations for the temporary directory and Unix socket file by executing these commands prior to starting `mysql_install_db` or `mysqld`, where `some_tmp_dir` is the full path name to some directory for which you have write permission:

```
shell> TMPDIR=/some_tmp_dir/
shell> MYSQL_UNIX_PORT=/some_tmp_dir/mysql.sock
shell> export TMPDIR MYSQL_UNIX_PORT
```

Then you should be able to run `mysql_install_db` and start the server with these commands:

```
shell> scripts/mysql_install_db --user=mysql
shell> bin/mysqld_safe --user=mysql &
```

If `mysql_install_db` is located in the `bin` directory, modify the first command to `bin/mysql_install_db`.

See [How to Protect or Change the MySQL Unix Socket File](#), and [Environment Variables](#).

There are some alternatives to running the `mysql_install_db` script provided in the MySQL distribution:

- If you want the initial privileges to be different from the standard defaults, you can modify `mysql_install_db` before you run it. However, it is preferable to use [GRANT](#) and [REVOKE](#) to change the privileges *after* the grant tables have been set up. In other words, you can run `mysql_install_db`, and then use `mysql -u root mysql` to connect to the server as the MySQL `root` user so that you can issue the necessary [GRANT](#) and [REVOKE](#) statements.

If you want to install MySQL on several machines with the same privileges, you can put the [GRANT](#) and [REVOKE](#) statements in a file and execute the file as a script using `mysql` after running `mysql_install_db`. For example:

```
shell> scripts/mysql_install_db --user=mysql
shell> bin/mysql -u root < your_script_file
```

By doing this, you can avoid having to issue the statements manually on each machine.

- It is possible to re-create the grant tables completely after they have previously been created. You might want to do this if you are just learning how to use [GRANT](#) and [REVOKE](#) and have made so many modifications after running `mysql_install_db` that you want to wipe out the tables and start over.

To re-create the grant tables, remove all the `.frm`, `.MYI`, and `.MYD` files in the `mysql` database directory. Then run the `mysql_install_db` script again.

- You can start `mysqld` manually using the `--skip-grant-tables` option and add the privilege information yourself using `mysql`:

```
shell> bin/mysqld_safe --user=mysql --skip-grant-tables &
shell> bin/mysql mysql
```

From `mysql`, manually execute the SQL commands contained in `mysql_install_db`. Make sure that you run `mysqladmin flush-privileges` or `mysqladmin reload` afterward to tell the server to reload the grant tables.

Note that by not using `mysql_install_db`, you not only have to populate the grant tables manually, you also have to create them first.

## 2.1.2. Starting and Stopping MySQL Automatically

Generally, you start the `mysqld` server in one of these ways:

- Invoke `mysqld` directly. This works on any platform.
- Run the MySQL server as a Windows service. The service can be set to start the server automatically when Windows starts, or as a manual service that you start on request. For instructions, see [Starting MySQL as a Windows Service](#).
- Invoke `mysqld_safe`, which tries to determine the proper options for `mysqld` and then runs it with those options. This script is used on Unix and Unix-like systems. See [mysqld\\_safe](#).
- Invoke `mysql.server`. This script is used primarily at system startup and shutdown on systems that use System V-style run directories (that is, `/etc/init.d` and run-level specific directories), where it usually is installed under the name `mysql`. The `mysql.server` script starts the server by invoking `mysqld_safe`. See [mysql.server](#).
- On Mac OS X, install a separate MySQL Startup Item package to enable the automatic startup of MySQL on system startup. The Startup Item starts the server by invoking `mysql.server`. See [Installing the MySQL Startup Item](#), for details. A MySQL Preference Pane also provides control for starting and stopping MySQL through the System Preferences, see [Installing and Using the MySQL Preference Pane](#).
- Use the Solaris/OpenSolaris service management framework (SMF) system to initiate and control MySQL startup. For more information, see [Installing MySQL on OpenSolaris using IPS](#).

The `mysqld_safe` and `mysql.server` scripts, Windows server, Solaris/OpenSolaris SMF, and the Mac OS X Startup Item (or MySQL Preference Pane) can be used to start the server manually, or automatically at system startup time. `mysql.server` and the Startup Item also can be used to stop the server.

To start or stop the server manually using the `mysql.server` script, invoke it with `start` or `stop` arguments:

```
shell> mysql.server start
shell> mysql.server stop
```

Before `mysql.server` starts the server, it changes location to the MySQL installation directory, and then invokes `mysqld_safe`. If you want the server to run as some specific user, add an appropriate `user` option to the `[mysqld]` group of the `/etc/my.cnf` option file, as shown later in this section. (It is possible that you will need to edit `mysql.server` if you've installed a binary distribution of MySQL in a nonstandard location. Modify it to change location into the proper directory before it runs `mysqld_safe`. If you do this, your modified version of `mysql.server` may be overwritten if you upgrade MySQL in the future, so you should make a copy of your edited version that you can reinstall.)

`mysql.server stop` stops the server by sending a signal to it. You can also stop the server manually by executing `mysqladmin shutdown`.

To start and stop MySQL automatically on your server, you need to add start and stop commands to the appropriate places in your `/etc/rc*` files.

If you use the Linux server RPM package (`MySQL-server-VERSION.rpm`), or a native Linux package installation, the `mysql.server` script may be installed in the `/etc/init.d` directory with the name `mysql`. See [Installing MySQL from RPM Packages on Linux](#), for more information on the Linux RPM packages.

Some vendors provide RPM packages that install a startup script under a different name such as `mysqld`.

If you install MySQL from a source distribution or using a binary distribution format that does not install `mysql.server` automatically, you can install it manually. The script can be found in the `support-files` directory under the MySQL installation directory or in a MySQL source tree.

To install `mysql.server` manually, copy it to the `/etc/init.d` directory with the name `mysql`, and then make it executable. Do this by changing location into the appropriate directory where `mysql.server` is located and executing these commands:

```
shell> cp mysql.server /etc/init.d/mysql
shell> chmod +x /etc/init.d/mysql
```

## Note

Older Red Hat systems use the `/etc/rc.d/init.d` directory rather than `/etc/init.d`. Adjust the preceding commands accordingly. Alternatively, first create `/etc/init.d` as a symbolic link that points to `/etc/rc.d/init.d`:

```
shell> cd /etc
shell> ln -s rc.d/init.d .
```

After installing the script, the commands needed to activate it to run at system startup depend on your operating system. On Linux, you can use `chkconfig`:

```
shell> chkconfig --add mysql
```

On some Linux systems, the following command also seems to be necessary to fully enable the `mysql` script:

```
shell> chkconfig --level 345 mysql on
```

On FreeBSD, startup scripts generally should go in `/usr/local/etc/rc.d/`. The `rc(8)` manual page states that scripts in this directory are executed only if their basename matches the `*.sh` shell file name pattern. Any other files or directories present within the directory are silently ignored. In other words, on FreeBSD, you should install the `mysql.server` script as `/usr/local/etc/rc.d/mysql.server.sh` to enable automatic startup.

As an alternative to the preceding setup, some operating systems also use `/etc/rc.local` or `/etc/init.d/boot.local` to start additional services on startup. To start up MySQL using this method, you could append a command like the one following to the appropriate startup file:

```
/bin/sh -c 'cd /usr/local/mysql; ./bin/mysqld_safe --user=mysql &'
```

For other systems, consult your operating system documentation to see how to install startup scripts.

You can add options for `mysql.server` in a global `/etc/my.cnf` file. A typical `/etc/my.cnf` file might look like this:

```
[mysqld]
datadir=/usr/local/mysql/var
socket=/var/tmp/mysql.sock
port=3306
user=mysql
[mysql.server]
basedir=/usr/local/mysql
```

The `mysql.server` script supports the following options: `basedir`, `datadir`, and `pid-file`. If specified, they *must* be placed in an option file, not on the command line. `mysql.server` supports only `start` and `stop` as command-line arguments.

The following table shows which option groups the server and each startup script read from option files.

**Table 2.1. MySQL Startup scripts and supported server option groups**

Script	Option Groups
<code>mysqld</code>	<code>[mysqld]</code> , <code>[server]</code> , <code>[mysqld-major_version]</code>
<code>mysqld_safe</code>	<code>[mysqld]</code> , <code>[server]</code> , <code>[mysqld_safe]</code>
<code>mysql.server</code>	<code>[mysqld]</code> , <code>[mysql.server]</code> , <code>[server]</code>

`[mysqld-major_version]` means that groups with names like `[mysqld-5.0]` and `[mysqld-5.1]` are read by servers having versions 5.0.x, 5.1.x, and so forth. This feature can be used to specify options that can be read only by servers within a given release series.

For backward compatibility, `mysql.server` also reads the `[mysql_server]` group and `mysqld_safe` also reads the `[safe_mysqld]` group. However, you should update your option files to use the `[mysql.server]` and `[mysqld_safe]` groups instead when using MySQL 5.1.

For more information on MySQL configuration files and their structure and contents, see [Using Option Files](#).

### 2.1.3. Starting and Troubleshooting the MySQL Server

This section provides troubleshooting suggestions for problems starting the server on Unix. If you are using Windows, see [Troubleshooting a MySQL Installation Under Windows](#).

If you have problems starting the server, here are some things to try:

- Check the error log to see why the server does not start.
- Specify any special options needed by the storage engines you are using.
- Make sure that the server knows where to find the data directory.
- Make sure that the server can access the data directory. The ownership and permissions of the data directory and its contents must be set such that the server can read and modify them.
- Verify that the network interfaces the server wants to use are available.

Some storage engines have options that control their behavior. You can create a `my.cnf` file and specify startup options for the engines that you plan to use. If you are going to use storage engines that support transactional tables ([InnoDB](#), [NDB](#)), be sure that you have them configured the way you want before starting the server:

If you are using [InnoDB](#) tables, see [Configuring InnoDB](#).

If you are using MySQL Cluster, see [MySQL Cluster Configuration](#).

Storage engines will use default option values if you specify none, but it is recommended that you review the available options and specify explicit values for those for which the defaults are not appropriate for your installation.

When the `mysqld` server starts, it changes location to the data directory. This is where it expects to find databases and where it expects to write log files. The server also writes the pid (process ID) file in the data directory.

The data directory location is hardwired in when the server is compiled. This is where the server looks for the data directory by default. If the data directory is located somewhere else on your system, the server will not work properly. You can determine what the default path settings are by invoking `mysqld` with the `--verbose` and `--help` options.

If the default locations do not match the MySQL installation layout on your system, you can override them by specifying options to `mysqld` or `mysqld_safe` on the command line or in an option file.

To specify the location of the data directory explicitly, use the `--datadir` option. However, normally you can tell `mysqld` the location of the base directory under which MySQL is installed and it looks for the data directory there. You can do this with the `--basedir` option.

To check the effect of specifying path options, invoke `mysqld` with those options followed by the `--verbose` and `--help` options. For example, if you change location into the directory where `mysqld` is installed and then run the following command, it shows the effect of starting the server with a base directory of `/usr/local`:

```
shell> ./mysqld --basedir=/usr/local --verbose --help
```

You can specify other options such as `--datadir` as well, but `--verbose` and `--help` must be the last options.

Once you determine the path settings you want, start the server without `--verbose` and `--help`.

If `mysqld` is currently running, you can find out what path settings it is using by executing this command:

```
shell> mysqladmin variables
```

Or:

```
shell> mysqladmin -h host_name variables
```

`host_name` is the name of the MySQL server host.

If you get `Errcode 13` (which means `Permission denied`) when starting `mysqld`, this means that the privileges of the data directory or its contents do not permit server access. In this case, you change the permissions for the involved files and directories so that the server has the right to use them. You can also start the server as `root`, but this raises security issues and should be avoided.

On Unix, change location into the data directory and check the ownership of the data directory and its contents to make sure the server has access. For example, if the data directory is `/usr/local/mysql/var`, use this command:

```
shell> ls -la /usr/local/mysql/var
```

If the data directory or its files or subdirectories are not owned by the login account that you use for running the server, change their ownership to that account. If the account is named `mysql`, use these commands:

```
shell> chown -R mysql /usr/local/mysql/var
shell> chgrp -R mysql /usr/local/mysql/var
```

If it possible that even with correct ownership, MySQL may fail to start up if there is other security software running on your system that manages application access to various parts of the file system. In this case, you may need to reconfigure that software to enable `mysqld` to access the directories it uses during normal operation.

If the server fails to start up correctly, check the error log. Log files are located in the data directory (typically `C:\Program Files\MySQL\MySQL Server 5.1\data` on Windows, `/usr/local/mysql/data` for a Unix binary distribution, and `/usr/local/var` for a Unix source distribution). Look in the data directory for files with names of the form `host_name.err` and `host_name.log`, where `host_name` is the name of your server host. Then examine the last few lines of these files. On Unix, you can use `tail` to display them:

```
shell> tail host_name.err
shell> tail host_name.log
```

The error log should contain information that indicates why the server could not start.

If either of the following errors occur, it means that some other program (perhaps another `mysqld` server) is using the TCP/IP port or Unix socket file that `mysqld` is trying to use:

```
Can't start server: Bind on TCP/IP port: Address already in use
Can't start server: Bind on unix socket...
```

Use `ps` to determine whether you have another `mysqld` server running. If so, shut down the server before starting `mysqld` again. (If another server is running, and you really want to run multiple servers, you can find information about how to do so in [Running Multiple MySQL Instances on One Machine](#).)

If no other server is running, try to execute the command `telnet your_host_name tcp_ip_port_number`. (The default MySQL port number is 3306.) Then press Enter a couple of times. If you do not get an error message like `telnet: Unable to connect to remote host: Connection refused`, some other program is using the TCP/IP port that `mysqld` is trying to use. You will need to track down what program this is and disable it, or else tell `mysqld` to listen to a different port with the `--port` option. In this case, you will also need to specify the port number for client programs when connecting to the server using TCP/IP.

Another reason the port might be inaccessible is that you have a firewall running that blocks connections to it. If so, modify the firewall settings to permit access to the port.

If the server starts but you cannot connect to it, you should make sure that you have an entry in `/etc/hosts` that looks like this:

```
127.0.0.1 localhost
```

If you cannot get `mysqld` to start, you can try to make a trace file to find the problem by using the `--debug` option. See [MySQL Internals: Porting](#).

## 2.2. Securing the Initial MySQL Accounts

Part of the MySQL installation process is to set up the `mysql` database that contains the grant tables:

- Windows distributions contain preinitialized grant tables.
- On Unix, the `mysql_install_db` program populates the grant tables. Some installation methods run this program for you. Others require that you execute it manually. For details, see [Section 2.1, “Unix Postinstallation Procedures”](#).

The `mysql.user` grant table defines the initial MySQL user accounts and their access privileges:

- Some accounts have the user name `root`. These are superuser accounts that have all privileges and can do anything. The initial `root` account passwords are empty, so anyone can connect to the MySQL server as `root` *without a password* and be granted all privileges.

- On Windows, `root` accounts are created that permit connections from the local host only. Connections can be made by specifying the host name `localhost` or the IP address `127.0.0.1`. If the user selects the **ENABLE ROOT ACCESS FROM REMOTE MACHINES** option during installation, the Windows installer creates another `root` account that permits connections from any host.
- On Unix, each `root` account permits connections from the local host. Connections can be made by specifying the host name `localhost`, the IP address `127.0.0.1`, or the actual host name or IP address.

An attempt to connect to the host `127.0.0.1` normally resolves to the `localhost` account. However, this fails if the server is run with the `--skip-name-resolve` option, so the `127.0.0.1` account is useful in that case.

- Some accounts are for anonymous users. These have an empty user name. The anonymous accounts have no password, so anyone can use them to connect to the MySQL server.
- On Windows, there is one anonymous account that permits connections from the local host. Connections can be made by specifying a host name of `localhost`. The account has no global privileges. (Before MySQL 5.1.16, it has all global privileges, just like the `root` accounts.)
- On Unix, each anonymous account permits connections from the local host. Connections can be made by specifying a host name of `localhost` for one of the accounts, or the actual host name or IP address for the other.

To display which accounts exist in the `mysql.user` table and check whether their passwords are empty, use the following statement:

```
mysql> SELECT User, Host, Password FROM mysql.user;
```

User	Host	Password
root	localhost	
root	myhost.example.com	
root	127.0.0.1	
	localhost	
	myhost.example.com	

This output indicates that there are several `root` and anonymous-user accounts, none of which have passwords. The output might differ on your system, but the presence of accounts with empty passwords means that your MySQL installation is unprotected until you do something about it:

- You should assign a password to each MySQL `root` account.
- If you want to prevent clients from connecting as anonymous users without a password, you should either assign a password to each anonymous account or else remove the accounts.

In addition, the `mysql.db` table contains rows that permit all accounts to access the `test` database and other databases with names that start with `test_`. This is true even for accounts that otherwise have no special privileges such as the default anonymous accounts. This is convenient for testing but inadvisable on production servers. Administrators who want database access restricted only to accounts that have permissions granted explicitly for that purpose should remove these `mysql.db` table rows.

The following instructions describe how to set up passwords for the initial MySQL accounts, first for the `root` accounts, then for the anonymous accounts. The instructions also cover how to remove the anonymous accounts, should you prefer not to permit anonymous access at all, and describe how to remove permissive access to test databases. Replace `newpwd` in the examples with the password that you want to use. Replace `host_name` with the name of the server host. You can determine this name from the output of the preceding `SELECT` statement. For the output shown, `host_name` is `myhost.example.com`.

### Note

For additional information about setting passwords, see [Section 4.5, “Assigning Account Passwords”](#). If you forget your `root` password after setting it, see [How to Reset the Root Password](#).

You might want to defer setting the passwords until later, to avoid the need to specify them while you perform additional setup or testing. However, be sure to set them before using your installation for production purposes.

To set up additional accounts, see [Section 4.2, “Adding User Accounts”](#).

## Assigning `root` Account Passwords

The `root` account passwords can be set several ways. The following discussion demonstrates three methods:

- Use the `SET PASSWORD` statement
- Use the `UPDATE` statement
- Use the `mysqladmin` command-line client program

To assign passwords using `SET PASSWORD`, connect to the server as `root` and issue a `SET PASSWORD` statement for each `root` account listed in the `mysql.user` table. Be sure to encrypt the password using the `PASSWORD()` function.

For Windows, do this:

```
shell> mysql -u root
mysql> SET PASSWORD FOR 'root'@'localhost' = PASSWORD('newpwd');
mysql> SET PASSWORD FOR 'root'@'127.0.0.1' = PASSWORD('newpwd');
mysql> SET PASSWORD FOR 'root'@'%' = PASSWORD('newpwd');
```

The last statement is unnecessary if the `mysql.user` table has no `root` account with a host value of `%`.

For Unix, do this:

```
shell> mysql -u root
mysql> SET PASSWORD FOR 'root'@'localhost' = PASSWORD('newpwd');
mysql> SET PASSWORD FOR 'root'@'127.0.0.1' = PASSWORD('newpwd');
mysql> SET PASSWORD FOR 'root'@'host_name' = PASSWORD('newpwd');
```

You can also use a single statement that assigns a password to all `root` accounts by using `UPDATE` to modify the `mysql.user` table directly. This method works on any platform:

```
shell> mysql -u root
mysql> UPDATE mysql.user SET Password = PASSWORD('newpwd')
-> WHERE User = 'root';
mysql> FLUSH PRIVILEGES;
```

The `FLUSH` statement causes the server to reread the grant tables. Without it, the password change remains unnoticed by the server until you restart it.

To assign passwords to the `root` accounts using `mysqladmin`, execute the following commands:

```
shell> mysqladmin -u root password "newpwd"
shell> mysqladmin -u root -h host_name password "newpwd"
```

Those commands apply both to Windows and to Unix. The double quotation marks around the password are not always necessary, but you should use them if the password contains spaces or other characters that are special to your command interpreter.

The `mysqladmin` method of setting the `root` account passwords does not work for the `'root'@'127.0.0.1'` account. Use the `SET PASSWORD` method shown earlier.

After the `root` passwords have been set, you must supply the appropriate password whenever you connect as `root` to the server. For example, to shut down the server with `mysqladmin`, use this command:

```
shell> mysqladmin -u root -p shutdown
Enter password: (enter root password here)
```

## Assigning Anonymous Account Passwords

The `mysql` commands in the following instructions include a `-p` option based on the assumption that you have set the `root` account passwords using the preceding instructions and must specify that password when connecting to the server.

To assign passwords to the anonymous accounts, connect to the server as `root`, then use either `SET PASSWORD` or `UPDATE`. Be sure to encrypt the password using the `PASSWORD()` function.

To use `SET PASSWORD` on Windows, do this:

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> SET PASSWORD FOR '@localhost' = PASSWORD('newpwd');
```

To use `SET PASSWORD` on Unix, do this:

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> SET PASSWORD FOR '@localhost' = PASSWORD('newpwd');
mysql> SET PASSWORD FOR '@host_name' = PASSWORD('newpwd');
```

To set the anonymous-user account passwords with a single `UPDATE` statement, do this (on any platform):

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> UPDATE mysql.user SET Password = PASSWORD('newpwd')
-> WHERE User = '';
mysql> FLUSH PRIVILEGES;
```

The `FLUSH` statement causes the server to reread the grant tables. Without it, the password change remains unnoticed by the server until you restart it.

## Removing Anonymous Accounts

If you prefer to remove any anonymous accounts rather than assigning them passwords, do so as follows on Windows:

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> DROP USER '@localhost';
```

On Unix, remove the anonymous accounts like this:

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> DROP USER '@localhost';
mysql> DROP USER '@host_name';
```

## Securing Test Databases

By default, the `mysql.db` table contains rows that permit access by any user to the `test` database and other databases with names that start with `test_`. (These rows have an empty `User` column value, which for access-checking purposes matches any user name.) This means that such databases can be used even by accounts that otherwise possess no privileges. If you want to remove any-user access to test databases, do so as follows:

```
shell> mysql -u root -p
Enter password: (enter root password here)
mysql> DELETE FROM mysql.db WHERE Db LIKE 'test%';
mysql> FLUSH PRIVILEGES;
```

The `FLUSH` statement causes the server to reread the grant tables. Without it, the privilege change remains unnoticed by the server until you restart it.

With the preceding change, only users who have global database privileges or privileges granted explicitly for the `test` database can use it. However, if you do not want the database to exist at all, drop it:

```
mysql> DROP DATABASE test;
```

### Note

On Windows, you can also perform the process described in this section using the Configuration Wizard (see [The Security Options Dialog](#)). On other platforms, the MySQL distribution includes `mysql_secure_installation`, a command-line utility that automates much of the process of securing a MySQL installation.

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## Chapter 3. The MySQL Access Privilege System

The primary function of the MySQL privilege system is to authenticate a user who connects from a given host and to associate that user with privileges on a database such as `SELECT`, `INSERT`, `UPDATE`, and `DELETE`. Additional functionality includes the ability to have anonymous users and to grant privileges for MySQL-specific functions such as `LOAD DATA INFILE` and administrative operations.

There are some things that you cannot do with the MySQL privilege system:

- You cannot explicitly specify that a given user should be denied access. That is, you cannot explicitly match a user and then refuse the connection.
- You cannot specify that a user has privileges to create or drop tables in a database but not to create or drop the database itself.
- A password applies globally to an account. You cannot associate a password with a specific object such as a database, table, or routine.

The user interface to the MySQL privilege system consists of SQL statements such as `CREATE USER`, `GRANT`, and `REVOKE`. See [Account Management Statements](#).

Internally, the server stores privilege information in the grant tables of the `mysql` database (that is, in the database named `mysql`). The MySQL server reads the contents of these tables into memory when it starts and bases access-control decisions on the in-memory copies of the grant tables.

The MySQL privilege system ensures that all users may perform only the operations permitted to them. As a user, when you connect to a MySQL server, your identity is determined by *the host from which you connect* and *the user name you specify*. When you issue requests after connecting, the system grants privileges according to your identity and *what you want to do*.

MySQL considers both your host name and user name in identifying you because there is no reason to assume that a given user name belongs to the same person on all hosts. For example, the user `joe` who connects from `office.example.com` need not be the same person as the user `joe` who connects from `home.example.com`. MySQL handles this by enabling you to distinguish users on different hosts that happen to have the same name: You can grant one set of privileges for connections by `joe` from `office.example.com`, and a different set of privileges for connections by `joe` from `home.example.com`. To see what privileges a given account has, use the `SHOW GRANTS` statement. For example:

```
SHOW GRANTS FOR 'joe'@'office.example.com';
SHOW GRANTS FOR 'joe'@'home.example.com';
```

MySQL access control involves two stages when you run a client program that connects to the server:

**Stage 1:** The server accepts or rejects the connection based on your identity and whether you can verify your identity by supplying the correct password.

**Stage 2:** Assuming that you can connect, the server checks each statement you issue to determine whether you have sufficient privileges to perform it. For example, if you try to select rows from a table in a database or drop a table from the database, the server verifies that you have the `SELECT` privilege for the table or the `DROP` privilege for the database.

For a more detailed description of what happens during each stage, see [Section 3.4, “Access Control, Stage 1: Connection Verification”](#), and [Section 3.5, “Access Control, Stage 2: Request Verification”](#).

If your privileges are changed (either by yourself or someone else) while you are connected, those changes do not necessarily take effect immediately for the next statement that you issue. For details about the conditions under which the server reloads the grant tables, see [Section 3.6, “When Privilege Changes Take Effect”](#).

For general security-related advice, see [Chapter 1, \*General Security Issues\*](#). For help in diagnosing privilege-related problems, see [Section 3.7, “Causes of Access-Denied Errors”](#).

### 3.1. Privileges Provided by MySQL

MySQL provides privileges that apply in different contexts and at different levels of operation:

- Administrative privileges enable users to manage operation of the MySQL server. These privileges are global because they are not

specific to a particular database.

- Database privileges apply to a database and to all objects within it. These privileges can be granted for specific databases, or globally so that they apply to all databases.
- Privileges for database objects such as tables, indexes, views, and stored routines can be granted for specific objects within a database, for all objects of a given type within a database (for example, all tables in a database), or globally for all objects of a given type in all databases).

Information about account privileges is stored in the `user`, `db`, `host`, `tables_priv`, `columns_priv`, and `procs_priv` tables in the `mysql` database (see Section 3.2, “Privilege System Grant Tables”). The MySQL server reads the contents of these tables into memory when it starts and reloads them under the circumstances indicated in Section 3.6, “When Privilege Changes Take Effect”. Access-control decisions are based on the in-memory copies of the grant tables.

Some releases of MySQL introduce changes to the structure of the grant tables to add new access privileges or features. Whenever you update to a new version of MySQL, you should update your grant tables to make sure that they have the current structure so that you can take advantage of any new capabilities. See `mysql_upgrade`.

The following table shows the privilege names used at the SQL level in the `GRANT` and `REVOKE` statements, along with the column name associated with each privilege in the grant tables and the context in which the privilege applies.

**Table 3.1. Permissible Privileges for `GRANT` and `REVOKE`**

Privilege	Column	Context
<code>CREATE</code>	<code>Create_priv</code>	databases, tables, or indexes
<code>DROP</code>	<code>Drop_priv</code>	databases, tables, or views
<code>GRANT OPTION</code>	<code>Grant_priv</code>	databases, tables, or stored routines
<code>LOCK TABLES</code>	<code>Lock_tables_priv</code>	databases
<code>REFERENCES</code>	<code>References_priv</code>	databases or tables
<code>EVENT</code>	<code>Event_priv</code>	databases
<code>ALTER</code>	<code>Alter_priv</code>	tables
<code>DELETE</code>	<code>Delete_priv</code>	tables
<code>INDEX</code>	<code>Index_priv</code>	tables
<code>INSERT</code>	<code>Insert_priv</code>	tables or columns
<code>SELECT</code>	<code>Select_priv</code>	tables or columns
<code>UPDATE</code>	<code>Update_priv</code>	tables or columns
<code>CREATE TEMPORARY TABLES</code>	<code>Create_tmp_table_priv</code>	tables
<code>TRIGGER</code>	<code>Trigger_priv</code>	tables
<code>CREATE VIEW</code>	<code>Create_view_priv</code>	views
<code>SHOW VIEW</code>	<code>Show_view_priv</code>	views
<code>ALTER ROUTINE</code>	<code>Alter_routine_priv</code>	stored routines
<code>CREATE ROUTINE</code>	<code>Create_routine_priv</code>	stored routines
<code>EXECUTE</code>	<code>Execute_priv</code>	stored routines
<code>FILE</code>	<code>File_priv</code>	file access on server host
<code>CREATE USER</code>	<code>Create_user_priv</code>	server administration
<code>PROCESS</code>	<code>Process_priv</code>	server administration
<code>RELOAD</code>	<code>Reload_priv</code>	server administration
<code>REPLICATION CLIENT</code>	<code>Repl_client_priv</code>	server administration
<code>REPLICATION SLAVE</code>	<code>Repl_slave_priv</code>	server administration
<code>SHOW DATABASES</code>	<code>Show_db_priv</code>	server administration
<code>SHUTDOWN</code>	<code>Shutdown_priv</code>	server administration

Privilege	Column	Context
<code>SUPER</code>	<code>Super_priv</code>	server administration
<code>ALL [PRIVILEGES]</code>		server administration
<code>USAGE</code>		server administration

The following list provides a general description of each privilege available in MySQL. Particular SQL statements might have more specific privilege requirements than indicated here. If so, the description for the statement in question provides the details.

- The `ALL` or `ALL PRIVILEGES` privilege specifier is shorthand. It stands for “all privileges available at a given privilege level” (except `GRANT OPTION`). For example, granting `ALL` at the global or table level grants all global privileges or all table-level privileges.
- The `ALTER` privilege enables use of `ALTER TABLE` to change the structure of tables. `ALTER TABLE` also requires the `CREATE` and `INSERT` privileges. Renaming a table requires `ALTER` and `DROP` on the old table, `ALTER`, `CREATE`, and `INSERT` on the new table.
- The `ALTER ROUTINE` privilege is needed to alter or drop stored routines (procedures and functions).
- The `CREATE` privilege enables creation of new databases and tables.
- The `CREATE ROUTINE` privilege is needed to create stored routines (procedures and functions).
- The `CREATE TEMPORARY TABLES` privilege enables the creation of temporary tables using the `CREATE TEMPORARY TABLE` statement.

However, other operations on a temporary table, such as `INSERT`, `UPDATE`, or `SELECT`, require additional privileges for those operations for the database containing the temporary table, or for the nontemporary table of the same name.

To keep privileges for temporary and nontemporary tables separate, a common workaround for this situation is to create a database dedicated to the use of temporary tables. Then for that database, a user can be granted the `CREATE TEMPORARY TABLES` privilege, along with any other privileges required for temporary table operations done by that user.

- The `CREATE USER` privilege enables use of `CREATE USER`, `DROP USER`, `RENAME USER`, and `REVOKE ALL PRIVILEGES`.
- The `CREATE VIEW` privilege enables use of `CREATE VIEW`.
- The `DELETE` privilege enables rows to be deleted from tables in a database.
- The `DROP` privilege enables you to drop (remove) existing databases, tables, and views. Beginning with MySQL 5.1.10, the `DROP` privilege is also required to use the statement `ALTER TABLE . . . DROP PARTITION` on a partitioned table. Beginning with MySQL 5.1.16, the `DROP` privilege is required for `TRUNCATE TABLE` (before that, `TRUNCATE TABLE` requires the `DELETE` privilege). *If you grant the `DROP` privilege for the `mysql` database to a user, that user can drop the database in which the MySQL access privileges are stored.*
- The `EVENT` privilege is required to create, alter, drop, or see events for the Event Scheduler. This privilege was added in MySQL 5.1.6.
- The `EXECUTE` privilege is required to execute stored routines (procedures and functions).
- The `FILE` privilege gives you permission to read and write files on the server host using the `LOAD DATA INFILE` and `SELECT . . . INTO OUTFILE` statements and the `LOAD_FILE()` function. A user who has the `FILE` privilege can read any file on the server host that is either world-readable or readable by the MySQL server. (This implies the user can read any file in any database directory, because the server can access any of those files.) The `FILE` privilege also enables the user to create new files in any directory where the MySQL server has write access. As a security measure, the server will not overwrite existing files.
- The `GRANT OPTION` privilege enables you to give to other users or remove from other users those privileges that you yourself possess.
- The `INDEX` privilege enables you to create or drop (remove) indexes. `INDEX` applies to existing tables. If you have the `CREATE` privilege for a table, you can include index definitions in the `CREATE TABLE` statement.
- The `INSERT` privilege enables rows to be inserted into tables in a database. `INSERT` is also required for the `ANALYZE TABLE`, `OPTIMIZE TABLE`, and `REPAIR TABLE` table-maintenance statements.

- The `LOCK TABLES` privilege enables the use of explicit `LOCK TABLES` statements to lock tables for which you have the `SELECT` privilege. This includes the use of write locks, which prevents other sessions from reading the locked table.
- The `PROCESS` privilege pertains to display of information about the threads executing within the server (that is, information about the statements being executed by sessions). The privilege enables use of `SHOW PROCESSLIST` or `mysqladmin process-list` to see threads belonging to other accounts; you can always see your own threads.
- The `REFERENCES` privilege currently is unused.
- The `RELOAD` privilege enables use of the `FLUSH` statement. It also enables `mysqladmin` commands that are equivalent to `FLUSH` operations: `flush-hosts`, `flush-logs`, `flush-privileges`, `flush-status`, `flush-tables`, `flush-threads`, `refresh`, and `reload`.

The `reload` command tells the server to reload the grant tables into memory. `flush-privileges` is a synonym for `reload`. The `refresh` command closes and reopens the log files and flushes all tables. The other `flush-xxx` commands perform functions similar to `refresh`, but are more specific and may be preferable in some instances. For example, if you want to flush just the log files, `flush-logs` is a better choice than `refresh`.

- The `REPLICATION CLIENT` privilege enables the use of `SHOW MASTER STATUS` and `SHOW SLAVE STATUS`.
- The `REPLICATION SLAVE` privilege should be granted to accounts that are used by slave servers to connect to the current server as their master. Without this privilege, the slave cannot request updates that have been made to databases on the master server.
- The `SELECT` privilege enables you to select rows from tables in a database. `SELECT` statements require the `SELECT` privilege only if they actually retrieve rows from a table. Some `SELECT` statements do not access tables and can be executed without permission for any database. For example, you can use `SELECT` as a simple calculator to evaluate expressions that make no reference to tables:

```
SELECT 1+1;
SELECT PI()*2;
```

The `SELECT` privilege is also needed for other statements that read column values. For example, `SELECT` is needed for columns referenced on the right hand side of `col_name=expr` assignment in `UPDATE` statements or for columns named in the `WHERE` clause of `DELETE` or `UPDATE` statements.

- The `SHOW DATABASES` privilege enables the account to see database names by issuing the `SHOW DATABASE` statement. Accounts that do not have this privilege see only databases for which they have some privileges, and cannot use the statement at all if the server was started with the `--skip-show-database` option. Note that *any* global privilege is a privilege for the database.
- The `SHOW VIEW` privilege enables use of `SHOW CREATE VIEW`.
- The `SHUTDOWN` privilege enables use of the `mysqladmin shutdown` command. There is no corresponding SQL statement.
- The `SUPER` privilege enables an account to use `CHANGE MASTER TO`, `KILL` or `mysqladmin kill` to kill threads belonging to other accounts (you can always kill your own threads), `PURGE BINARY LOGS`, configuration changes using `SET GLOBAL` to modify global system variables, the `mysqladmin debug` command, enabling or disabling logging, performing updates even if the `read_only` system variable is enabled, starting and stopping replication on slave servers, specification of any account in the `DEFINER` attribute of stored programs and views, and enables you to connect (once) even if the connection limit controlled by the `max_connections` system variable is reached.

To create or alter stored functions if binary logging is enabled, you may also need the `SUPER` privilege, as described in [Binary Logging of Stored Programs](#).

- The `TRIGGER` privilege enables trigger operations. You must have this privilege for a table to create, drop, or execute triggers for that table. This privilege was added in MySQL 5.1.6. (Prior to MySQL 5.1.6, trigger operations required the `SUPER` privilege.)
- The `UPDATE` privilege enables rows to be updated in tables in a database.
- The `USAGE` privilege specifier stands for “no privileges.” It is used at the global level with `GRANT` to modify account attributes such as resource limits or SSL characteristics without affecting existing account privileges.

It is a good idea to grant to an account only those privileges that it needs. You should exercise particular caution in granting the `FILE` and administrative privileges:

- The `FILE` privilege can be abused to read into a database table any files that the MySQL server can read on the server host. This in-

cludes all world-readable files and files in the server's data directory. The table can then be accessed using [SELECT](#) to transfer its contents to the client host.

- The [GRANT OPTION](#) privilege enables users to give their privileges to other users. Two users that have different privileges and with the [GRANT OPTION](#) privilege are able to combine privileges.
- The [ALTER](#) privilege may be used to subvert the privilege system by renaming tables.
- The [SHUTDOWN](#) privilege can be abused to deny service to other users entirely by terminating the server.
- The [PROCESS](#) privilege can be used to view the plain text of currently executing statements, including statements that set or change passwords.
- The [SUPER](#) privilege can be used to terminate other sessions or change how the server operates.
- Privileges granted for the `mysql` database itself can be used to change passwords and other access privilege information. Passwords are stored encrypted, so a malicious user cannot simply read them to know the plain text password. However, a user with write access to the `user` table `Password` column can change an account's password, and then connect to the MySQL server using that account.

## 3.2. Privilege System Grant Tables

Normally, you manipulate the contents of the grant tables in the `mysql` database indirectly by using statements such as [GRANT](#) and [REVOKE](#) to set up accounts and control the privileges available to each one. See [Account Management Statements](#). The discussion here describes the underlying structure of the grant tables and how the server uses their contents when interacting with clients.

These `mysql` database tables contain grant information:

- `user`: Contains user accounts, global privileges, and other non-privilege columns.
- `db`: Contains database-level privileges.
- `host`: Obsolete.
- `tables_priv`: Contains table-level privileges.
- `columns_priv`: Contains column-level privileges.
- `procs_priv`: Contains stored procedure and function privileges.

Other tables in the `mysql` database do not hold grant information and are discussed elsewhere:

- `event`: Contains information about Event Scheduler events: See [Using the Event Scheduler](#).
- `func`: Contains information about user-defined functions: See [Adding New Functions to MySQL](#).
- `help_***`: These tables are used for server-side help: See [Server-Side Help](#).
- `plugin`: Contains information about server plugins: See [Installing and Uninstalling Plugins](#), and [The MySQL Plugin API](#).
- `proc`: Contains information about stored procedures and functions: See [Using Stored Routines \(Procedures and Functions\)](#).
- `servers`: Used by the `FEDERATED` storage engine: See [Creating a FEDERATED Table Using CREATE SERVER](#).
- `time_zone_***`: These tables contain time zone information: See [MySQL Server Time Zone Support](#).
- Tables with `_log` in their name are used for logging: See [MySQL Server Logs](#).

Each grant table contains scope columns and privilege columns:

- Scope columns determine the scope of each row (entry) in the tables; that is, the context in which the row applies. For example, a `user` table row with `Host` and `User` values of `'thomas.loc.gov'` and `'bob'` would be used for authenticating connections made to the server from the host `thomas.loc.gov` by a client that specifies a user name of `bob`. Similarly, a `db` table row with `Host`, `User`, and `Db` column values of `'thomas.loc.gov'`, `'bob'` and `'reports'` would be used when `bob` connects from the host `thomas.loc.gov` to access the `reports` database. The `tables_priv` and `columns_priv` tables contain scope columns indicating tables or table/column combinations to which each row applies. The `procs_priv` scope columns indicate the stored routine to which each row applies.
- Privilege columns indicate which privileges are granted by a table row; that is, what operations can be performed. The server combines the information in the various grant tables to form a complete description of a user's privileges. [Section 3.5, “Access Control, Stage 2: Request Verification”](#), describes the rules that are used to do this.

The server uses the grant tables in the following manner:

- The `user` table scope columns determine whether to reject or permit incoming connections. For permitted connections, any privileges granted in the `user` table indicate the user's global privileges. Any privilege granted in this table applies to *all* databases on the server.

**Note**

Because any global privilege is considered a privilege for all databases, any global privilege enables a user to see all database names with `SHOW DATABASES` or by examining the `SCHEMATA` table of `INFORMATION_SCHEMA`.

- The `db` table scope columns determine which users can access which databases from which hosts. The privilege columns determine which operations are permitted. A privilege granted at the database level applies to the database and to all objects in the database, such as tables and stored programs.
- The `host` table is used in conjunction with the `db` table when you want a given `db` table row to apply to several hosts. For example, if you want a user to be able to use a database from several hosts in your network, leave the `Host` value empty in the user's `db` table row, then populate the `host` table with a row for each of those hosts. This mechanism is described more detail in [Section 3.5, “Access Control, Stage 2: Request Verification”](#).

**Note**

The `host` table must be modified directly with statements such as `INSERT`, `UPDATE`, and `DELETE`. It is not affected by statements such as `GRANT` and `REVOKE` that modify the grant tables indirectly. Most MySQL installations need not use this table at all.

- The `tables_priv` and `columns_priv` tables are similar to the `db` table, but are more fine-grained: They apply at the table and column levels rather than at the database level. A privilege granted at the table level applies to the table and to all its columns. A privilege granted at the column level applies only to a specific column.
- The `procs_priv` table applies to stored routines. A privilege granted at the routine level applies only to a single routine.

The server uses the `user`, `db`, and `host` tables in the `mysql` database at both the first and second stages of access control (see [Chapter 3, The MySQL Access Privilege System](#)). The columns in the `user` and `db` tables are shown here. The `host` table is similar to the `db` table but has a specialized use as described in [Section 3.5, “Access Control, Stage 2: Request Verification”](#).

**Table 3.2. `user` and `db` Table Columns**

Table Name	<code>user</code>	<code>db</code>
Scope columns	<code>Host</code>	<code>Host</code>
	<code>User</code>	<code>Db</code>
	<code>Password</code>	<code>User</code>
Privilege columns	<code>Select_priv</code>	<code>Select_priv</code>
	<code>Insert_priv</code>	<code>Insert_priv</code>
	<code>Update_priv</code>	<code>Update_priv</code>
	<code>Delete_priv</code>	<code>Delete_priv</code>

Table Name	user	db
	Index_priv	Index_priv
	Alter_priv	Alter_priv
	Create_priv	Create_priv
	Drop_priv	Drop_priv
	Grant_priv	Grant_priv
	Create_view_priv	Create_view_priv
	Show_view_priv	Show_view_priv
	Create_routine_priv	Create_routine_priv
	Alter_routine_priv	Alter_routine_priv
	Execute_priv	Execute_priv
	Trigger_priv	Trigger_priv
	Event_priv	Event_priv
	Create_tmp_table_priv	Create_tmp_table_priv
	Lock_tables_priv	Lock_tables_priv
	References_priv	References_priv
	Reload_priv	
	Shutdown_priv	
	Process_priv	
	File_priv	
	Show_db_priv	
	Super_priv	
	Repl_slave_priv	
	Repl_client_priv	
	Create_user_priv	
<b>Security columns</b>	ssl_type	
	ssl_cipher	
	x509_issuer	
	x509_subject	
<b>Resource control columns</b>	max_questions	
	max_updates	
	max_connections	
	max_user_connections	

The `Event_priv` and `Trigger_priv` columns were added in MySQL 5.1.6.

During the second stage of access control, the server performs request verification to make sure that each client has sufficient privileges for each request that it issues. In addition to the `user`, `db`, and `host` grant tables, the server may also consult the `tables_priv` and `columns_priv` tables for requests that involve tables. The latter tables provide finer privilege control at the table and column levels. They have the columns shown in the following table.

**Table 3.3. `tables_priv` and `columns_priv` Table Columns**

Table Name	tables_priv	columns_priv
<b>Scope columns</b>	Host	Host
	Db	Db
	User	User
	Table_name	Table_name

Table Name	<code>tables_priv</code>	<code>columns_priv</code>
		<code>Column_name</code>
Privilege columns	<code>Table_priv</code>	<code>Column_priv</code>
	<code>Column_priv</code>	
Other columns	<code>Timestamp</code>	<code>Timestamp</code>
	<code>Grantor</code>	

The `Timestamp` and `Grantor` columns currently are unused and are discussed no further here.

For verification of requests that involve stored routines, the server may consult the `procs_priv` table, which has the columns shown in the following table.

**Table 3.4. `procs_priv` Table Columns**

Table Name	<code>procs_priv</code>
Scope columns	<code>Host</code>
	<code>Db</code>
	<code>User</code>
	<code>Routine_name</code>
	<code>Routine_type</code>
Privilege columns	<code>Proc_priv</code>
Other columns	<code>Timestamp</code>
	<code>Grantor</code>

The `Routine_type` column is an `ENUM` column with values of `'FUNCTION'` or `'PROCEDURE'` to indicate the type of routine the row refers to. This column enables privileges to be granted separately for a function and a procedure with the same name.

The `Timestamp` and `Grantor` columns currently are unused and are discussed no further here.

Scope columns in the grant tables contain strings. They are declared as shown here; the default value for each is the empty string.

**Table 3.5. Grant Table Scope Column Types**

Column Name	Type
<code>Host</code>	<code>CHAR(60)</code>
<code>User</code>	<code>CHAR(16)</code>
<code>Password</code>	<code>CHAR(41)</code>
<code>Db</code>	<code>CHAR(64)</code>
<code>Table_name</code>	<code>CHAR(64)</code>
<code>Column_name</code>	<code>CHAR(64)</code>
<code>Routine_name</code>	<code>CHAR(64)</code>

For access-checking purposes, comparisons of `User`, `Password`, `Db`, and `Table_name` values are case sensitive. Comparisons of `Host`, `Column_name`, and `Routine_name` values are not case sensitive.

In the `user`, `db`, and `host` tables, each privilege is listed in a separate column that is declared as `ENUM('N','Y') DEFAULT 'N'`. In other words, each privilege can be disabled or enabled, with the default being disabled.

In the `tables_priv`, `columns_priv`, and `procs_priv` tables, the privilege columns are declared as `SET` columns. Values in these columns can contain any combination of the privileges controlled by the table. Only those privileges listed in the column value are enabled.

**Table 3.6. Set-Type Privilege Column Values**

Table Name	Column Name	Possible Set Elements
tables_priv	Table_priv	'Select', 'Insert', 'Update', 'Delete', 'Create', 'Drop', 'Grant', 'References', 'Index', 'Alter', 'Create View', 'Show view', 'Trigger'
tables_priv	Column_priv	'Select', 'Insert', 'Update', 'References'
columns_priv	Column_priv	'Select', 'Insert', 'Update', 'References'
procs_priv	Proc_priv	'Execute', 'Alter Routine', 'Grant'

Administrative privileges (such as `RELOAD` or `SHUTDOWN`) are specified only in the `user` table. Administrative operations are operations on the server itself and are not database-specific, so there is no reason to list these privileges in the other grant tables. Consequently, to determine whether you can perform an administrative operation, the server need consult only the `user` table.

The `FILE` privilege also is specified only in the `user` table. It is not an administrative privilege as such, but your ability to read or write files on the server host is independent of the database you are accessing.

The `mysqld` server reads the contents of the grant tables into memory when it starts. You can tell it to reload the tables by issuing a `FLUSH PRIVILEGES` statement or executing a `mysqladmin flush-privileges` or `mysqladmin reload` command. Changes to the grant tables take effect as indicated in Section 3.6, “When Privilege Changes Take Effect”.

When you modify an account's privileges, it is a good idea to verify that the changes set up privileges the way you want. To check the privileges for a given account, use the `SHOW GRANTS` statement (see `SHOW GRANTS Syntax`). For example, to determine the privileges that are granted to an account with user name and host name values of `bob` and `pc84.example.com`, use this statement:

```
SHOW GRANTS FOR 'bob'@'pc84.example.com';
```

### 3.3. Specifying Account Names

MySQL account names consist of a user name and a host name. This enables creation of accounts for users with the same name who can connect from different hosts. This section describes how to write account names, including special values and wildcard rules.

In SQL statements such as `CREATE USER`, `GRANT`, and `SET PASSWORD`, write account names using the following rules:

- Syntax for account names is `'user_name'@'host_name'`.
- An account name consisting only of a user name is equivalent to `'user_name'@'%'`. For example, `'me'` is equivalent to `'me'@'%'`.
- The user name and host name need not be quoted if they are legal as unquoted identifiers. Quotes are necessary to specify a `user_name` string containing special characters (such as “-”), or a `host_name` string containing special characters or wildcard characters (such as “%”); for example, `'test-user'@'%.com'`.
- Quote user names and host names as identifiers or as strings, using either backticks (“`”), single quotation marks (“'”), or double quotation marks (“”).
- The user name and host name parts, if quoted, must be quoted separately. That is, write `'me'@'localhost'`, not `'me@localhost'`; the latter is interpreted as `'me@localhost'@'%'`.
- A reference to the `CURRENT_USER()` (or `CURRENT_USER`) function is equivalent to specifying the current user's name and host name literally.

MySQL stores account names in grant tables in the `mysql` database using separate columns for the user name and host name parts:

- The `user` table contains one row for each account. The `User` and `Host` columns store the user name and host name. This table also indicates which global privileges the account has.

- Other grant tables indicate privileges an account has for databases and objects within databases. These tables have `User` and `Host` columns to store the account name. Each row in these tables associates with the account in the `user` table that has the same `User` and `Host` values.

For additional detail about grant table structure, see [Section 3.2, “Privilege System Grant Tables”](#).

User names and host names have certain special values or wildcard conventions, as described following.

A user name is either a nonblank value that literally matches the user name for incoming connection attempts, or a blank value (empty string) that matches any user name. An account with a blank user name is an anonymous user. To specify an anonymous user in SQL statements, use a quoted empty user name part, such as `'@'localhost'`.

The host name part of an account name can take many forms, and wildcards are permitted:

- A host value can be a host name or an IP address. The name `'localhost'` indicates the local host. The IP address `'127.0.0.1'` indicates the loopback interface.
- You can use the wildcard characters “%” and “\_” in host values. These have the same meaning as for pattern-matching operations performed with the `LIKE` operator. For example, a host value of `'%'` matches any host name, whereas a value of `'%.mysql.com'` matches any host in the `mysql.com` domain. `'192.168.1.%'` matches any host in the 192.168.1 class C network.

Because you can use IP wildcard values in host values (for example, `'192.168.1.%'` to match every host on a subnet), someone could try to exploit this capability by naming a host `192.168.1.somewhere.com`. To foil such attempts, MySQL disallows matching on host names that start with digits and a dot. Thus, if you have a host named something like `1.2.example.com`, its name never matches the host part of account names. An IP wildcard value can match only IP addresses, not host names.

- For a host value specified as an IP address, you can specify a netmask indicating how many address bits to use for the network number. The syntax is `host_ip/netmask`. For example:

```
CREATE USER 'david'@'192.58.197.0/255.255.255.0';
```

This enables `david` to connect from any client host having an IP address `client_ip` for which the following condition is true:

```
client_ip & netmask = host_ip
```

That is, for the `CREATE USER` statement just shown:

```
client_ip & 255.255.255.0 = 192.58.197.0
```

IP addresses that satisfy this condition and can connect to the MySQL server are those in the range from `192.58.197.0` to `192.58.197.255`.

The netmask can only be used to tell the server to use 8, 16, 24, or 32 bits of the address. Examples:

- `192.0.0.0/255.0.0.0`: Any host on the 192 class A network
- `192.168.0.0/255.255.0.0`: Any host on the 192.168 class B network
- `192.168.1.0/255.255.255.0`: Any host on the 192.168.1 class C network
- `192.168.1.1`: Only the host with this specific IP address

The following netmask will not work because it masks 28 bits, and 28 is not a multiple of 8:

```
192.168.0.1/255.255.255.240
```

## 3.4. Access Control, Stage 1: Connection Verification

When you attempt to connect to a MySQL server, the server accepts or rejects the connection based on your identity and whether you can verify your identity by supplying the correct password. If not, the server denies access to you completely. Otherwise, the server ac-

cepts the connection, and then enters Stage 2 and waits for requests.

Your identity is based on two pieces of information:

- The client host from which you connect
- Your MySQL user name

Identity checking is performed using the three `user` table scope columns (`Host`, `User`, and `Password`). The server accepts the connection only if the `Host` and `User` columns in some `user` table row match the client host name and user name and the client supplies the password specified in that row. The rules for permissible `Host` and `User` values are given in Section 3.3, “Specifying Account Names”.

If the `User` column value is nonblank, the user name in an incoming connection must match exactly. If the `User` value is blank, it matches any user name. If the `user` table row that matches an incoming connection has a blank user name, the user is considered to be an anonymous user with no name, not a user with the name that the client actually specified. This means that a blank user name is used for all further access checking for the duration of the connection (that is, during Stage 2).

The `Password` column can be blank. This is not a wildcard and does not mean that any password matches. It means that the user must connect without specifying a password.

Nonblank `Password` values in the `user` table represent encrypted passwords. MySQL does not store passwords in plaintext form for anyone to see. Rather, the password supplied by a user who is attempting to connect is encrypted (using the `PASSWORD()` function). The encrypted password then is used during the connection process when checking whether the password is correct. This is done without the encrypted password ever traveling over the connection. See Section 4.1, “User Names and Passwords”.

From MySQL's point of view, the encrypted password is the *real* password, so you should never give anyone access to it. In particular, *do not give nonadministrative users read access to tables in the `mysql` database.*

The following table shows how various combinations of `Host` and `User` values in the `user` table apply to incoming connections.

Host Value	User Value	Permissible Connections
'thomas.loc.gov'	'fred'	fred, connecting from thomas.loc.gov
'thomas.loc.gov'	' '	Any user, connecting from thomas.loc.gov
'%'	'fred'	fred, connecting from any host
'%'	' '	Any user, connecting from any host
'%.loc.gov'	'fred'	fred, connecting from any host in the loc.gov domain
'x.y.%'	'fred'	fred, connecting from x.y.net, x.y.com, x.y.edu, and so on; this is probably not useful
'144.155.166.177'	'fred'	fred, connecting from the host with IP address 144.155.166.177
'144.155.166.%'	'fred'	fred, connecting from any host in the 144.155.166 class C subnet
'144.155.166.0/255.255.255.0'	'fred'	Same as previous example

It is possible for the client host name and user name of an incoming connection to match more than one row in the `user` table. The preceding set of examples demonstrates this: Several of the entries shown match a connection from `thomas.loc.gov` by `fred`.

When multiple matches are possible, the server must determine which of them to use. It resolves this issue as follows:

- Whenever the server reads the `user` table into memory, it sorts the rows.
- When a client attempts to connect, the server looks through the rows in sorted order.
- The server uses the first row that matches the client host name and user name.

The server uses sorting rules that order rows with the most-specific `Host` values first. Literal host names and IP addresses are the most

specific. (The specificity of a literal IP address is not affected by whether it has a netmask, so `192.168.1.13` and `192.168.1.0/255.255.255.0` are considered equally specific.) The pattern `'%'` means “any host” and is least specific. The empty string `' '` also means “any host” but sorts after `'%'`. Rows with the same `Host` value are ordered with the most-specific `User` values first (a blank `User` value means “any user” and is least specific).

To see how this works, suppose that the `user` table looks like this:

```
+-----+-----+
| Host      | User    | ...
+-----+-----+
| %         | root    | ...
| %         | jeffrey | ...
| localhost | root    | ...
| localhost |         | ...
+-----+-----+
```

When the server reads the table into memory, it sorts the rows using the rules just described. The result after sorting looks like this:

```
+-----+-----+
| Host      | User    | ...
+-----+-----+
| localhost | root    | ...
| localhost |         | ...
| %         | jeffrey | ...
| %         | root    | ...
+-----+-----+
```

When a client attempts to connect, the server looks through the sorted rows and uses the first match found. For a connection from `localhost` by `jeffrey`, two of the rows from the table match: the one with `Host` and `User` values of `'localhost'` and `' '`, and the one with values of `'%'` and `'jeffrey'`. The `'localhost'` row appears first in sorted order, so that is the one the server uses.

Here is another example. Suppose that the `user` table looks like this:

```
+-----+-----+
| Host      | User    | ...
+-----+-----+
| %         | jeffrey | ...
| thomas.loc.gov |         | ...
+-----+-----+
```

The sorted table looks like this:

```
+-----+-----+
| Host      | User    | ...
+-----+-----+
| thomas.loc.gov |         | ...
| %         | jeffrey | ...
+-----+-----+
```

A connection by `jeffrey` from `thomas.loc.gov` is matched by the first row, whereas a connection by `jeffrey` from any host is matched by the second.

### Note

It is a common misconception to think that, for a given user name, all rows that explicitly name that user are used first when the server attempts to find a match for the connection. This is not true. The preceding example illustrates this, where a connection from `thomas.loc.gov` by `jeffrey` is first matched not by the row containing `'jeffrey'` as the `User` column value, but by the row with no user name. As a result, `jeffrey` is authenticated as an anonymous user, even though he specified a user name when connecting.

If you are able to connect to the server, but your privileges are not what you expect, you probably are being authenticated as some other account. To find out what account the server used to authenticate you, use the `CURRENT_USER()` function. (See [Information Functions](#).) It returns a value in `user_name@host_name` format that indicates the `User` and `Host` values from the matching `user` table row. Suppose that `jeffrey` connects and issues the following query:

```
mysql> SELECT CURRENT_USER();
+-----+
| CURRENT_USER() |
+-----+
| @localhost     |
+-----+
```

The result shown here indicates that the matching `user` table row had a blank `User` column value. In other words, the server is treating `jeffrey` as an anonymous user.

Another way to diagnose authentication problems is to print out the `user` table and sort it by hand to see where the first match is being made.

## 3.5. Access Control, Stage 2: Request Verification

After you establish a connection, the server enters Stage 2 of access control. For each request that you issue through that connection, the server determines what operation you want to perform, then checks whether you have sufficient privileges to do so. This is where the privilege columns in the grant tables come into play. These privileges can come from any of the `user`, `db`, `host`, `tables_priv`, `columns_priv`, or `procs_priv` tables. (You may find it helpful to refer to [Section 3.2, “Privilege System Grant Tables”](#), which lists the columns present in each of the grant tables.)

The `user` table grants privileges that are assigned to you on a global basis and that apply no matter what the default database is. For example, if the `user` table grants you the `DELETE` privilege, you can delete rows from any table in any database on the server host! It is wise to grant privileges in the `user` table only to people who need them, such as database administrators. For other users, you should leave all privileges in the `user` table set to `'N'` and grant privileges at more specific levels only. You can grant privileges for particular databases, tables, columns, or routines.

The `db` and `host` tables grant database-specific privileges. Values in the scope columns of these tables can take the following forms:

- A blank `User` value in the `db` table matches the anonymous user. A nonblank value matches literally; there are no wildcards in user names.
- The wildcard characters “%” and “\_” can be used in the `Host` and `Db` columns of either table. These have the same meaning as for pattern-matching operations performed with the `LIKE` operator. If you want to use either character literally when granting privileges, you must escape it with a backslash. For example, to include the underscore character (“\_”) as part of a database name, specify it as “\\_” in the `GRANT` statement.
- A `'%'` `Host` value in the `db` table means “any host.” A blank `Host` value in the `db` table means “consult the `host` table for further information” (a process that is described later in this section).
- A `'%'` or blank `Host` value in the `host` table means “any host.”
- A `'%'` or blank `Db` value in either table means “any database.”

The server reads the `db` and `host` tables into memory and sorts them at the same time that it reads the `user` table. The server sorts the `db` table based on the `Host`, `Db`, and `User` scope columns, and sorts the `host` table based on the `Host` and `Db` scope columns. As with the `user` table, sorting puts the most-specific values first and least-specific values last, and when the server looks for matching entries, it uses the first match that it finds.

The `tables_priv`, `columns_priv`, and `procs_priv` tables grant table-specific, column-specific, and routine-specific privileges. Values in the scope columns of these tables can take the following forms:

- The wildcard characters “%” and “\_” can be used in the `Host` column. These have the same meaning as for pattern-matching operations performed with the `LIKE` operator.
- A `'%'` or blank `Host` value means “any host.”
- The `Db`, `Table_name`, `Column_name`, and `Routine_name` columns cannot contain wildcards or be blank.

The server sorts the `tables_priv`, `columns_priv`, and `procs_priv` tables based on the `Host`, `Db`, and `User` columns. This is similar to `db` table sorting, but simpler because only the `Host` column can contain wildcards.

The server uses the sorted tables to verify each request that it receives. For requests that require administrative privileges such as `SHUTDOWN` or `RELOAD`, the server checks only the `user` table row because that is the only table that specifies administrative privileges. The server grants access if the row permits the requested operation and denies access otherwise. For example, if you want to execute `mysqladmin shutdown` but your `user` table row does not grant the `SHUTDOWN` privilege to you, the server denies access without even checking the `db` or `host` tables. (They contain no `Shutdown_priv` column, so there is no need to do so.)

For database-related requests (`INSERT`, `UPDATE`, and so on), the server first checks the user's global privileges by looking in the `user` table row. If the row permits the requested operation, access is granted. If the global privileges in the `user` table are insufficient, the server determines the user's database-specific privileges by checking the `db` and `host` tables:

1. The server looks in the `db` table for a match on the `Host`, `Db`, and `User` columns. The `Host` and `User` columns are matched to the connecting user's host name and MySQL user name. The `Db` column is matched to the database that the user wants to access. If there is no row for the `Host` and `User`, access is denied.
2. If there is a matching `db` table row and its `Host` column is not blank, that row defines the user's database-specific privileges.
3. If the matching `db` table row's `Host` column is blank, it signifies that the `host` table enumerates which hosts should be permitted access to the database. In this case, a further lookup is done in the `host` table to find a match on the `Host` and `Db` columns. If no `host` table row matches, access is denied. If there is a match, the user's database-specific privileges are computed as the intersection (*not* the union!) of the privileges in the `db` and `host` table entries; that is, the privileges that are 'Y' in both entries. (This way you can grant general privileges in the `db` table row and then selectively restrict them on a host-by-host basis using the `host` table entries.)

After determining the database-specific privileges granted by the `db` and `host` table entries, the server adds them to the global privileges granted by the `user` table. If the result permits the requested operation, access is granted. Otherwise, the server successively checks the user's table and column privileges in the `tables_priv` and `columns_priv` tables, adds those to the user's privileges, and permits or denies access based on the result. For stored-routine operations, the server uses the `procs_priv` table rather than `tables_priv` and `columns_priv`.

Expressed in boolean terms, the preceding description of how a user's privileges are calculated may be summarized like this:

```
global privileges
OR (database privileges AND host privileges)
OR table privileges
OR column privileges
OR routine privileges
```

It may not be apparent why, if the global `user` row privileges are initially found to be insufficient for the requested operation, the server adds those privileges to the database, table, and column privileges later. The reason is that a request might require more than one type of privilege. For example, if you execute an `INSERT INTO ... SELECT` statement, you need both the `INSERT` and the `SELECT` privileges. Your privileges might be such that the `user` table row grants one privilege and the `db` table row grants the other. In this case, you have the necessary privileges to perform the request, but the server cannot tell that from either table by itself; the privileges granted by the entries in both tables must be combined.

The `host` table is not affected by the `GRANT` or `REVOKE` statements, so it is unused in most MySQL installations. If you modify it directly, you can use it for some specialized purposes, such as to maintain a list of secure servers on the local network that are granted all privileges.

You can also use the `host` table to indicate hosts that are *not* secure. Suppose that you have a machine `public.your.domain` that is located in a public area that you do not consider secure. You can enable access to all hosts on your network except that machine by using `host` table entries like this:

```
+-----+-----+
| Host          | Db    | ...
+-----+-----+
| public.your.domain | %    | ... (all privileges set to 'N')
| %your.domain  | %    | ... (all privileges set to 'Y')
+-----+-----+
```

## 3.6. When Privilege Changes Take Effect

When `mysqld` starts, it reads all grant table contents into memory. The in-memory tables become effective for access control at that point.

If you modify the grant tables indirectly using account-management statements such as `GRANT`, `REVOKE`, `SET PASSWORD`, or `RENAME USER`, the server notices these changes and loads the grant tables into memory again immediately.

If you modify the grant tables directly using statements such as `INSERT`, `UPDATE`, or `DELETE`, your changes have no effect on privilege checking until you either restart the server or tell it to reload the tables. If you change the grant tables directly but forget to reload them, your changes have *no effect* until you restart the server. This may leave you wondering why your changes seem to make no differ-

ence!

To tell the server to reload the grant tables, perform a flush-privileges operation. This can be done by issuing a `FLUSH PRIVILEGES` statement or by executing a `mysqladmin flush-privileges` or `mysqladmin reload` command.

A grant table reload affects privileges for each existing client connection as follows:

- Table and column privilege changes take effect with the client's next request.
- Database privilege changes take effect the next time the client executes a `USE db_name` statement.

### Note

Client applications may cache the database name; thus, this effect may not be visible to them without actually changing to a different database or flushing the privileges.

- Global privileges and passwords are unaffected for a connected client. These changes take effect only for subsequent connections.

If the server is started with the `--skip-grant-tables` option, it does not read the grant tables or implement any access control. Anyone can connect and do anything, *which is insecure*. To cause a server thus started to read the tables and enable access checking, flush the privileges.

## 3.7. Causes of Access-Denied Errors

If you encounter problems when you try to connect to the MySQL server, the following items describe some courses of action you can take to correct the problem.

- Make sure that the server is running. If it is not, clients cannot connect to it. For example, if an attempt to connect to the server fails with a message such as one of those following, one cause might be that the server is not running:

```
shell> mysql
ERROR 2003: Can't connect to MySQL server on 'host_name' (111)
shell> mysql
ERROR 2002: Can't connect to local MySQL server through socket
'/tmp/mysql.sock' (111)
```

- It might be that the server is running, but you are trying to connect using a TCP/IP port, named pipe, or Unix socket file different from the one on which the server is listening. To correct this when you invoke a client program, specify a `--port` option to indicate the proper port number, or a `--socket` option to indicate the proper named pipe or Unix socket file. To find out where the socket file is, you can use this command:

```
shell> netstat -ln | grep mysql
```

- Make sure that the server has not been configured to ignore network connections or (if you are attempting to connect remotely) that it has not been configured to listen only locally on its network interfaces. If the server was started with `--skip-networking`, it will not accept TCP/IP connections at all. If the server was started with `--bind-address=127.0.0.1`, it will listen for TCP/IP connections only locally on the loopback interface and will not accept remote connections.
- Check to make sure that there is no firewall blocking access to MySQL. Your firewall may be configured on the basis of the application being executed, or the port number used by MySQL for communication (3306 by default). Under Linux or Unix, check your IP tables (or similar) configuration to ensure that the port has not been blocked. Under Windows, applications such as ZoneAlarm or the Windows XP personal firewall may need to be configured not to block the MySQL port.
- The grant tables must be properly set up so that the server can use them for access control. For some distribution types (such as binary distributions on Windows, or RPM distributions on Linux), the installation process initializes the `mysql` database containing the grant tables. For distributions that do not do this, you must initialize the grant tables manually by running the `mysql_install_db` script. For details, see [Section 2.1, “Unix Postinstallation Procedures”](#).

To determine whether you need to initialize the grant tables, look for a `mysql` directory under the data directory. (The data directory normally is named `data` or `var` and is located under your MySQL installation directory.) Make sure that you have a file named `user.MYD` in the `mysql` database directory. If not, execute the `mysql_install_db` script. After running this script and starting the server, test the initial privileges by executing this command:

```
shell> mysql -u root test
```

The server should let you connect without error.

- After a fresh installation, you should connect to the server and set up your users and their access permissions:

```
shell> mysql -u root mysql
```

The server should let you connect because the MySQL `root` user has no password initially. That is also a security risk, so setting the password for the `root` accounts is something you should do while you're setting up your other MySQL accounts. For instructions on setting the initial passwords, see [Section 2.2, “Securing the Initial MySQL Accounts”](#).

- If you have updated an existing MySQL installation to a newer version, did you run the `mysql_upgrade` script? If not, do so. The structure of the grant tables changes occasionally when new capabilities are added, so after an upgrade you should always make sure that your tables have the current structure. For instructions, see `mysql_upgrade`.
- If a client program receives the following error message when it tries to connect, it means that the server expects passwords in a newer format than the client is capable of generating:

```
shell> mysql
Client does not support authentication protocol requested
by server; consider upgrading MySQL client
```

For information on how to deal with this, see [Section 1.2.3, “Password Hashing in MySQL”](#), and `Client does not support authentication protocol`.

- Remember that client programs use connection parameters specified in option files or environment variables. If a client program seems to be sending incorrect default connection parameters when you have not specified them on the command line, check any applicable option files and your environment. For example, if you get `Access denied` when you run a client without any options, make sure that you have not specified an old password in any of your option files!

You can suppress the use of option files by a client program by invoking it with the `--no-defaults` option. For example:

```
shell> mysqladmin --no-defaults -u root version
```

The option files that clients use are listed in [Using Option Files](#). Environment variables are listed in [Environment Variables](#).

- If you get the following error, it means that you are using an incorrect `root` password:

```
shell> mysqladmin -u root -pXXXX ver
Access denied for user 'root'@'localhost' (using password: YES)
```

If the preceding error occurs even when you have not specified a password, it means that you have an incorrect password listed in some option file. Try the `--no-defaults` option as described in the previous item.

For information on changing passwords, see [Section 4.5, “Assigning Account Passwords”](#).

If you have lost or forgotten the `root` password, see [How to Reset the Root Password](#).

- If you change a password by using `SET PASSWORD`, `INSERT`, or `UPDATE`, you must encrypt the password using the `PASSWORD()` function. If you do not use `PASSWORD()` for these statements, the password will not work. For example, the following statement assigns a password, but fails to encrypt it, so the user is not able to connect afterward:

```
SET PASSWORD FOR 'abe'@'host_name' = 'eagle';
```

Instead, set the password like this:

```
SET PASSWORD FOR 'abe'@'host_name' = PASSWORD('eagle');
```

The `PASSWORD()` function is unnecessary when you specify a password using the `CREATE USER` or `GRANT` statements or the `mysqladmin password` command. Each of those automatically uses `PASSWORD()` to encrypt the password. See [Section 4.5, “Assigning Account Passwords”](#), and [CREATE USER Syntax](#).

- `localhost` is a synonym for your local host name, and is also the default host to which clients try to connect if you specify no

host explicitly.

To avoid this problem on such systems, you can use a `--host=127.0.0.1` option to name the server host explicitly. This will make a TCP/IP connection to the local `mysqld` server. You can also use TCP/IP by specifying a `--host` option that uses the actual host name of the local host. In this case, the host name must be specified in a `user` table row on the server host, even though you are running the client program on the same host as the server.

- The `Access denied` error message tells you who you are trying to log in as, the client host from which you are trying to connect, and whether you were using a password. Normally, you should have one row in the `user` table that exactly matches the host name and user name that were given in the error message. For example, if you get an error message that contains `using password: NO`, it means that you tried to log in without a password.
- If you get an `Access denied` error when trying to connect to the database with `mysql -u user_name`, you may have a problem with the `user` table. Check this by executing `mysql -u root mysql` and issuing this SQL statement:

```
SELECT * FROM user;
```

The result should include a row with the `Host` and `User` columns matching your client's host name and your MySQL user name.

- If the following error occurs when you try to connect from a host other than the one on which the MySQL server is running, it means that there is no row in the `user` table with a `Host` value that matches the client host:

```
Host ... is not allowed to connect to this MySQL server
```

You can fix this by setting up an account for the combination of client host name and user name that you are using when trying to connect.

If you do not know the IP address or host name of the machine from which you are connecting, you should put a row with `'%'` as the `Host` column value in the `user` table. After trying to connect from the client machine, use a `SELECT USER()` query to see how you really did connect. Then change the `'%'` in the `user` table row to the actual host name that shows up in the log. Otherwise, your system is left insecure because it permits connections from any host for the given user name.

On Linux, another reason that this error might occur is that you are using a binary MySQL version that is compiled with a different version of the `glibc` library than the one you are using. In this case, you should either upgrade your operating system or `glibc`, or download a source distribution of MySQL version and compile it yourself. A source RPM is normally trivial to compile and install, so this is not a big problem.

- If you specify a host name when trying to connect, but get an error message where the host name is not shown or is an IP address, it means that the MySQL server got an error when trying to resolve the IP address of the client host to a name:

```
shell> mysqladmin -u root -pxxxx -h some_hostname ver
Access denied for user 'root'@'' (using password: YES)
```

If you try to connect as `root` and get the following error, it means that you do not have a row in the `user` table with a `User` column value of `'root'` and that `mysqld` cannot resolve the host name for your client:

```
Access denied for user ''@'unknown'
```

These errors indicate a DNS problem. To fix it, execute `mysqladmin flush-hosts` to reset the internal DNS host name cache. See [How MySQL Uses DNS](#).

Some permanent solutions are:

- Determine what is wrong with your DNS server and fix it.
- Specify IP addresses rather than host names in the MySQL grant tables.
- Put an entry for the client machine name in `/etc/hosts` on Unix or `\windows\hosts` on Windows.
- Start `mysqld` with the `--skip-name-resolve` option.
- Start `mysqld` with the `--skip-host-cache` option.
- On Unix, if you are running the server and the client on the same machine, connect to `localhost`. Unix connections to `loc-`

`alhost` use a Unix socket file rather than TCP/IP.

- On Windows, if you are running the server and the client on the same machine and the server supports named pipe connections, connect to the host name `.` (period). Connections to `.` use a named pipe rather than TCP/IP.
- If `mysql -u root test` works but `mysql -h your_hostname -u root test` results in `Access denied` (where `your_hostname` is the actual host name of the local host), you may not have the correct name for your host in the `user` table. A common problem here is that the `Host` value in the `user` table row specifies an unqualified host name, but your system's name resolution routines return a fully qualified domain name (or vice versa). For example, if you have an entry with host `'pluto'` in the `user` table, but your DNS tells MySQL that your host name is `'pluto.example.com'`, the entry does not work. Try adding an entry to the `user` table that contains the IP address of your host as the `Host` column value. (Alternatively, you could add an entry to the `user` table with a `Host` value that contains a wildcard; for example, `'pluto.%'`. However, use of `Host` values ending with “%” is *insecure* and is *not* recommended!)
- If `mysql -u user_name test` works but `mysql -u user_name other_db` does not, you have not granted access to the given user for the database named `other_db`.
- If `mysql -u user_name` works when executed on the server host, but `mysql -h host_name -u user_name` does not work when executed on a remote client host, you have not enabled access to the server for the given user name from the remote host.
- If you cannot figure out why you get `Access denied`, remove from the `user` table all entries that have `Host` values containing wildcards (entries that contain `'%'` or `'_'` characters). A very common error is to insert a new entry with `Host='%'` and `User='some_user'`, thinking that this enables you to specify `localhost` to connect from the same machine. The reason that this does not work is that the default privileges include an entry with `Host='localhost'` and `User=''`. Because that entry has a `Host` value `'localhost'` that is more specific than `'%'`, it is used in preference to the new entry when connecting from `localhost`! The correct procedure is to insert a second entry with `Host='localhost'` and `User='some_user'`, or to delete the entry with `Host='localhost'` and `User=''`. After deleting the entry, remember to issue a `FLUSH PRIVILEGES` statement to reload the grant tables. See also [Section 3.4, “Access Control, Stage 1: Connection Verification”](#).
- If you are able to connect to the MySQL server, but get an `Access denied` message whenever you issue a `SELECT ... INTO OUTFILE` or `LOAD DATA INFILE` statement, your entry in the `user` table does not have the `FILE` privilege enabled.
- If you change the grant tables directly (for example, by using `INSERT`, `UPDATE`, or `DELETE` statements) and your changes seem to be ignored, remember that you must execute a `FLUSH PRIVILEGES` statement or a `mysqladmin flush-privileges` command to cause the server to reload the privilege tables. Otherwise, your changes have no effect until the next time the server is restarted. Remember that after you change the `root` password with an `UPDATE` statement, you will not need to specify the new password until after you flush the privileges, because the server will not know you've changed the password yet!
- If your privileges seem to have changed in the middle of a session, it may be that a MySQL administrator has changed them. Reloading the grant tables affects new client connections, but it also affects existing connections as indicated in [Section 3.6, “When Privilege Changes Take Effect”](#).
- If you have access problems with a Perl, PHP, Python, or ODBC program, try to connect to the server with `mysql -u user_name db_name` or `mysql -u user_name -p your_pass db_name`. If you are able to connect using the `mysql` client, the problem lies with your program, not with the access privileges. (There is no space between `-p` and the password; you can also use the `--password=your_pass` syntax to specify the password. If you use the `-p` or `--password` option with no password value, MySQL prompts you for the password.)
- For testing purposes, start the `mysqld` server with the `--skip-grant-tables` option. Then you can change the MySQL grant tables and use the `mysqlaccess` script to check whether your modifications have the desired effect. When you are satisfied with your changes, execute `mysqladmin flush-privileges` to tell the `mysqld` server to reload the privileges. This enables you to begin using the new grant table contents without stopping and restarting the server.
- If you get the following error, you may have a problem with the `db` or `host` table:

```
Access to database denied
```

If the entry selected from the `db` table has an empty value in the `Host` column, make sure that there are one or more corresponding entries in the `host` table specifying which hosts the `db` table entry applies to. This problem occurs infrequently because the `host` table is rarely used.

- If everything else fails, start the `mysqld` server with a debugging option (for example, `--debug=d,general,query`). This prints host and user information about attempted connections, as well as information about each command issued. See [MySQL In-](#)

ternals: Porting.

- If you have any other problems with the MySQL grant tables and feel you must post the problem to the mailing list, always provide a dump of the MySQL grant tables. You can dump the tables with the `mysqldump mysql` command. To file a bug report, see the instructions at [How to Report Bugs or Problems](#). In some cases, you may need to restart `mysqld` with `--skip-grant-tables` to run `mysqldump`.

---

# Chapter 4. MySQL User Account Management

This section describes how to set up accounts for clients of your MySQL server. It discusses the following topics:

- The meaning of account names and passwords as used in MySQL and how that compares to names and passwords used by your operating system
- How to set up new accounts and remove existing accounts
- How to change passwords
- Guidelines for using passwords securely
- How to use secure connections with SSL

See also [Account Management Statements](#), which describes the syntax and use for all user-management SQL statements.

## 4.1. User Names and Passwords

MySQL stores accounts in the `user` table of the `mysql` database. An account is defined in terms of a user name and the client host or hosts from which the user can connect to the server. The account may also have a password. For information about account representation in the `user` table, see [Section 3.2, “Privilege System Grant Tables”](#).

There are several distinctions between the way user names and passwords are used by MySQL and the way they are used by your operating system:

- User names, as used by MySQL for authentication purposes, have nothing to do with user names (login names) as used by Windows or Unix. On Unix, most MySQL clients by default try to log in using the current Unix user name as the MySQL user name, but that is for convenience only. The default can be overridden easily, because client programs permit any user name to be specified with a `-u` or `--user` option. Because this means that anyone can attempt to connect to the server using any user name, you cannot make a database secure in any way unless all MySQL accounts have passwords. Anyone who specifies a user name for an account that has no password is able to connect successfully to the server.
- MySQL user names can be up to 16 characters long. Operating system user names, because they are completely unrelated to MySQL user names, may be of a different maximum length. For example, Unix user names typically are limited to eight characters.

### Warning

The limit on MySQL user name length is hard-coded in the MySQL servers and clients, and trying to circumvent it by modifying the definitions of the tables in the `mysql` database *does not work*.

You should never alter any of the tables in the `mysql` database in any manner whatsoever except by means of the procedure that is described in `mysql_upgrade`. Attempting to redefine MySQL's system tables in any other fashion results in undefined (and unsupported!) behavior.

- The server uses MySQL passwords stored in the `user` table to authenticate client connections using MySQL built-in authentication. These passwords have nothing to do with passwords for logging in to your operating system. There is no necessary connection between the “external” password you use to log in to a Windows or Unix machine and the password you use to access the MySQL server on that machine.
- MySQL encrypts passwords stored in the `user` table using its own algorithm. This encryption is the same as that implemented by the `PASSWORD()` SQL function but differs from that used during the Unix login process. Unix password encryption is the same as that implemented by the `ENCRYPT()` SQL function. See the descriptions of the `PASSWORD()` and `ENCRYPT()` functions in [Encryption and Compression Functions](#).

From version 4.1 on, MySQL employs a stronger authentication method that has better password protection during the connection process than in earlier versions. It is secure even if TCP/IP packets are sniffed or the `mysql` database is captured. (In earlier versions, even though passwords are stored in encrypted form in the `user` table, knowledge of the encrypted password value could be used to connect to the MySQL server.) [Section 1.2.3, “Password Hashing in MySQL”](#), discusses password encryption further.

- It is possible to connect to the server regardless of character set settings if the user name and password contain only ASCII charac-

ters. To connect when the user name or password contain non-ASCII characters, the client should call the `mysql_options()` C API function with the `MYSQL_SET_CHARSET_NAME` option and appropriate character set name as arguments. This causes authentication to take place using the specified character set. Otherwise, authentication will fail unless the server default character set is the same as the encoding in the authentication defaults.

Standard MySQL client programs support a `--default-character-set` option that causes `mysql_options()` to be called as just described. For programs that use a connector that is not based on the C API, the connector may provide an equivalent to `mysql_options()` that can be used instead. Check the connector documentation.

The preceding notes do not apply for `ucs2`, which is not permitted as a client character set.

When you install MySQL, the grant tables are populated with an initial set of accounts. The names and access privileges for these accounts are described in [Section 2.2, “Securing the Initial MySQL Accounts”](#), which also discusses how to assign passwords to them. Thereafter, you normally set up, modify, and remove MySQL accounts using statements such as `CREATE USER`, `GRANT`, and `REVOKE`. See [Account Management Statements](#).

When you connect to a MySQL server with a command-line client, specify the user name and password as necessary for the account that you want to use:

```
shell> mysql --user=monty --password=password db_name
```

If you prefer short options, the command looks like this:

```
shell> mysql -u monty -ppassword db_name
```

There must be *no space* between the `-p` option and the following password value.

If you omit the `password` value following the `--password` or `-p` option on the command line, the client prompts for one.

Specifying a password on the command line should be considered insecure. See [Section 1.2.2, “End-User Guidelines for Password Security”](#). You can use an option file to avoid giving the password on the command line.

For additional information about specifying user names, passwords, and other connection parameters, see [Connecting to the MySQL Server](#).

## 4.2. Adding User Accounts

You can create MySQL accounts in two ways:

- By using statements intended for creating accounts, such as `CREATE USER` or `GRANT`. These statements cause the server to make appropriate modifications to the grant tables.
- By manipulating the MySQL grant tables directly with statements such as `INSERT`, `UPDATE`, or `DELETE`.

The preferred method is to use account-creation statements because they are more concise and less error-prone than manipulating the grant tables directly. `CREATE USER` and `GRANT` are described in [Account Management Statements](#).

Another option for creating accounts is to use one of several available third-party programs that offer capabilities for MySQL account administration. `phpMyAdmin` is one such program.

The following examples show how to use the `mysql` client program to set up new accounts. These examples assume that privileges have been set up according to the defaults described in [Section 2.2, “Securing the Initial MySQL Accounts”](#). This means that to make changes, you must connect to the MySQL server as the MySQL `root` user, and the `root` account must have the `INSERT` privilege for the `mysql` database and the `RELOAD` administrative privilege.

As noted in the examples where appropriate, some of the statements will fail if the server's SQL mode has been set to enable certain restrictions. In particular, strict mode (`STRICT_TRANS_TABLES`, `STRICT_ALL_TABLES`) and `NO_AUTO_CREATE_USER` will prevent the server from accepting some of the statements. Workarounds are indicated for these cases. For more information about SQL modes and their effect on grant table manipulation, see [Server SQL Modes](#), and [GRANT Syntax](#).

First, use the `mysql` program to connect to the server as the MySQL `root` user:

```
shell> mysql --user=root mysql
```

If you have assigned a password to the `root` account, you will also need to supply a `--password` or `-p` option, both for this `mysql` command and for those later in this section.

After connecting to the server as `root`, you can add new accounts. The following statements use `GRANT` to set up four new accounts:

```
mysql> CREATE USER 'monty'@'localhost' IDENTIFIED BY 'some_pass';
mysql> GRANT ALL PRIVILEGES ON *.* TO 'monty'@'localhost'
-> WITH GRANT OPTION;
mysql> CREATE USER 'monty'@'%' IDENTIFIED BY 'some_pass';
mysql> GRANT ALL PRIVILEGES ON *.* TO 'monty'@'%'
-> WITH GRANT OPTION;
mysql> CREATE USER 'admin'@'localhost';
mysql> GRANT RELOAD,PROCESS ON *.* TO 'admin'@'localhost';
mysql> CREATE USER 'dummy'@'localhost';
```

The accounts created by these statements have the following properties:

- Two of the accounts have a user name of `monty` and a password of `some_pass`. Both accounts are superuser accounts with full privileges to do anything. The `'monty'@'localhost'` account can be used only when connecting from the local host. The `'monty'@'%'` account uses the `'%'` wildcard for the host part, so it can be used to connect from any host.

It is necessary to have both accounts for `monty` to be able to connect from anywhere as `monty`. Without the `localhost` account, the anonymous-user account for `localhost` that is created by `mysql_install_db` would take precedence when `monty` connects from the local host. As a result, `monty` would be treated as an anonymous user. The reason for this is that the anonymous-user account has a more specific `Host` column value than the `'monty'@'%'` account and thus comes earlier in the `user` table sort order. (`user` table sorting is discussed in [Section 3.4, “Access Control, Stage 1: Connection Verification”](#).)

- The `'admin'@'localhost'` account has no password. This account can be used only by `admin` to connect from the local host. It is granted the `RELOAD` and `PROCESS` administrative privileges. These privileges enable the `admin` user to execute the `mysql-admin_reload`, `mysqladmin refresh`, and `mysqladmin flush-xxx` commands, as well as `mysqladmin processlist`. No privileges are granted for accessing any databases. You could add such privileges later by issuing other `GRANT` statements.
- The `'dummy'@'localhost'` account has no password. This account can be used only to connect from the local host. No privileges are granted. It is assumed that you will grant specific privileges to the account later.

The statements that create accounts with no password will fail if the `NO_AUTO_CREATE_USER` SQL mode is enabled. To deal with this, use an `IDENTIFIED BY` clause that specifies a nonempty password.

To check the privileges for an account, use `SHOW GRANTS`:

```
mysql> SHOW GRANTS FOR 'admin'@'localhost';
+-----+-----+
| Grants for admin@localhost |
+-----+-----+
| GRANT RELOAD, PROCESS ON *.* TO 'admin'@'localhost' |
+-----+-----+
```

As an alternative to `CREATE USER` and `GRANT`, you can create the same accounts directly by issuing `INSERT` statements and then telling the server to reload the grant tables using `FLUSH PRIVILEGES`:

```
shell> mysql --user=root mysql
mysql> INSERT INTO user
-> VALUES ('localhost','monty',PASSWORD('some_pass'),
-> 'Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y');
mysql> INSERT INTO user
-> VALUES ('%', 'monty', PASSWORD('some_pass'),
-> 'Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y',
-> 'Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y','Y',
-> '', '', '', '0,0,0,0');
mysql> INSERT INTO user SET Host='localhost',User='admin',
-> Reload_priv='Y', Process_priv='Y';
mysql> INSERT INTO user (Host,User,Password)
-> VALUES ('localhost','dummy','');
mysql> FLUSH PRIVILEGES;
```

When you create accounts with `INSERT`, it is necessary to use `FLUSH PRIVILEGES` to tell the server to reload the grant tables. Oth-

erwise, the changes go unnoticed until you restart the server. With `CREATE USER`, `FLUSH PRIVILEGES` is unnecessary.

The reason for using the `PASSWORD()` function with `INSERT` is to encrypt the password. The `CREATE USER` statement encrypts the password for you, so `PASSWORD()` is unnecessary.

The 'Y' values enable privileges for the accounts. Depending on your MySQL version, you may have to use a different number of 'Y' values in the first two `INSERT` statements. The `INSERT` statement for the `admin` account employs the more readable extended `INSERT` syntax using `SET`.

In the `INSERT` statement for the `dummy` account, only the `Host`, `User`, and `Password` columns in the `user` table row are assigned values. None of the privilege columns are set explicitly, so MySQL assigns them all the default value of 'N'. This is equivalent to what `CREATE USER` does.

If strict SQL mode is enabled, all columns that have no default value must have a value specified. In this case, `INSERT` statements must explicitly specify values for the `ssl_cipher`, `x509_issuer`, and `x509_subject` columns.

To set up a superuser account, it is necessary only to insert a `user` table row with all privilege columns set to 'Y'. The `user` table privileges are global, so no entries in any of the other grant tables are needed.

The next examples create three accounts and give them access to specific databases. Each of them has a user name of `custom` and password of `obscure`.

To create the accounts with `CREATE USER` and `GRANT`, use the following statements:

```
shell> mysql --user=root mysql
mysql> CREATE USER 'custom'@'localhost' IDENTIFIED BY 'obscure';
mysql> GRANT SELECT,INSERT,UPDATE,DELETE,CREATE,DROP
-> ON bankaccount.*
-> TO 'custom'@'localhost';
mysql> CREATE USER 'custom'@'host47.example.com' IDENTIFIED BY 'obscure';
mysql> GRANT SELECT,INSERT,UPDATE,DELETE,CREATE,DROP
-> ON expenses.*
-> TO 'custom'@'host47.example.com';
mysql> CREATE USER 'custom'@'server.domain' IDENTIFIED BY 'obscure';
mysql> GRANT SELECT,INSERT,UPDATE,DELETE,CREATE,DROP
-> ON customer.*
-> TO 'custom'@'server.domain';
```

The three accounts can be used as follows:

- The first account can access the `bankaccount` database, but only from the local host.
- The second account can access the `expenses` database, but only from the host `host47.example.com`.
- The third account can access the `customer` database, but only from the host `server.domain`.

To set up the `custom` accounts without `GRANT`, use `INSERT` statements as follows to modify the grant tables directly:

```
shell> mysql --user=root mysql
mysql> INSERT INTO user (Host,User,Password)
-> VALUES('localhost','custom',PASSWORD('obscure'));
mysql> INSERT INTO user (Host,User,Password)
-> VALUES('host47.example.com','custom',PASSWORD('obscure'));
mysql> INSERT INTO user (Host,User,Password)
-> VALUES('server.domain','custom',PASSWORD('obscure'));
mysql> INSERT INTO db
-> (Host,Db,User,Select_priv,Insert_priv,
-> Update_priv,Delete_priv,Create_priv,Drop_priv)
-> VALUES('localhost','bankaccount','custom',
-> 'Y','Y','Y','Y','Y','Y');
mysql> INSERT INTO db
-> (Host,Db,User,Select_priv,Insert_priv,
-> Update_priv,Delete_priv,Create_priv,Drop_priv)
-> VALUES('host47.example.com','expenses','custom',
-> 'Y','Y','Y','Y','Y','Y');
mysql> INSERT INTO db
-> (Host,Db,User,Select_priv,Insert_priv,
-> Update_priv,Delete_priv,Create_priv,Drop_priv)
-> VALUES('server.domain','customer','custom',
-> 'Y','Y','Y','Y','Y','Y');
mysql> FLUSH PRIVILEGES;
```

The first three `INSERT` statements add `user` table entries that permit the user `custom` to connect from the various hosts with the giv-

en password, but grant no global privileges (all privileges are set to the default value of 'N'). The next three `INSERT` statements add `db` table entries that grant privileges to `custom` for the `bankaccount`, `expenses`, and `customer` databases, but only when accessed from the proper hosts. As usual when you modify the grant tables directly, you must tell the server to reload them with `FLUSH PRIVILEGES` so that the privilege changes take effect.

To create a user who has access from all machines in a given domain (for example, `mydomain.com`), you can use the “%” wildcard character in the host part of the account name:

```
mysql> CREATE USER 'myname'@'%.mydomain.com' IDENTIFIED BY 'mypass';
```

To do the same thing by modifying the grant tables directly, do this:

```
mysql> INSERT INTO user (Host,User,Password,...)
-> VALUES ('%.mydomain.com','myname',PASSWORD('mypass'),...);
mysql> FLUSH PRIVILEGES;
```

## 4.3. Removing User Accounts

To remove an account, use the `DROP USER` statement, which is described in [DROP USER Syntax](#).

## 4.4. Setting Account Resource Limits

One means of limiting use of MySQL server resources is to set the global `max_user_connections` system variable to a nonzero value. This limits the number of simultaneous connections that can be made by any given account, but places no limits on what a client can do once connected. In addition, setting `max_user_connections` does not enable management of individual accounts. Both types of control are of interest to many MySQL administrators, particularly those working for Internet Service Providers.

In MySQL 5.1, you can limit use of the following server resources for individual accounts:

- The number of queries that an account can issue per hour
- The number of updates that an account can issue per hour
- The number of times an account can connect to the server per hour
- The number of simultaneous connections to the server by an account

Any statement that a client can issue counts against the query limit (unless its results are served from the query cache). Only statements that modify databases or tables count against the update limit.

An “account” in this context corresponds to a row in the `mysql.user` table. That is, a connection is assessed against the `User` and `Host` values in the `user` table row that applies to the connection. For example, an account `'usera'@'%.example.com'` corresponds to a row in the `user` table that has `User` and `Host` values of `usera` and `%.example.com`, to permit `usera` to connect from any host in the `example.com` domain. In this case, the server applies resource limits in this row collectively to all connections by `usera` from any host in the `example.com` domain because all such connections use the same account.

Before MySQL 5.0.3, an “account” was assessed against the actual host from which a user connects. This older method accounting may be selected by starting the server with the `--old-style-user-limits` option. In this case, if `usera` connects simultaneously from `host1.example.com` and `host2.example.com`, the server applies the account resource limits separately to each connection. If `usera` connects again from `host1.example.com`, the server applies the limits for that connection together with the existing connection from that host.

To set resource limits for an account, use the `GRANT` statement (see [GRANT Syntax](#)). Provide a `WITH` clause that names each resource to be limited. The default value for each limit is zero (no limit). For example, to create a new account that can access the `customer` database, but only in a limited fashion, issue these statements:

```
mysql> CREATE USER 'francis'@'localhost' IDENTIFIED BY 'frank';
mysql> GRANT ALL ON customer.* TO 'francis'@'localhost'
-> WITH MAX_QUERIES_PER_HOUR 20
->      MAX_UPDATES_PER_HOUR 10
->      MAX_CONNECTIONS_PER_HOUR 5
->      MAX_USER_CONNECTIONS 2;
```

The limit types need not all be named in the `WITH` clause, but those named can be present in any order. The value for each per-hour

limit should be an integer representing a count per hour. For `MAX_USER_CONNECTIONS`, the limit is an integer representing the maximum number of simultaneous connections by the account. If this limit is set to zero, the global `max_user_connections` system variable value determines the number of simultaneous connections. If `max_user_connections` is also zero, there is no limit for the account.

To modify existing limits for an account, use a `GRANT USAGE` statement at the global level (`ON *.*`). The following statement changes the query limit for `francis` to 100:

```
mysql> GRANT USAGE ON *.* TO 'francis'@'localhost'
-> WITH MAX_QUERIES_PER_HOUR 100;
```

The statement modifies only the limit value specified and leaves the account otherwise unchanged.

To remove a limit, set its value to zero. For example, to remove the limit on how many times per hour `francis` can connect, use this statement:

```
mysql> GRANT USAGE ON *.* TO 'francis'@'localhost'
-> WITH MAX_CONNECTIONS_PER_HOUR 0;
```

As mentioned previously, the simultaneous-connection limit for an account is determined from the `MAX_USER_CONNECTIONS` limit and the `max_user_connections` system variable. Suppose that the global `max_user_connections` value is 10 and three accounts have resource limits specified with `GRANT`:

```
GRANT ... TO 'user1'@'localhost' WITH MAX_USER_CONNECTIONS 0;
GRANT ... TO 'user2'@'localhost' WITH MAX_USER_CONNECTIONS 5;
GRANT ... TO 'user3'@'localhost' WITH MAX_USER_CONNECTIONS 20;
```

`user1` has a connection limit of 10 (the global `max_user_connections` value) because it has a zero `MAX_USER_CONNECTIONS` limit). `user2` and `user3` have connection limits of 5 and 20, respectively, because they have nonzero `MAX_USER_CONNECTIONS` limits.

The server stores resource limits for an account in the `user` table row corresponding to the account. The `max_questions`, `max_updates`, and `max_connections` columns store the per-hour limits, and the `max_user_connections` column stores the `MAX_USER_CONNECTIONS` limit. (See [Section 3.2, “Privilege System Grant Tables”](#).) If your `user` table does not have these columns, it must be upgraded; see `mysql_upgrade`.

Resource-use counting takes place when any account has a nonzero limit placed on its use of any of the resources.

As the server runs, it counts the number of times each account uses resources. If an account reaches its limit on number of connections within the last hour, further connections for the account are rejected until that hour is up. Similarly, if the account reaches its limit on the number of queries or updates, further queries or updates are rejected until the hour is up. In all such cases, an appropriate error message is issued.

Resource counting is done per account, not per client. For example, if your account has a query limit of 50, you cannot increase your limit to 100 by making two simultaneous client connections to the server. Queries issued on both connections are counted together.

The current per-hour resource-use counts can be reset globally for all accounts, or individually for a given account:

- To reset the current counts to zero for all accounts, issue a `FLUSH USER_RESOURCES` statement. The counts also can be reset by reloading the grant tables (for example, with a `FLUSH PRIVILEGES` statement or a `mysqladmin reload` command).
- The counts for an individual account can be set to zero by re-granting it any of its limits. To do this, use `GRANT USAGE` as described earlier and specify a limit value equal to the value that the account currently has.

Counter resets do not affect the `MAX_USER_CONNECTIONS` limit.

All counts begin at zero when the server starts; counts are not carried over through a restart.

For the `MAX_USER_CONNECTIONS` limit, an edge case can occur if the account currently has open the maximum number of connections permitted to it: A disconnect followed quickly by a connect can result in an error (`ER_TOO_MANY_USER_CONNECTIONS` or `ER_USER_LIMIT_REACHED`) if the server has not fully processed the disconnect by the time the connect occurs. When the server finishes disconnect processing, another connection will once more be permitted.

## 4.5. Assigning Account Passwords

Required credentials for clients that connect to the MySQL server can include a password. This section describes how to assign passwords for MySQL accounts.

To assign a password when you create a new account with `CREATE USER`, include an `IDENTIFIED BY` clause:

```
mysql> CREATE USER 'jeffrey'@'localhost'
-> IDENTIFIED BY 'mypass';
```

To assign or change a password for an existing account, one way is to issue a `SET PASSWORD` statement:

```
mysql> SET PASSWORD FOR
-> 'jeffrey'@'localhost' = PASSWORD('mypass');
```

MySQL stores passwords in the `user` table in the `mysql` database. Only users such as `root` that have update access to the `mysql` database can change the password for other users. If you are not connected as an anonymous user, you can change your own password by omitting the `FOR` clause:

```
mysql> SET PASSWORD = PASSWORD('mypass');
```

You can also use a `GRANT USAGE` statement at the global level (`ON *.*`) to assign a password to an account without affecting the account's current privileges:

```
mysql> GRANT USAGE ON *.* TO 'jeffrey'@'localhost'
-> IDENTIFIED BY 'mypass';
```

To assign a password from the command line, use the `mysqladmin` command:

```
shell> mysqladmin -u user_name -h host_name password "newpwd"
```

The account for which this command sets the password is the one with a `user` table row that matches `user_name` in the `User` column and the client host *from which you connect* in the `Host` column.

It is preferable to assign passwords using one of the preceding methods, but it is also possible to modify the `user` table directly. In this case, you must also use `FLUSH PRIVILEGES` to cause the server to reread the grant tables. Otherwise, the change remains unnoticed by the server until you restart it.

- To establish a password for a new account, provide a value for the `Password` column:

```
mysql> INSERT INTO mysql.user (Host,User>Password)
-> VALUES('localhost','jeffrey',PASSWORD('mypass'));
mysql> FLUSH PRIVILEGES;
```

- To change the password for an existing account, use `UPDATE` to set the `Password` column value:

```
mysql> UPDATE mysql.user SET Password = PASSWORD('bagel')
-> WHERE Host = 'localhost' AND User = 'francis';
mysql> FLUSH PRIVILEGES;
```

During authentication when a client connects to the server, MySQL treats the password in the `user` table as an encrypted hash value (the value that `PASSWORD()` would return for the password). When assigning a password to an account, it is important to store an encrypted value, not the plaintext password. Use the following guidelines:

- When you assign a password using `CREATE USER`, `GRANT` with an `IDENTIFIED BY` clause, or the `mysqladmin password` command, they encrypt the password for you. Specify the literal plaintext password:

```
mysql> CREATE USER 'jeffrey'@'localhost'
-> IDENTIFIED BY 'mypass';
```

- For `CREATE USER` or `GRANT`, you can avoid sending the plaintext password if you know the hash value that `PASSWORD()` would return for the password. Specify the hash value preceded by the keyword `PASSWORD`:

```
mysql> CREATE USER 'jeffrey'@'localhost'
```

```
-> IDENTIFIED BY PASSWORD '*90E462C37378CED12064BB3388827D2BA3A9B689';
```

- When you assign an account a nonempty password using `SET PASSWORD`, `INSERT`, or `UPDATE`, you must use the `PASSWORD()` function to encrypt the password, otherwise the password is stored as plaintext. Suppose that you assign a password like this:

```
mysql> SET PASSWORD FOR
-> 'jeffrey'@'localhost' = 'mypass';
```

The result is that the literal value `'mypass'` is stored as the password in the `user` table, not the encrypted value. When `jeffrey` attempts to connect to the server using this password, the value is encrypted and compared to the value stored in the `user` table. However, the stored value is the literal string `'mypass'`, so the comparison fails and the server rejects the connection with an `Access denied` error.

In MySQL 5.1, enabling the `read_only` system variable prevents the use of the `SET PASSWORD` statement by any user not having the `SUPER` privilege.

### Note

`PASSWORD()` encryption differs from Unix password encryption. See [Section 4.1, “User Names and Passwords”](#).

## 4.6. Using SSL for Secure Connections

MySQL supports secure (encrypted) connections between MySQL clients and the server using the Secure Sockets Layer (SSL) protocol. This section discusses how to use SSL connections. For information on how to require users to use SSL connections, see the discussion of the `REQUIRE` clause of the `GRANT` statement in [GRANT Syntax](#).

The standard configuration of MySQL is intended to be as fast as possible, so encrypted connections are not used by default. For applications that require the security provided by encrypted connections, the extra computation to encrypt the data is worthwhile.

MySQL enables encryption on a per-connection basis. You can choose a normal unencrypted connection or a secure encrypted SSL connection according to the requirements of individual applications.

Secure connections are based on the OpenSSL API and are available through the MySQL C API. Replication uses the C API, so secure connections can be used between master and slave servers.

Another way to connect securely is from within an SSH connection to the MySQL server host. For an example, see [Section 4.7, “Connecting to MySQL Remotely from Windows with SSH”](#).

### 4.6.1. Basic SSL Concepts

To understand how MySQL uses SSL, it is necessary to explain some basic SSL and X509 concepts. People who are familiar with these can skip this part of the discussion.

By default, MySQL uses unencrypted connections between the client and the server. This means that someone with access to the network could watch all your traffic and look at the data being sent or received. They could even change the data while it is in transit between client and server. To improve security a little, you can compress client/server traffic by using the `--compress` option when invoking client programs. However, this does not foil a determined attacker.

When you need to move information over a network in a secure fashion, an unencrypted connection is unacceptable. Encryption is the way to make any kind of data unreadable. In fact, today's practice requires many additional security elements from encryption algorithms. They should resist many kind of known attacks such as changing the order of encrypted messages or replaying data twice.

SSL is a protocol that uses different encryption algorithms to ensure that data received over a public network can be trusted. It has mechanisms to detect any data change, loss, or replay. SSL also incorporates algorithms that provide identity verification using the X509 standard.

X509 makes it possible to identify someone on the Internet. It is most commonly used in e-commerce applications. In basic terms, there should be some company called a “Certificate Authority” (or CA) that assigns electronic certificates to anyone who needs them. Certificates rely on asymmetric encryption algorithms that have two encryption keys (a public key and a secret key). A certificate owner can show the certificate to another party as proof of identity. A certificate consists of its owner's public key. Any data encrypted with this public key can be decrypted only using the corresponding secret key, which is held by the owner of the certificate.

If you need more information about SSL, X509, or encryption, use your favorite Internet search engine to search for the keywords in which you are interested.

## 4.6.2. Using SSL Connections

To use SSL connections between the MySQL server and client programs, your system must support either OpenSSL or yaSSL and your version of MySQL must be built with SSL support.

To make it easier to use secure connections, MySQL is bundled with yaSSL. (MySQL and yaSSL employ the same licensing model, whereas OpenSSL uses an Apache-style license.) yaSSL support initially was available only for a few platforms, but now it is available on all MySQL platforms supported by Oracle Corporation.

To get secure connections to work with MySQL and SSL, you must do the following:

1. If you are not using a binary (precompiled) version of MySQL that has been built with SSL support, and you are going to use OpenSSL rather than the bundled yaSSL library, install OpenSSL if it has not already been installed. We have tested MySQL with OpenSSL 0.9.6. To obtain OpenSSL, visit <http://www.openssl.org>.

Building MySQL using OpenSSL requires a shared OpenSSL library, otherwise linker errors occur. Alternatively, build MySQL using yaSSL.

2. If you are not using a binary (precompiled) version of MySQL that has been built with SSL support, configure a MySQL source distribution to use SSL. When you configure MySQL, invoke the `configure` script like this:

```
shell> ./configure --with-ssl
```

That configures the distribution to use the bundled yaSSL library. To use OpenSSL instead, specify the `--with-ssl` option with the path to the directory where the OpenSSL header files and libraries are located:

```
shell> ./configure --with-ssl=path
```

### Note

On some platforms the full determination of the You may also need to explicitly add the SSL library and header directories. You can do this by setting the `LD_FLAGS`, `C_FLAGS`, `CPP_FLAGS` and `CXX_FLAGS` with the full directories. For example:

```
shell> LD_FLAGS="-L/usr/local/ssl/lib" C_FLAGS="-I/usr/local/ssl/include" \
CPP_FLAGS="-I/usr/local/ssl/include" CXX_FLAGS="-I/usr/local/ssl/include" \
configure --with-ssl=/usr/local/ssl
```

Before MySQL 5.1.11, you must use the appropriate option to select the SSL library that you want to use.

For yaSSL:

```
shell> ./configure --with-yassl
```

For OpenSSL:

```
shell> ./configure --with-openssl
```

Note that yaSSL support on Unix platforms requires that either `/dev/urandom` or `/dev/random` be available to retrieve true random numbers. For additional information (especially regarding yaSSL on Solaris versions prior to 2.8 and HP-UX), see Bug #13164.

3. Make sure that the `user` in the `mysql` database includes the SSL-related columns (beginning with `ssl_` and `x509_`). If your `user` table does not have these columns, it must be upgraded; see [mysql\\_upgrade](#).
4. To check whether a server binary is compiled with SSL support, invoke it with the `--ssl` option. An error will occur if the server does not support SSL:

```
shell> mysqld --ssl --help
060525 14:18:52 [ERROR] mysqld: unknown option '--ssl'
```

To check whether a running `mysqld` server supports SSL, examine the value of the `have_ssl` system variable (if you have no `have_ssl` variable, check for `have_openssl`):

```
mysql> SHOW VARIABLES LIKE 'have_ssl';
+-----+-----+
| Variable_name | Value |
+-----+-----+
| have_ssl      | YES   |
+-----+-----+
```

If the value is `YES`, the server supports SSL connections. If the value is `DISABLED`, the server supports SSL connections but was not started with the appropriate `--ssl-xxx` options (described later in this section).

To enable SSL connections, the proper SSL-related options must be used (see [Section 4.6.3, “SSL Command Options”](#)).

To start the MySQL server so that it permits clients to connect using SSL, use the options that identify the key and certificate files the server needs when establishing a secure connection:

```
shell> mysqld --ssl-ca=ca-cert.pem \
--ssl-cert=server-cert.pem \
--ssl-key=server-key.pem
```

- `--ssl-ca` identifies the Certificate Authority (CA) certificate.
- `--ssl-cert` identifies the server public key. This can be sent to the client and authenticated against the CA certificate that it has.
- `--ssl-key` identifies the server private key.

To establish a secure connection to a MySQL server with SSL support, the options that a client must specify depend on the SSL requirements of the user account that the client uses. (See the discussion of the `REQUIRE` clause in [GRANT Syntax](#).)

If the account has no special SSL requirements or was created using a `GRANT` statement that includes the `REQUIRE SSL` option, a client can connect securely by using just the `--ssl-ca` option:

```
shell> mysql --ssl-ca=ca-cert.pem
```

To require that a client certificate also be specified, create the account using the `REQUIRE X509` option. Then the client must also specify the proper client key and certificate files or the server will reject the connection:

```
shell> mysql --ssl-ca=ca-cert.pem \
--ssl-cert=client-cert.pem \
--ssl-key=client-key.pem
```

In other words, the options are similar to those used for the server. Note that the Certificate Authority certificate has to be the same.

A client can determine whether the current connection with the server uses SSL by checking the value of the `Ssl_cipher` status variable. The value of `Ssl_cipher` is nonempty if SSL is used, and empty otherwise. For example:

```
mysql> SHOW STATUS LIKE 'Ssl_cipher';
+-----+-----+
| Variable_name | Value |
+-----+-----+
| Ssl_cipher    | DHE-RSA-AES256-SHA |
+-----+-----+
```

For the `mysql` client, you can use the `STATUS` or `\s` command and check the `SSL` line:

```
mysql> \s
...
SSL:          Not in use
...
```

Or:

```
mysql> \s
```

```
...
SSL:          Cipher in use is DHE-RSA-AES256-SHA
...
```

To establish a secure connection from within an application program, use the `mysql_ssl_set()` C API function to set the appropriate certificate options before calling `mysql_real_connect()`. See `mysql_ssl_set()`. After the connection is established, you can use `mysql_get_ssl_cipher()` to determine whether SSL is in use. A non-NULL return value indicates a secure connection and names the SSL cipher used for encryption. A NULL return value indicates that SSL is not being used. See `mysql_get_ssl_cipher()`.

### 4.6.3. SSL Command Options

The following list describes options that are used for specifying the use of SSL, certificate files, and key files. They can be given on the command line or in an option file. These options are not available unless MySQL has been built with SSL support. See [Section 4.6.2, “Using SSL Connections”](#). (There are also `--master-ssl*` options that can be used for setting up a secure connection from a slave replication server to a master server; see [Replication and Binary Logging Options and Variables](#).)

**Table 4.1. SSL Option/Variable Summary**

Name	Cmd-Line	Option file	System Var	Status Var	Var Scope	Dynamic
<a href="#">have_openssl</a>			Yes		Global	No
<a href="#">have_ssl</a>			Yes		Global	No
<a href="#">skip-ssl</a>	Yes	Yes				
<a href="#">ssl</a>	Yes	Yes				
<a href="#">ssl-ca</a>	Yes	Yes			Global	No
- Variable: <code>ssl_ca</code>			Yes		Global	No
<a href="#">ssl-capath</a>	Yes	Yes			Global	No
- Variable: <code>ssl_capath</code>			Yes		Global	No
<a href="#">ssl-cert</a>	Yes	Yes			Global	No
- Variable: <code>ssl_cert</code>			Yes		Global	No
<a href="#">ssl-cipher</a>	Yes	Yes			Global	No
- Variable: <code>ssl_cipher</code>			Yes		Global	No
<a href="#">ssl-key</a>	Yes	Yes			Global	No
- Variable: <code>ssl_key</code>			Yes		Global	No
<a href="#">ssl-verify-server-cert</a>	Yes	Yes				

- `--ssl`

For the server, this option specifies that the server permits SSL connections. For a client program, it permits the client to connect to the server using SSL. This option is not sufficient in itself to cause an SSL connection to be used. You must also specify the `--ssl-ca` option, and possibly the `--ssl-cert` and `--ssl-key` options.

This option is more often used in its opposite form to override any other SSL options and indicate that SSL should *not* be used. To do this, specify the option as `--skip-ssl` or `--ssl=0`.

Note that use of `--ssl` does not *require* an SSL connection. For example, if the server or client is compiled without SSL support, a normal unencrypted connection is used.

The secure way to require use of an SSL connection is to create an account on the server that includes a `REQUIRE SSL` clause in the `GRANT` statement. Then use that account to connect to the server, where both the server and the client have SSL support enabled.

The `REQUIRE` clause permits other SSL-related restrictions as well. The description of `REQUIRE` in [GRANT Syntax](#), provides additional detail about which SSL command options may or must be specified by clients that connect using accounts that are created using the various `REQUIRE` options.

- `--ssl-ca=filename`

The path to a file that contains a list of trusted SSL CAs.

- `--ssl-capath=directory_name`

The path to a directory that contains trusted SSL CA certificates in PEM format.

- `--ssl-cert=file_name`

The name of the SSL certificate file to use for establishing a secure connection.

- `--ssl-cipher=cipher_list`

A list of permissible ciphers to use for SSL encryption. For greatest portability, `cipher_list` should be a list of one or more cipher names, separated by colons. Examples:

```
--ssl-cipher=AES128-SHA
--ssl-cipher=DHE-RSA-AES256-SHA:AES128-SHA
```

This format is understood both by OpenSSL and yaSSL. OpenSSL supports a more flexible syntax for specifying ciphers, as described in the OpenSSL documentation at <http://www.openssl.org/docs/apps/ciphers.html>. However, this extended syntax will fail if used with a MySQL installation compiled against yaSSL.

If no cipher in the list is supported, SSL connections will not work.

- `--ssl-key=file_name`

The name of the SSL key file to use for establishing a secure connection.

If the key file is protected by a passphrase, and the MySQL distribution was built using OpenSSL, the program will prompt the user for the passphrase. The password must be given interactively; it cannot be stored in a file. If the passphrase is incorrect, the program continues as if it could not read the key. An error occurs if the key file is protected by a passphrase for distributions built using yaSSL.

- `--ssl-verify-server-cert`

This option is available for client programs only, not the server. It causes the server's Common Name value in the certificate that the server sends to the client to be verified against the host name that the client uses for connecting to the server, and the connection is rejected if there is a mismatch. This feature can be used to prevent man-in-the-middle attacks. Verification is disabled by default. This option was added in MySQL 5.1.11.

As of MySQL 5.1.18, if you use SSL when establishing a client connection, you can tell the client not to authenticate the server certificate by specifying neither `--ssl-ca` nor `--ssl-capath`. The server still verifies the client according to any applicable requirements established using `GRANT` statements for the client, and it still uses any `--ssl-ca/--ssl-capath` values that were passed to server at startup time.

#### 4.6.4. Setting Up SSL Certificates for MySQL

This section demonstrates how to set up SSL certificate and key files for use by MySQL servers and clients. The first example shows a simplified procedure such as you might use from the command line. The second shows a script that contains more detail. The first two examples are intended for use on Unix and both use the `openssl` command that is part of OpenSSL. The third example describes how to set up SSL files on Windows.

Following the third example, instructions are given for using the files to test SSL connections. You can also use the files as described in [Section 4.6.2, “Using SSL Connections”](#).

##### Example 1: Creating SSL Files from the Command Line on Unix

The following example shows a set of commands to create MySQL server and client certificate and key files. You will need to respond to several prompts by the `openssl` commands. To generate test files, you can press Enter to all prompts. To generate files for production use, you should provide nonempty responses.

```
# Create clean environment
shell> rm -rf newcerts
shell> mkdir newcerts && cd newcerts
```

```
# Create CA certificate
shell> openssl genrsa 2048 > ca-key.pem
shell> openssl req -new -x509 -nodes -days 1000 \
    -key ca-key.pem -out ca-cert.pem
# Create server certificate, remove passphrase, and sign it
shell> openssl req -newkey rsa:2048 -days 1000 \
    -nodes -keyout server-key.pem -out server-req.pem
shell> openssl rsa -in server-key.pem -out server-key.pem
shell> openssl x509 -req -in server-req.pem -days 1000 \
    -CA ca-cert.pem -CAkey ca-key.pem -set_serial 01 -out server-cert.pem
# Create client certificate, remove passphrase, and sign it
shell> openssl req -newkey rsa:2048 -days 1000 \
    -nodes -keyout client-key.pem -out client-req.pem
shell> openssl rsa -in client-key.pem -out client-key.pem
shell> openssl x509 -req -in client-req.pem -days 1000 \
    -CA ca-cert.pem -CAkey ca-key.pem -set_serial 01 -out client-cert.pem
```

After generating the certificates, verify them:

```
mysql> openssl verify -CAfile ca-cert.pem server-cert.pem client-cert.pem
```

## Example 2: Creating SSL Files Using a Script on Unix

Here is an example script that shows how to set up SSL certificates for MySQL:

```
DIR=`pwd`/openssl
PRIV=$DIR/private
mkdir $DIR $PRIV $DIR/newcerts
cp /usr/share/ssl/openssl.cnf $DIR
replace ./demoCA $DIR -- $DIR/openssl.cnf
# Create necessary files: $database, $serial and $new_certs_dir
# directory (optional)
touch $DIR/index.txt
echo "01" > $DIR/serial
#
# Generation of Certificate Authority(CA)
#
openssl req -new -x509 -keyout $PRIV/cakey.pem -out $DIR/ca-cert.pem \
    -days 3600 -config $DIR/openssl.cnf
# Sample output:
# Using configuration from /home/monty/openssl/openssl.cnf
# Generating a 1024 bit RSA private key
# .....++++++
# .....++++++
# writing new private key to '/home/monty/openssl/private/cakey.pem'
# Enter PEM pass phrase:
# Verifying password - Enter PEM pass phrase:
# -----
# You are about to be asked to enter information that will be
# incorporated into your certificate request.
# What you are about to enter is what is called a Distinguished Name
# or a DN.
# There are quite a few fields but you can leave some blank
# For some fields there will be a default value,
# If you enter '.', the field will be left blank.
# -----
# Country Name (2 letter code) [AU]:FI
# State or Province Name (full name) [Some-State]:.
# Locality Name (eg, city) []:
# Organization Name (eg, company) [Internet Widgits Pty Ltd]:MySQL AB
# Organizational Unit Name (eg, section) []:
# Common Name (eg, YOUR name) []:MySQL admin
# Email Address []:
#
# Create server request and key
#
openssl req -new -keyout $DIR/server-key.pem -out \
    $DIR/server-req.pem -days 3600 -config $DIR/openssl.cnf
# Sample output:
# Using configuration from /home/monty/openssl/openssl.cnf
# Generating a 1024 bit RSA private key
# ..++++++
# .....++++++
# writing new private key to '/home/monty/openssl/server-key.pem'
# Enter PEM pass phrase:
# Verifying password - Enter PEM pass phrase:
# -----
# You are about to be asked to enter information that will be
# incorporated into your certificate request.
# What you are about to enter is what is called a Distinguished Name
# or a DN.
# There are quite a few fields but you can leave some blank
# For some fields there will be a default value,
# If you enter '.', the field will be left blank.
# -----
```

```
# Country Name (2 letter code) [AU]:FI
# State or Province Name (full name) [Some-State]:.
# Locality Name (eg, city) []:
# Organization Name (eg, company) [Internet Widgits Pty Ltd]:MySQL AB
# Organizational Unit Name (eg, section) []:
# Common Name (eg, YOUR name) []:MySQL server
# Email Address []:
#
# Please enter the following 'extra' attributes
# to be sent with your certificate request
# A challenge password []:
# An optional company name []:
#
# Remove the passphrase from the key
#
openssl rsa -in $DIR/server-key.pem -out $DIR/server-key.pem
#
# Sign server cert
#
openssl ca -policy policy_anything -out $DIR/server-cert.pem \
  -config $DIR/openssl.cnf -infiles $DIR/server-req.pem
# Sample output:
# Using configuration from /home/monty/openssl/openssl.cnf
# Enter PEM pass phrase:
# Check that the request matches the signature
# Signature ok
# The Subjects Distinguished Name is as follows
#   countryName       :PRINTABLE:'FI'
#   organizationName  :PRINTABLE:'MySQL AB'
#   commonName        :PRINTABLE:'MySQL admin'
# Certificate is to be certified until Sep 13 14:22:46 2003 GMT
# (365 days)
# Sign the certificate? [y/n]:y
#
#
# 1 out of 1 certificate requests certified, commit? [y/n]y
# Write out database with 1 new entries
# Data Base Updated
#
# Create client request and key
#
openssl req -new -keyout $DIR/client-key.pem -out \
  $DIR/client-req.pem -days 3600 -config $DIR/openssl.cnf
# Sample output:
# Using configuration from /home/monty/openssl/openssl.cnf
# Generating a 1024 bit RSA private key
# .....,+++++
# .....,+++++
# writing new private key to '/home/monty/openssl/client-key.pem'
# Enter PEM pass phrase:
# Verifying password - Enter PEM pass phrase:
# -----
# You are about to be asked to enter information that will be
# incorporated into your certificate request.
# What you are about to enter is what is called a Distinguished Name
# or a DN.
# There are quite a few fields but you can leave some blank
# For some fields there will be a default value,
# If you enter '.', the field will be left blank.
# -----
# Country Name (2 letter code) [AU]:FI
# State or Province Name (full name) [Some-State]:.
# Locality Name (eg, city) []:
# Organization Name (eg, company) [Internet Widgits Pty Ltd]:MySQL AB
# Organizational Unit Name (eg, section) []:
# Common Name (eg, YOUR name) []:MySQL user
# Email Address []:
#
# Please enter the following 'extra' attributes
# to be sent with your certificate request
# A challenge password []:
# An optional company name []:
#
# Remove the passphrase from the key
#
openssl rsa -in $DIR/client-key.pem -out $DIR/client-key.pem
#
# Sign client cert
#
openssl ca -policy policy_anything -out $DIR/client-cert.pem \
  -config $DIR/openssl.cnf -infiles $DIR/client-req.pem
# Sample output:
# Using configuration from /home/monty/openssl/openssl.cnf
# Enter PEM pass phrase:
# Check that the request matches the signature
# Signature ok
# The Subjects Distinguished Name is as follows
#   countryName       :PRINTABLE:'FI'
#   organizationName  :PRINTABLE:'MySQL AB'
#   commonName        :PRINTABLE:'MySQL user'
```

```
# Certificate is to be certified until Sep 13 16:45:17 2003 GMT
# (365 days)
# Sign the certificate? [y/n]:y
#
#
# 1 out of 1 certificate requests certified, commit? [y/n]y
# Write out database with 1 new entries
# Data Base Updated
#
# Create a my.cnf file that you can use to test the certificates
#
cnf=""
cnf="$cnf [client]"
cnf="$cnf ssl-ca=$DIR/ca-cert.pem"
cnf="$cnf ssl-cert=$DIR/client-cert.pem"
cnf="$cnf ssl-key=$DIR/client-key.pem"
cnf="$cnf [mysqld]"
cnf="$cnf ssl-ca=$DIR/ca-cert.pem"
cnf="$cnf ssl-cert=$DIR/server-cert.pem"
cnf="$cnf ssl-key=$DIR/server-key.pem"
echo $cnf | replace " " ' '
' > $DIR/my.cnf
```

### Example 3: Creating SSL Files on Windows

Download OpenSSL for Windows. An overview of available packages can be seen here: <http://www.slproweb.com/products/Win32OpenSSL.html> Choose the Win32 OpenSSL Light or Win64 OpenSSL Light package, depending on your architecture (32-bit or 64-bit). The default installation location will be `C:\OpenSSL-Win32` or `C:\OpenSSL-Win64`, depending on which package you downloaded. The following instructions assume a default location of `C:\OpenSSL-Win32`. Modify this as necessary if you are using the 64-bit package.

if a message occurs during setup indicating `'...critical component is missing: Microsoft Visual C++ 2008 Redistributables'`, cancel the setup and download one of the following packages as well, again depending on your architecture (32-bit or 64-bit):

- Visual C++ 2008 Redistributables (x86), available at: <http://www.microsoft.com/downloads/details.aspx?FamilyID=9b2da534-3e03-4391-8a4d-074b9f2bc1bf>
- Visual C++ 2008 Redistributables (x64), available at: <http://www.microsoft.com/downloads/details.aspx?familyid=BD2A6171-E2D6-4230-B809-9A8D7548C1B6>

After installing the additional package, restart the OpenSSL setup.

During installation, leave the default `C:\OpenSSL-Win32` as the install path, and also leave the default option `'Copy OpenSSL DLL files to the Windows system directory'` selected.

When the installation has finished, add `C:\OpenSSL-Win32\bin` to the Windows System Path variable of your server:

1. On the Windows desktop, right-click the My Computer icon, and select Properties.
2. Select the Advanced tab from the **SYSTEM PROPERTIES** menu that appears, and click the ENVIRONMENT VARIABLES button.
3. Under **SYSTEM VARIABLES**, select Path, then click the EDIT button. The **EDIT SYSTEM VARIABLE** dialogue should appear.
4. Add  `;C:\OpenSSL-Win32\bin` to the end (notice the semicolon).
5. Press OK 3 times.
6. Check that OpenSSL was correctly integrated into the Path variable by opening a new command console (`Start>Run>cmd.exe`) and verifying that OpenSSL is available:

```
Microsoft Windows [Version ...]
Copyright (c) 2006 Microsoft Corporation. All rights reserved.
C:\Windows\system32>cd \
C:\>openssl
OpenSSL> exit <<< If you see the OpenSSL prompt, installation was successful.
C:\>
```

Depending on your version of Windows, the preceding instructions might be slightly different.

After OpenSSL has been installed, use instructions similar to those from Example 1 (shown earlier in this section), with the following changes:

- Change the following Unix commands:

```
# Create clean environment
shell> rm -rf newcerts
shell> mkdir newcerts && cd newcerts
```

On Windows, use these commands instead:

```
# Create clean environment
shell> md c:\newcerts
shell> cd c:\newcerts
```

- When a '\\' character is shown at the end of a command line, this '\\' character must be removed and the command lines entered all on a single line.

## Testing SSL Connections

To test SSL connections, start the server as follows, where `$DIR` is the path name to the directory where the sample `my.cnf` option file (or `my.ini` on Windows) is located:

```
shell> mysqld --defaults-file=$DIR/my.cnf &
```

Then invoke a client program using the same option file:

```
shell> mysql --defaults-file=$DIR/my.cnf
```

If you have a MySQL source distribution, you can also test your setup by modifying the preceding `my.cnf` file to refer to the demonstration certificate and key files in the `mysql-test/std_data` directory of the distribution.

## 4.7. Connecting to MySQL Remotely from Windows with SSH

This section describes how to get a secure connection to a remote MySQL server with SSH. The information was provided by David Carlson <dcarlson@mplcomm.com>.

1. Install an SSH client on your Windows machine. As a user, the best nonfree one I have found is from [SecureCRT](http://www.vandyke.com/) from <http://www.vandyke.com/>. Another option is `f-secure` from <http://www.f-secure.com/>. You can also find some free ones on Google at <http://directory.google.com/Top/Computers/Internet/Protocols/SSH/Clients/Windows/>.
2. Start your Windows SSH client. Set `Host_Name = yourmysqlserver_URL_or_IP`. Set `userid=your_userid` to log in to your server. This `userid` value might not be the same as the user name of your MySQL account.
3. Set up port forwarding. Either do a remote forward (Set `local_port: 3306, remote_host: yourmysqlserver-name_or_ip, remote_port: 3306`) or a local forward (Set `port: 3306, host: localhost, remote port: 3306`).
4. Save everything, otherwise you will have to redo it the next time.
5. Log in to your server with the SSH session you just created.
6. On your Windows machine, start some ODBC application (such as Access).
7. Create a new file in Windows and link to MySQL using the ODBC driver the same way you normally do, except type in `localhost` for the MySQL host server, not `yourmysqlservername`.

At this point, you should have an ODBC connection to MySQL, encrypted using SSH.

## 4.8. Auditing MySQL Account Activity

Applications can use the following guidelines to perform auditing that ties database activity to MySQL accounts.

MySQL accounts correspond to rows in the `mysql.user` table. When a client connects successfully, the server authenticates the client to a particular row in this table. The `User` and `Host` column values in this row uniquely identify the account and correspond to the `'user_name'@'host_name'` format in which account names are written in SQL statements.

The account used to authenticate a client determines which privileges the client has. Normally, the `CURRENT_USER()` function can be invoked to determine which account this is for the client user. Its value is constructed from the `User` and `Host` columns of the `user` table row for the account.

However, there are circumstances under which the `CURRENT_USER()` value corresponds not to the client user but to a different account. This occurs in contexts when privilege checking is not based the client's account:

- Stored routines (procedures and functions) defined with the `SQL SECURITY DEFINER` characteristic
- Views defined with the `SQL SECURITY DEFINER` characteristic (as of MySQL 5.1.12)
- Triggers and events

In those contexts, privilege checking is done against the `DEFINER` account and `CURRENT_USER()` refers to that account, not to the account for the client who invoked the stored routine or view or who caused the trigger to activate. To determine the invoking user, you can call the `USER()` function, which returns a value indicating the actual user name provided by the client and the host from which the client connected. However, this value does not necessarily correspond directly to an account in the `user` table, because the `USER()` value never contains wildcards, whereas account values (as returned by `CURRENT_USER()`) may contain user name and host name wildcards.

For example, a blank user name matches any user, so an account of `'@'localhost` enables clients to connect as an anonymous user from the local host with any user name. If this case, if a client connects as `user1` from the local host, `USER()` and `CURRENT_USER()` return different values:

```
mysql> SELECT USER(), CURRENT_USER();
+-----+-----+
| USER() | CURRENT_USER() |
+-----+-----+
| user1@localhost | @localhost |
+-----+-----+
```

The host name part of an account can contain wildcards, too. If the host name contains a `'%'` or `'_'` pattern character or uses netmask notation, the account can be used for clients connecting from multiple hosts and the `CURRENT_USER()` value will not indicate which one. For example, the account `'user2'@'%.example.com'` can be used by `user2` to connect from any host in the `example.com` domain. If `user2` connects from `remote.example.com`, `USER()` and `CURRENT_USER()` return different values:

```
mysql> SELECT USER(), CURRENT_USER();
+-----+-----+
| USER() | CURRENT_USER() |
+-----+-----+
| user2@remote.example.com | user2@%.example.com |
+-----+-----+
```

If an application must invoke `USER()` for user auditing (for example, if it does auditing from within triggers) but must also be able to associate the `USER()` value with an account in the `user` table, it is necessary to avoid accounts that contain wildcards in the `User` or `Host` column. Specifically, do not permit `User` to be empty (which creates an anonymous-user account), and do not permit pattern characters or netmask notation in `Host` values. All accounts must have a nonempty `User` value and literal `Host` value.

With respect to the previous examples, the `'@'localhost` and `'user2'@'%.example.com'` accounts should be changed not to use wildcards:

```
RENAME USER '@'localhost TO 'user1'@'localhost';
RENAME USER 'user2'@'%.example.com' TO 'user2'@'remote.example.com';
```

If `user2` must be able to connect from several hosts in the `example.com` domain, there should be a separate account for each host.

To extract the user name or host name part from a `CURRENT_USER()` or `USER()` value, use the `SUBSTRING()` function:

```
mysql> SELECT SUBSTRING_INDEX(CURRENT_USER(), '@', 1);
+-----+
| SUBSTRING_INDEX(CURRENT_USER(), '@', 1) |
+-----+
| user1                                     |
+-----+
mysql> SELECT SUBSTRING_INDEX(CURRENT_USER(), '@', -1);
+-----+
| SUBSTRING_INDEX(CURRENT_USER(), '@', -1) |
+-----+
| localhost                                 |
+-----+
```

---

# Chapter 5. Backup and Recovery

It is important to back up your databases so that you can recover your data and be up and running again in case problems occur, such as system crashes, hardware failures, or users deleting data by mistake. Backups are also essential as a safeguard before upgrading a MySQL installation, and they can be used to transfer a MySQL installation to another system or to set up replication slave servers.

MySQL offers a variety of backup strategies from which you can choose the methods that best suit the requirements for your installation. This chapter discusses several backup and recovery topics with which you should be familiar:

- Types of backups: Logical versus physical, full versus incremental, and so forth.
- Methods for creating backups.
- Recovery methods, including point-in-time recovery.
- Backup scheduling, compression, and encryption.
- Table maintenance, to enable recovery of corrupt tables.

## Additional Resources

Resources related to backup or to maintaining data availability include the following:

- Customers of MySQL Enterprise Edition can use the MySQL Enterprise Backup product for backups. For an overview of the MySQL Enterprise Backup product, see [MySQL Enterprise Backup](#).
- A forum dedicated to backup issues is available at <http://forums.mysql.com/list.php?93>.
- Details for `mysqldump`, `mysqlhotcopy`, and other MySQL backup programs can be found in [MySQL Programs](#).
- The syntax of the SQL statements described here is given in [SQL Statement Syntax](#).
- For additional information about `InnoDB` backup procedures, see [Backing Up and Recovering an InnoDB Database](#).
- Replication enables you to maintain identical data on multiple servers. This has several benefits, such as enabling client query load to be distributed over servers, availability of data even if a given server is taken offline or fails, and the ability to make backups with no impact on the master by using a slave server. See [Replication](#).
- MySQL Cluster provides a high-availability, high-redundancy version of MySQL adapted for the distributed computing environment. See [MySQL Cluster NDB 7.2](#). For information specifically about MySQL Cluster backup, see [Online Backup of MySQL Cluster](#).
- Distributed Replicated Block Device (DRBD) is another high-availability solution. It works by replicating a block device from a primary server to a secondary server at the block level. See [High Availability and Scalability](#)

## 5.1. Backup and Recovery Types

This section describes the characteristics of different types of backups.

### Physical (Raw) Versus Logical Backups

Physical backups consist of raw copies of the directories and files that store database contents. This type of backup is suitable for large, important databases that need to be recovered quickly when problems occur.

Logical backups save information represented as logical database structure (`CREATE DATABASE`, `CREATE TABLE` statements) and content (`INSERT` statements or delimited-text files). This type of backup is suitable for smaller amounts of data where you might edit the data values or table structure, or recreate the data on a different machine architecture.

Logical backup methods have these characteristics:

- The backup is done by querying the MySQL server to obtain database structure and content information.
- Backup is slower than physical methods because the server must access database information and convert it to logical format. If the output is written on the client side, the server must also send it to the backup program.
- Output is larger than for physical backup, particularly when saved in text format.
- Backup and restore granularity is available at the server level (all databases), database level (all tables in a particular database), or table level. This is true regardless of storage engine.
- The backup does not include log or configuration files, or other database-related files that are not part of databases.
- Backups stored in logical format are machine independent and highly portable.
- Logical backups are performed with the MySQL server running. The server is not taken offline.
- Logical backup tools include the `mysqldump` program and the `SELECT ... INTO OUTFILE` statement. These work for any storage engine, even `MEMORY`.
- To restore logical backups, SQL-format dump files can be processed using the `mysql` client. To load delimited-text files, use the `LOAD DATA INFILE` statement or the `mysqlimport` client.

Physical backup methods have these characteristics:

- The backup consists of exact copies of database directories and files. Typically this is a copy of all or part of the MySQL data directory. Data from `MEMORY` tables cannot be backed up this way because their contents are not stored on disk.
- Physical backup methods are faster than logical because they involve only file copying without conversion.
- Output is more compact than for logical backup.
- Backup and restore granularity ranges from the level of the entire data directory down to the level of individual files. This may or may not provide for table-level granularity, depending on storage engine. (Each `MyISAM` table corresponds uniquely to a set of files, but an `InnoDB` table shares file storage with other `InnoDB` tables.)
- In addition to databases, the backup can include any related files such as log or configuration files.
- Backups are portable only to other machines that have identical or similar hardware characteristics.
- Backups can be performed while the MySQL server is not running. If the server is running, it is necessary to perform appropriate locking so that the server does not change database contents during the backup.
- Physical backup tools include file system-level commands (such as `cp`, `scp`, `tar`, `rsync`), `mysqlhotcopy` for `MyISAM` tables, `ibbackup` for `InnoDB` tables, or `START BACKUP` for `NDB` tables.
- For restore, files copied at the file system level or with `mysqlhotcopy` can be copied back to their original locations with file system commands; `ibbackup` restores `InnoDB` tables, and `ndb_restore` restores `NDB` tables.

### Online Versus Offline Backups

Online backups take place while the MySQL server is running so that the database information can be obtained from the server. Offline backups take place while the server is stopped. This distinction can also be described as “hot” versus “cold” backups; a “warm” backup is one where the server remains running but locked against modifying data while you access database files externally.

Online backup methods have these characteristics:

- The backup is less intrusive to other clients, which can connect to the MySQL server during the backup and may be able to access data depending on what operations they need to perform.
- Care must be taken to impose appropriate locking so that data modifications do not take place that would compromise backup integrity. The MySQL Enterprise Backup product does such locking automatically.

Offline backup methods have these characteristics:

- Clients can be affected adversely because the server is unavailable during backup. For that reason, such backups are often taken from a replication slave server that can be taken offline without harming availability.
- The backup procedure is simpler because there is no possibility of interference from client activity.

A similar distinction between online and offline applies for recovery operations, and similar characteristics apply. However, it is more likely that clients will be affected for online recovery than for online backup because recovery requires stronger locking. During backup, clients might be able to read data while it is being backed up. Recovery modifies data and does not just read it, so clients must be prevented from accessing data while it is being restored.

## Local Versus Remote Backups

A local backup is performed on the same host where the MySQL server runs, whereas a remote backup is done from a different host. For some types of backups, the backup can be initiated from a remote host even if the output is written locally on the server host.

- `mysqldump` can connect to local or remote servers. For SQL output (`CREATE` and `INSERT` statements), local or remote dumps can be done and generate output on the client. For delimited-text output (with the `--tab` option), data files are created on the server host.
- `mysqlhotcopy` performs only local backups: It connects to the server to lock it against data modifications and then copies local table files.
- `SELECT ... INTO OUTFILE` can be initiated from a local or remote client host, but the output file is created on the server host.
- Physical backup methods typically are initiated locally on the MySQL server host so that the server can be taken offline, although the destination for copied files might be remote.

## Snapshot Backups

Some file system implementations enable “snapshots” to be taken. These provide logical copies of the file system at a given point in time, without requiring a physical copy of the entire file system. (For example, the implementation may use copy-on-write techniques so that only parts of the file system modified after the snapshot time need be copied.) MySQL itself does not provide the capability for taking file system snapshots. It is available through third-party solutions such as Veritas, LVM, or ZFS.

## Full Versus Incremental Backups

A full backup includes all data managed by a MySQL server at a given point in time. An incremental backup consists of the changes made to the data during a given time span (from one point in time to another). MySQL has different ways to perform full backups, such as those described earlier in this section. Incremental backups are made possible by enabling the server’s binary log, which the server uses to record data changes.

## Full Versus Point-in-Time (Incremental) Recovery

A full recovery restores all data from a full backup. This restores the server instance to the state that it had when the backup was made. If that state is not sufficiently current, a full recovery can be followed by recovery of incremental backups made since the full backup, to bring the server to a more up-to-date state.

Incremental recovery is recovery of changes made during a given time span. This is also called point-in-time recovery because it makes a server’s state current up to a given time. Point-in-time recovery is based on the binary log and typically follows a full recovery from the backup files that restores the server to its state when the backup was made. Then the data changes written in the binary log files are applied as incremental recovery to redo data modifications and bring the server up to the desired point in time.

## Table Maintenance

Data integrity can be compromised if tables become corrupt. For `InnoDB` tables, this is not a typical issue. For programs to check `MyISAM` tables and repair them if problems are found, see [Section 5.6, “MyISAM Table Maintenance and Crash Recovery”](#).

## Backup Scheduling, Compression, and Encryption

Backup scheduling is valuable for automating backup procedures. Compression of backup output reduces space requirements, and encryption of the output provides better security against unauthorized access of backed-up data. MySQL itself does not provide these capabilities. The MySQL Enterprise Backup product can compress [InnoDB](#) backups, and compression or encryption of backup output can be achieved using file system utilities. Other third-party solutions may be available.

## 5.2. Database Backup Methods

This section summarizes some general methods for making backups.

### Making a Hot Backup with MySQL Enterprise Backup

Customers of MySQL Enterprise Edition can use the [MySQL Enterprise Backup](#) product to do [physical](#) backups of entire instances or selected databases, tables, or both. This product includes features for [incremental](#) and [compressed](#) backups. Backing up the physical database files makes restore much faster than logical techniques such as the `mysqldump` command. [InnoDB](#) tables are copied using a [hot backup](#) mechanism. (Ideally, the [InnoDB](#) tables should represent a substantial majority of the data.) Tables from other storage engines are copied using a [warm backup](#) mechanism. For an overview of the MySQL Enterprise Backup product, see [MySQL Enterprise Backup](#).

### Making Backups by Copying Table Files

For storage engines that represent each table using its own files, tables can be backed up by copying those files. For example, [MyISAM](#) tables are stored as files, so it is easy to do a backup by copying files (`*.frm`, `*.MYD`, and `*.MYI` files). To get a consistent backup, stop the server or lock and flush the relevant tables:

```
LOCK TABLES tbl_list READ;
FLUSH TABLES tbl_list;
```

You need only a read lock; this enables other clients to continue to query the tables while you are making a copy of the files in the database directory. The `FLUSH TABLES` statement is needed to ensure that the all active index pages are written to disk before you start the backup. See [LOCK TABLES and UNLOCK TABLES Syntax](#), and [FLUSH Syntax](#).

You can also create a binary backup simply by copying all table files, as long as the server isn't updating anything. The `mysqlhotcopy` script uses this method. (But note that table file copying methods do not work if your database contains [InnoDB](#) tables. `mysqlhotcopy` does not work for [InnoDB](#) tables because [InnoDB](#) does not necessarily store table contents in database directories. Also, even if the server is not actively updating data, [InnoDB](#) may still have modified data cached in memory and not flushed to disk.

### Making Delimited-Text File Backups

To create a text file containing a table's data, you can use `SELECT * INTO OUTFILE 'file_name' FROM tbl_name`. The file is created on the MySQL server host, not the client host. For this statement, the output file cannot already exist because permitting files to be overwritten constitutes a security risk. See [SELECT Syntax](#). This method works for any kind of data file, but saves only table data, not the table structure.

Another way to create text data files (along with files containing `CREATE TABLE` statements for the backed up tables) is to use `mysqldump` with the `--tab` option. See [Section 5.4.3, “Dumping Data in Delimited-Text Format with `mysqldump`”](#).

To reload a delimited-text data file, use `LOAD DATA INFILE` or `mysqlimport`.

### Making Backups with `mysqldump` or `mysqlhotcopy`

The `mysqldump` program and the `mysqlhotcopy` script can make backups. `mysqldump` is more general because it can back up all kinds of tables. `mysqlhotcopy` works only with some storage engines. (See [Section 5.4, “Using `mysqldump` for Backups”](#), and [mysqlhotcopy](#).)

For [InnoDB](#) tables, it is possible to perform an online backup that takes no locks on tables using the `--single-transaction` option to `mysqldump`. See [Section 5.3.1, “Establishing a Backup Policy”](#).

### Making Incremental Backups by Enabling the Binary Log

MySQL supports incremental backups: You must start the server with the `--log-bin` option to enable binary logging; see [The Binary](#)

**Log.** The binary log files provide you with the information you need to replicate changes to the database that are made subsequent to the point at which you performed a backup. At the moment you want to make an incremental backup (containing all changes that happened since the last full or incremental backup), you should rotate the binary log by using `FLUSH LOGS`. This done, you need to copy to the backup location all binary logs which range from the one of the moment of the last full or incremental backup to the last but one. These binary logs are the incremental backup; at restore time, you apply them as explained in [Section 5.5, “Point-in-Time \(Incremental\) Recovery Using the Binary Log”](#). The next time you do a full backup, you should also rotate the binary log using `FLUSH LOGS`, `mysqldump --flush-logs`, or `mysqlhotcopy --flushlog`. See `mysqldump`, and `mysqlhotcopy`.

## Making Backups Using Replication Slaves

If you have performance problems with your master server while making backups, one strategy that can help is to set up replication and perform backups on the slave rather than on the master. See [Using Replication for Backups](#).

If you are backing up a slave replication server, you should back up its `master.info` and `relay-log.info` files when you back up the slave's databases, regardless of the backup method you choose. These information files are always needed to resume replication after you restore the slave's data. If your slave is replicating `LOAD DATA INFILE` statements, you should also back up any `SQL_LOAD-*` files that exist in the directory that the slave uses for this purpose. The slave needs these files to resume replication of any interrupted `LOAD DATA INFILE` operations. The location of this directory is the value of the `--slave-load-tmpdir` option. If the server was not started with that option, the directory location is the value of the `tmpdir` system variable.

## Recovering Corrupt Tables

If you have to restore `MyISAM` tables that have become corrupt, try to recover them using `REPAIR TABLE` or `myisamchk -r` first. That should work in 99.9% of all cases. If `myisamchk` fails, see [Section 5.6, “MyISAM Table Maintenance and Crash Recovery”](#).

## Making Backups Using a File System Snapshot

If you are using a Veritas file system, you can make a backup like this:

1. From a client program, execute `FLUSH TABLES WITH READ LOCK`.
2. From another shell, execute `mount vxfs snapshot`.
3. From the first client, execute `UNLOCK TABLES`.
4. Copy files from the snapshot.
5. Unmount the snapshot.

Similar snapshot capabilities may be available in other file systems, such as LVM or ZFS.

## 5.3. Example Backup and Recovery Strategy

This section discusses a procedure for performing backups that enables you to recover data after several types of crashes:

- Operating system crash
- Power failure
- File system crash
- Hardware problem (hard drive, motherboard, and so forth)

The example commands do not include options such as `--user` and `--password` for the `mysqldump` and `mysql` client programs. You should include such options as necessary to enable client programs to connect to the MySQL server.

Assume that data is stored in the `InnoDB` storage engine, which has support for transactions and automatic crash recovery. Assume also that the MySQL server is under load at the time of the crash. If it were not, no recovery would ever be needed.

For cases of operating system crashes or power failures, we can assume that MySQL's disk data is available after a restart. The `InnoDB` data files might not contain consistent data due to the crash, but `InnoDB` reads its logs and finds in them the list of pending committed

and noncommitted transactions that have not been flushed to the data files. InnoDB automatically rolls back those transactions that were not committed, and flushes to its data files those that were committed. Information about this recovery process is conveyed to the user through the MySQL error log. The following is an example log excerpt:

```
InnoDB: Database was not shut down normally.
InnoDB: Starting recovery from log files...
InnoDB: Starting log scan based on checkpoint at
InnoDB: log sequence number 0 13674004
InnoDB: Doing recovery: scanned up to log sequence number 0 13739520
InnoDB: Doing recovery: scanned up to log sequence number 0 13805056
InnoDB: Doing recovery: scanned up to log sequence number 0 13870592
InnoDB: Doing recovery: scanned up to log sequence number 0 13936128
...
InnoDB: Doing recovery: scanned up to log sequence number 0 20555264
InnoDB: Doing recovery: scanned up to log sequence number 0 20620800
InnoDB: Doing recovery: scanned up to log sequence number 0 20664692
InnoDB: 1 uncommitted transaction(s) which must be rolled back
InnoDB: Starting rollback of uncommitted transactions
InnoDB: Rolling back trx no 16745
InnoDB: Rolling back of trx no 16745 completed
InnoDB: Rollback of uncommitted transactions completed
InnoDB: Starting an apply batch of log records to the database...
InnoDB: Apply batch completed
InnoDB: Started
mysqld: ready for connections
```

For the cases of file system crashes or hardware problems, we can assume that the MySQL disk data is *not* available after a restart. This means that MySQL fails to start successfully because some blocks of disk data are no longer readable. In this case, it is necessary to reformat the disk, install a new one, or otherwise correct the underlying problem. Then it is necessary to recover our MySQL data from backups, which means that backups must already have been made. To make sure that is the case, design and implement a backup policy.

### 5.3.1. Establishing a Backup Policy

To be useful, backups must be scheduled regularly. A full backup (a snapshot of the data at a point in time) can be done in MySQL with several tools. For example, [MySQL Enterprise Backup](#) can perform a [physical backup](#) of an entire instance, with optimizations to minimize overhead and avoid disruption when backing up InnoDB data files; [mysqldump](#) provides online [logical backup](#). This discussion uses [mysqldump](#).

Assume that we make a full backup of all our InnoDB tables in all databases using the following command on Sunday at 1 p.m., when load is low:

```
shell> mysqldump --single-transaction --all-databases > backup_sunday_1_PM.sql
```

The resulting `.sql` file produced by [mysqldump](#) contains a set of SQL `INSERT` statements that can be used to reload the dumped tables at a later time.

This backup operation acquires a global read lock on all tables at the beginning of the dump (using `FLUSH TABLES WITH READ LOCK`). As soon as this lock has been acquired, the binary log coordinates are read and the lock is released. If long updating statements are running when the `FLUSH` statement is issued, the backup operation may stall until those statements finish. After that, the dump becomes lock-free and does not disturb reads and writes on the tables.

It was assumed earlier that the tables to back up are InnoDB tables, so `--single-transaction` uses a consistent read and guarantees that data seen by [mysqldump](#) does not change. (Changes made by other clients to InnoDB tables are not seen by the [mysqldump](#) process.) If the backup operation includes nontransactional tables, consistency requires that they do not change during the backup. For example, for the [MyISAM](#) tables in the `mysql` database, there must be no administrative changes to MySQL accounts during the backup.

Full backups are necessary, but it is not always convenient to create them. They produce large backup files and take time to generate. They are not optimal in the sense that each successive full backup includes all data, even that part that has not changed since the previous full backup. It is more efficient to make an initial full backup, and then to make incremental backups. The incremental backups are smaller and take less time to produce. The tradeoff is that, at recovery time, you cannot restore your data just by reloading the full backup. You must also process the incremental backups to recover the incremental changes.

To make incremental backups, we need to save the incremental changes. In MySQL, these changes are represented in the binary log, so the MySQL server should always be started with the `--log-bin` option to enable that log. With binary logging enabled, the server writes each data change into a file while it updates data. Looking at the data directory of a MySQL server that was started with the `--log-bin` option and that has been running for some days, we find these MySQL binary log files:

```
-rw-rw---- 1 guilhem guilhem 1277324 Nov 10 23:59 gbichot2-bin.000001
-rw-rw---- 1 guilhem guilhem      4 Nov 10 23:59 gbichot2-bin.000002
-rw-rw---- 1 guilhem guilhem      79 Nov 11 11:06 gbichot2-bin.000003
```

```
-rw-rw---- 1 guilhem guilhem 508 Nov 11 11:08 gbichot2-bin.000004
-rw-rw---- 1 guilhem guilhem 220047446 Nov 12 16:47 gbichot2-bin.000005
-rw-rw---- 1 guilhem guilhem 998412 Nov 14 10:08 gbichot2-bin.000006
-rw-rw---- 1 guilhem guilhem 361 Nov 14 10:07 gbichot2-bin.index
```

Each time it restarts, the MySQL server creates a new binary log file using the next number in the sequence. While the server is running, you can also tell it to close the current binary log file and begin a new one manually by issuing a `FLUSH LOGS` SQL statement or with a `mysqladmin flush-logs` command. `mysqldump` also has an option to flush the logs. The `.index` file in the data directory contains the list of all MySQL binary logs in the directory.

The MySQL binary logs are important for recovery because they form the set of incremental backups. If you make sure to flush the logs when you make your full backup, the binary log files created afterward contain all the data changes made since the backup. Let's modify the previous `mysqldump` command a bit so that it flushes the MySQL binary logs at the moment of the full backup, and so that the dump file contains the name of the new current binary log:

```
shell> mysqldump --single-transaction --flush-logs --master-data=2 \
--all-databases > backup_sunday_1_PM.sql
```

After executing this command, the data directory contains a new binary log file, `gbichot2-bin.000007`, because the `--flush-logs` option causes the server to flush its logs. The `--master-data` option causes `mysqldump` to write binary log information to its output, so the resulting `.sql` dump file includes these lines:

```
-- Position to start replication or point-in-time recovery from
-- CHANGE MASTER TO MASTER_LOG_FILE='gbichot2-bin.000007',MASTER_LOG_POS=4;
```

Because the `mysqldump` command made a full backup, those lines mean two things:

- The dump file contains all changes made before any changes written to the `gbichot2-bin.000007` binary log file or newer.
- All data changes logged after the backup are not present in the dump file, but are present in the `gbichot2-bin.000007` binary log file or newer.

On Monday at 1 p.m., we can create an incremental backup by flushing the logs to begin a new binary log file. For example, executing a `mysqladmin flush-logs` command creates `gbichot2-bin.000008`. All changes between the Sunday 1 p.m. full backup and Monday 1 p.m. will be in the `gbichot2-bin.000007` file. This incremental backup is important, so it is a good idea to copy it to a safe place. (For example, back it up on tape or DVD, or copy it to another machine.) On Tuesday at 1 p.m., execute another `mysqladmin flush-logs` command. All changes between Monday 1 p.m. and Tuesday 1 p.m. will be in the `gbichot2-bin.000008` file (which also should be copied somewhere safe).

The MySQL binary logs take up disk space. To free up space, purge them from time to time. One way to do this is by deleting the binary logs that are no longer needed, such as when we make a full backup:

```
shell> mysqldump --single-transaction --flush-logs --master-data=2 \
--all-databases --delete-master-logs > backup_sunday_1_PM.sql
```

### Note

Deleting the MySQL binary logs with `mysqldump --delete-master-logs` can be dangerous if your server is a replication master server, because slave servers might not yet fully have processed the contents of the binary log. The description for the `PURGE BINARY LOGS` statement explains what should be verified before deleting the MySQL binary logs. See [PURGE BINARY LOGS Syntax](#).

## 5.3.2. Using Backups for Recovery

Now, suppose that we have a catastrophic crash on Wednesday at 8 a.m. that requires recovery from backups. To recover, first we restore the last full backup we have (the one from Sunday 1 p.m.). The full backup file is just a set of SQL statements, so restoring it is very easy:

```
shell> mysql < backup_sunday_1_PM.sql
```

At this point, the data is restored to its state as of Sunday 1 p.m.. To restore the changes made since then, we must use the incremental backups; that is, the `gbichot2-bin.000007` and `gbichot2-bin.000008` binary log files. Fetch the files if necessary from

where they were backed up, and then process their contents like this:

```
shell> mysqlbinlog gbichot2-bin.000007 gbichot2-bin.000008 | mysql
```

We now have recovered the data to its state as of Tuesday 1 p.m., but still are missing the changes from that date to the date of the crash. To not lose them, we would have needed to have the MySQL server store its MySQL binary logs into a safe location (RAID disks, SAN, ...) different from the place where it stores its data files, so that these logs were not on the destroyed disk. (That is, we can start the server with a `--log-bin` option that specifies a location on a different physical device from the one on which the data directory resides. That way, the logs are safe even if the device containing the directory is lost.) If we had done this, we would have the `gbichot2-bin.000009` file (and any subsequent files) at hand, and we could apply them using `mysqlbinlog` and `mysql` to restore the most recent data changes with no loss up to the moment of the crash:

```
shell> mysqlbinlog gbichot2-bin.000009 ... | mysql
```

For more information about using `mysqlbinlog` to process binary log files, see [Section 5.5, “Point-in-Time \(Incremental\) Recovery Using the Binary Log”](#).

### 5.3.3. Backup Strategy Summary

In case of an operating system crash or power failure, `InnoDB` itself does all the job of recovering data. But to make sure that you can sleep well, observe the following guidelines:

- Always run the MySQL server with the `--log-bin` option, or even `--log-bin=log_name`, where the log file name is located on some safe media different from the drive on which the data directory is located. If you have such safe media, this technique can also be good for disk load balancing (which results in a performance improvement).
- Make periodic full backups, using the `mysqldump` command shown earlier in [Section 5.3.1, “Establishing a Backup Policy”](#), that makes an online, nonblocking backup.
- Make periodic incremental backups by flushing the logs with `FLUSH LOGS` or `mysqladmin flush-logs`.

## 5.4. Using `mysqldump` for Backups

This section describes how to use `mysqldump` to produce dump files, and how to reload dump files. A dump file can be used in several ways:

- As a backup to enable data recovery in case of data loss.
- As a source of data for setting up replication slaves.
- As a source of data for experimentation:
  - To make a copy of a database that you can use without changing the original data.
  - To test potential upgrade incompatibilities.

`mysqldump` produces two types of output, depending on whether the `--tab` option is given:

- Without `--tab`, `mysqldump` writes SQL statements to the standard output. This output consists of `CREATE` statements to create dumped objects (databases, tables, stored routines, and so forth), and `INSERT` statements to load data into tables. The output can be saved in a file and reloaded later using `mysql` to recreate the dumped objects. Options are available to modify the format of the SQL statements, and to control which objects are dumped.
- With `--tab`, `mysqldump` produces two output files for each dumped table. The server writes one file as tab-delimited text, one line per table row. This file is named `tbl_name.txt` in the output directory. The server also sends a `CREATE TABLE` statement for the table to `mysqldump`, which writes it as a file named `tbl_name.sql` in the output directory.

### 5.4.1. Dumping Data in SQL Format with `mysqldump`

This section describes how to use `mysqldump` to create SQL-format dump files. For information about reloading such dump files, see [Section 5.4.2, “Reloading SQL-Format Backups”](#).

By default, `mysqldump` writes information as SQL statements to the standard output. You can save the output in a file:

```
shell> mysqldump [arguments] > file_name
```

To dump all databases, invoke `mysqldump` with the `--all-databases` option:

```
shell> mysqldump --all-databases > dump.sql
```

To dump only specific databases, name them on the command line and use the `--databases` option:

```
shell> mysqldump --databases db1 db2 db3 > dump.sql
```

The `--databases` option causes all names on the command line to be treated as database names. Without this option, `mysqldump` treats the first name as a database name and those following as table names.

With `--all-databases` or `--databases`, `mysqldump` writes `CREATE DATABASE` and `USE` statements prior to the dump output for each database. This ensures that when the dump file is reloaded, it creates each database if it does not exist and makes it the default database so database contents are loaded into the same database from which they came. If you want to cause the dump file to force a drop of each database before recreating it, use the `--add-drop-database` option as well. In this case, `mysqldump` writes a `DROP DATABASE` statement preceding each `CREATE DATABASE` statement.

To dump a single database, name it on the command line:

```
shell> mysqldump --databases test > dump.sql
```

In the single-database case, it is permissible to omit the `--databases` option:

```
shell> mysqldump test > dump.sql
```

The difference between the two preceding commands is that without `--databases`, the dump output contains no `CREATE DATABASE` or `USE` statements. This has several implications:

- When you reload the dump file, you must specify a default database name so that the server knows which database to reload.
- For reloading, you can specify a database name different from the original name, which enables you to reload the data into a different database.
- If the database to be reloaded does not exist, you must create it first.
- Because the output will contain no `CREATE DATABASE` statement, the `--add-drop-database` option has no effect. If you use it, it produces no `DROP DATABASE` statement.

To dump only specific tables from a database, name them on the command line following the database name:

```
shell> mysqldump test t1 t3 t7 > dump.sql
```

## 5.4.2. Reloading SQL-Format Backups

To reload a dump file written by `mysqldump` that consists of SQL statements, use it as input to the `mysql` client. If the dump file was created by `mysqldump` with the `--all-databases` or `--databases` option, it contains `CREATE DATABASE` and `USE` statements and it is not necessary to specify a default database into which to load the data:

```
shell> mysql < dump.sql
```

Alternatively, from within `mysql`, use a `source` command:

```
mysql> source dump.sql
```

If the file is a single-database dump not containing `CREATE DATABASE` and `USE` statements, create the database first (if necessary):

```
shell> mysqladmin create db1
```

Then specify the database name when you load the dump file:

```
shell> mysql db1 < dump.sql
```

Alternatively, from within `mysql`, create the database, select it as the default database, and load the dump file:

```
mysql> CREATE DATABASE IF NOT EXISTS db1;
mysql> USE db1;
mysql> source dump.sql
```

### 5.4.3. Dumping Data in Delimited-Text Format with `mysqldump`

This section describes how to use `mysqldump` to create delimited-text dump files. For information about reloading such dump files, see [Section 5.4.4, “Reloading Delimited-Text Format Backups”](#).

If you invoke `mysqldump` with the `--tab=dir_name` option, it uses `dir_name` as the output directory and dumps tables individually in that directory using two files for each table. The table name is the basename for these files. For a table named `t1`, the files are named `t1.sql` and `t1.txt`. The `.sql` file contains a `CREATE TABLE` statement for the table. The `.txt` file contains the table data, one line per table row.

The following command dumps the contents of the `db1` database to files in the `/tmp` database:

```
shell> mysqldump --tab=/tmp db1
```

The `.txt` files containing table data are written by the server, so they are owned by the system account used for running the server. The server uses `SELECT ... INTO OUTFILE` to write the files, so you must have the `FILE` privilege to perform this operation, and an error occurs if a given `.txt` file already exists.

The server sends the `CREATE` definitions for dumped tables to `mysqldump`, which writes them to `.sql` files. These files therefore are owned by the user who executes `mysqldump`.

It is best that `--tab` be used only for dumping a local server. If you use it with a remote server, the `--tab` directory must exist on both the local and remote hosts, and the `.txt` files will be written by the server in the remote directory (on the server host), whereas the `.sql` files will be written by `mysqldump` in the local directory (on the client host).

For `mysqldump --tab`, the server by default writes table data to `.txt` files one line per row with tabs between column values, no quotation marks around column values, and newline as the line terminator. (These are the same defaults as for `SELECT ... INTO OUTFILE`.)

To enable data files to be written using a different format, `mysqldump` supports these options:

- `--fields-terminated-by=str`  
The string for separating column values (default: tab).
- `--fields-enclosed-by=char`  
The character within which to enclose column values (default: no character).
- `--fields-optionally-enclosed-by=char`  
The character within which to enclose non-numeric column values (default: no character).
- `--fields-escaped-by=char`  
The character for escaping special characters (default: no escaping).
- `--lines-terminated-by=str`

The line-termination string (default: newline).

Depending on the value you specify for any of these options, it might be necessary on the command line to quote or escape the value appropriately for your command interpreter. Alternatively, specify the value using hex notation. Suppose that you want `mysqldump` to quote column values within double quotation marks. To do so, specify double quote as the value for the `--fields-enclosed-by` option. But this character is often special to command interpreters and must be treated specially. For example, on Unix, you can quote the double quote like this:

```
--fields-enclosed-by='\"'
```

On any platform, you can specify the value in hex:

```
--fields-enclosed-by=0x22
```

It is common to use several of the data-formatting options together. For example, to dump tables in comma-separated values format with lines terminated by carriage-return/newline pairs (`\r\n`), use this command (enter it on a single line):

```
shell> mysqldump --tab=/tmp --fields-terminated-by=,
--fields-enclosed-by='\"' --lines-terminated-by=0x0d0a db1
```

Should you use any of the data-formatting options to dump table data, you will need to specify the same format when you reload data files later, to ensure proper interpretation of the file contents.

#### 5.4.4. Reloading Delimited-Text Format Backups

For backups produced with `mysqldump --tab`, each table is represented in the output directory by an `.sql` file containing the `CREATE TABLE` statement for the table, and a `.txt` file containing the table data. To reload a table, first change location into the output directory. Then process the `.sql` file with `mysql` to create an empty table and process the `.txt` file to load the data into the table:

```
shell> mysql db1 < t1.sql
shell> mysqlimport db1 t1.txt
```

An alternative to using `mysqlimport` to load the data file is to use the `LOAD DATA INFILE` statement from within the `mysql` client:

```
mysql> USE db1;
mysql> LOAD DATA INFILE 't1.txt' INTO TABLE t1;
```

If you used any data-formatting options with `mysqldump` when you initially dumped the table, you must use the same options with `mysqlimport` or `LOAD DATA INFILE` to ensure proper interpretation of the data file contents:

```
shell> mysqlimport --fields-terminated-by=,
--fields-enclosed-by='\"' --lines-terminated-by=0x0d0a db1 t1.txt
```

Or:

```
mysql> USE db1;
mysql> LOAD DATA INFILE 't1.txt' INTO TABLE t1
-> FIELDS TERMINATED BY ',' FIELDS ENCLOSED BY '\"'
-> LINES TERMINATED BY '\r\n';
```

#### 5.4.5. `mysqldump` Tips

This section surveys techniques that enable you to use `mysqldump` to solve specific problems:

- How to make a copy a database
- How to copy a database from one server to another
- How to dump stored programs (stored procedures and functions, triggers, and events)

- How to dump definitions and data separately

### 5.4.5.1. Making a Copy of a Database

```
shell> mysqldump db1 > dump.sql
shell> mysqladmin create db2
shell> mysql db2 < dump.sql
```

Do not use `--databases` on the `mysqldump` command line because that causes `USE db1` to be included in the dump file, which overrides the effect of naming `db2` on the `mysql` command line.

### 5.4.5.2. Copy a Database from one Server to Another

On Server 1:

```
shell> mysqldump --databases db1 > dump.sql
```

Copy the dump file from Server 1 to Server 2.

On Server 2:

```
shell> mysql < dump.sql
```

Use of `--databases` with the `mysqldump` command line causes the dump file to include `CREATE DATABASE` and `USE` statements that create the database if it does exist and make it the default database for the reloaded data.

Alternatively, you can omit `--databases` from the `mysqldump` command. Then you will need to create the database on Server 2 (if necessary) and specify it as the default database when you reload the dump file.

On Server 1:

```
shell> mysqldump db1 > dump.sql
```

On Server 2:

```
shell> mysqladmin create db1
shell> mysql db1 < dump.sql
```

You can specify a different database name in this case, so omitting `--databases` from the `mysqldump` command enables you to dump data from one database and load it into another.

### 5.4.5.3. Dumping Stored Programs

Several options control how `mysqldump` handles stored programs (stored procedures and functions, triggers, and events):

- `--events`: Dump Event Scheduler events
- `--routines`: Dump stored procedures and functions
- `--triggers`: Dump triggers for tables

The `--triggers` option is enabled by default so that when tables are dumped, they are accompanied by any triggers they have. The other options are disabled by default and must be specified explicitly to dump the corresponding objects. To disable any of these options explicitly, use its skip form: `--skip-events`, `--skip-routines`, or `--skip-triggers`.

### 5.4.5.4. Dumping Table Definitions and Content Separately

The `--no-data` option tells `mysqldump` not to dump table data, resulting in the dump file containing only statements to create the tables. Conversely, the `--no-create-info` option tells `mysqldump` to suppress `CREATE` statements from the output, so that the dump file contains only table data.

For example, to dump table definitions and data separately for the `test` database, use these commands:

```
shell> mysqldump --no-data test > dump-defs.sql
shell> mysqldump --no-create-info test > dump-data.sql
```

For a definition-only dump, add the `--routines` and `--events` options to also include stored routine and event definitions:

```
shell> mysqldump --no-data --routines --events test > dump-defs.sql
```

### 5.4.5.5. Using `mysqldump` to Test for Upgrade Incompatibilities

When contemplating a MySQL upgrade, it is prudent to install the newer version separately from your current production version. Then you can dump the database and database object definitions from the production server and load them into the new server to verify that they are handled properly. (This is also useful for testing downgrades.)

On the production server:

```
shell> mysqldump --all-databases --no-data --routines --events > dump-defs.sql
```

On the upgraded server:

```
shell> mysql < dump-defs.sql
```

Because the dump file does not contain table data, it can be processed quickly. This enables you to spot potential incompatibilities without waiting for lengthy data-loading operations. Look for warnings or errors while the dump file is being processed.

After you have verified that the definitions are handled properly, dump the data and try to load it into the upgraded server.

On the production server:

```
shell> mysqldump --all-databases --no-create-info > dump-data.sql
```

On the upgraded server:

```
shell> mysql < dump-data.sql
```

Now check the table contents and run some test queries.

## 5.5. Point-in-Time (Incremental) Recovery Using the Binary Log

Point-in-time recovery refers to recovery of data changes made since a given point in time. Typically, this type of recovery is performed after restoring a full backup that brings the server to its state as of the time the backup was made. (The full backup can be made in several ways, such as those listed in [Section 5.2, “Database Backup Methods”](#).) Point-in-time recovery then brings the server up to date incrementally from the time of the full backup to a more recent time.

Point-in-time recovery is based on these principles:

- The source of information for point-in-time recovery is the set of incremental backups represented by the binary log files generated subsequent to the full backup operation. Therefore, the server must be started with the `--log-bin` option to enable binary logging (see [The Binary Log](#)).

To restore data from the binary log, you must know the name and location of the current binary log files. By default, the server creates binary log files in the data directory, but a path name can be specified with the `--log-bin` option to place the files in a different location. [The Binary Log](#).

To see a listing of all binary log files, use this statement:

```
mysql> SHOW BINARY LOGS;
```

To determine the name of the current binary log file, issue the following statement:

```
mysql> SHOW MASTER STATUS;
```

- The `mysqlbinlog` utility converts the events in the binary log files from binary format to text so that they can be executed or viewed. `mysqlbinlog` has options for selecting sections of the binary log based on event times or position of events within the log. See `mysqlbinlog`.
- Executing events from the binary log causes the data modifications they represent to be redone. This enables recovery of data changes for a given span of time. To execute events from the binary log, process `mysqlbinlog` output using the `mysql` client:

```
shell> mysqlbinlog binlog_files | mysql -u root -p
```

- Viewing log contents can be useful when you need to determine event times or positions to select partial log contents prior to executing events. To view events from the log, send `mysqlbinlog` output into a paging program:

```
shell> mysqlbinlog binlog_files | more
```

Alternatively, save the output in a file and view the file in a text editor:

```
shell> mysqlbinlog binlog_files > tmpfile
shell> ... edit tmpfile ...
```

- Saving the output in a file is useful as a preliminary to executing the log contents with certain events removed, such as an accidental `DROP DATABASE`. You can delete from the file any statements not to be executed before executing its contents. After editing the file, execute the contents as follows:

```
shell> mysql -u root -p < tmpfile
```

If you have more than one binary log to execute on the MySQL server, the safe method is to process them all using a single connection to the server. Here is an example that demonstrates what may be *unsafe*:

```
shell> mysqlbinlog binlog.000001 | mysql -u root -p # DANGER!!
shell> mysqlbinlog binlog.000002 | mysql -u root -p # DANGER!!
```

Processing binary logs this way using different connections to the server causes problems if the first log file contains a `CREATE TEMPORARY TABLE` statement and the second log contains a statement that uses the temporary table. When the first `mysql` process terminates, the server drops the temporary table. When the second `mysql` process attempts to use the table, the server reports “unknown table.”

To avoid problems like this, use a *single* connection to execute the contents of all binary logs that you want to process. Here is one way to do so:

```
shell> mysqlbinlog binlog.000001 binlog.000002 | mysql -u root -p
```

Another approach is to write all the logs to a single file and then process the file:

```
shell> mysqlbinlog binlog.000001 > /tmp/statements.sql
shell> mysqlbinlog binlog.000002 >> /tmp/statements.sql
shell> mysql -u root -p -e "source /tmp/statements.sql"
```

## 5.5.1. Point-in-Time Recovery Using Event Times

To indicate the start and end times for recovery, specify the `--start-datetime` and `--stop-datetime` options for `mysqlbinlog`, in `DATETIME` format. As an example, suppose that exactly at 10:00 a.m. on April 20, 2005 an SQL statement was executed that deleted a large table. To restore the table and data, you could restore the previous night's backup, and then execute the following command:

```
shell> mysqlbinlog --stop-datetime="2005-04-20 9:59:59" \
/var/log/mysql/bin.123456 | mysql -u root -p
```

This command recovers all of the data up until the date and time given by the `--stop-datetime` option. If you did not detect the erroneous SQL statement that was entered until hours later, you will probably also want to recover the activity that occurred afterward. Based on this, you could run `mysqlbinlog` again with a start date and time, like so:

```
shell> mysqlbinlog --start-datetime="2005-04-20 10:01:00" \
/var/log/mysql/bin.123456 | mysql -u root -p
```

In this command, the SQL statements logged from 10:01 a.m. on will be re-executed. The combination of restoring of the previous night's dump file and the two `mysqlbinlog` commands restores everything up until one second before 10:00 a.m. and everything from 10:01 a.m. on.

To use this method of point-in-time recovery, you should examine the log to be sure of the exact times to specify for the commands. To display the log file contents without executing them, use this command:

```
shell> mysqlbinlog /var/log/mysql/bin.123456 > /tmp/mysql_restore.sql
```

Then open the `/tmp/mysql_restore.sql` file with a text editor to examine it.

Excluding specific changes by specifying times for `mysqlbinlog` does not work well if multiple statements executed at the same time as the one to be excluded.

## 5.5.2. Point-in-Time Recovery Using Event Positions

Instead of specifying dates and times, the `--start-position` and `--stop-position` options for `mysqlbinlog` can be used for specifying log positions. They work the same as the start and stop date options, except that you specify log position numbers rather than dates. Using positions may enable you to be more precise about which part of the log to recover, especially if many transactions occurred around the same time as a damaging SQL statement. To determine the position numbers, run `mysqlbinlog` for a range of times near the time when the unwanted transaction was executed, but redirect the results to a text file for examination. This can be done like so:

```
shell> mysqlbinlog --start-datetime="2005-04-20 9:55:00" \
--stop-datetime="2005-04-20 10:05:00" \
/var/log/mysql/bin.123456 > /tmp/mysql_restore.sql
```

This command creates a small text file in the `/tmp` directory that contains the SQL statements around the time that the deleterious SQL statement was executed. Open this file with a text editor and look for the statement that you do not want to repeat. Determine the positions in the binary log for stopping and resuming the recovery and make note of them. Positions are labeled as `log_pos` followed by a number. After restoring the previous backup file, use the position numbers to process the binary log file. For example, you would use commands something like these:

```
shell> mysqlbinlog --stop-position=368312 /var/log/mysql/bin.123456 \
| mysql -u root -p
shell> mysqlbinlog --start-position=368315 /var/log/mysql/bin.123456 \
| mysql -u root -p
```

The first command recovers all the transactions up until the stop position given. The second command recovers all transactions from the starting position given until the end of the binary log. Because the output of `mysqlbinlog` includes `SET TIMESTAMP` statements before each SQL statement recorded, the recovered data and related MySQL logs will reflect the original times at which the transactions were executed.

## 5.6. MyISAM Table Maintenance and Crash Recovery

This section discusses how to use `myisamchk` to check or repair MyISAM tables (tables that have `.MYD` and `.MYI` files for storing data and indexes). For general `myisamchk` background, see `myisamchk`. Other table-repair information can be found at [Rebuilding or Repairing Tables or Indexes](#).

You can use `myisamchk` to check, repair, or optimize database tables. The following sections describe how to perform these operations and how to set up a table maintenance schedule. For information about using `myisamchk` to get information about your tables, see [Obtaining Table Information with myisamchk](#).

Even though table repair with `myisamchk` is quite secure, it is always a good idea to make a backup *before* doing a repair or any maintenance operation that could make a lot of changes to a table.

`myisamchk` operations that affect indexes can cause `FULLTEXT` indexes to be rebuilt with full-text parameters that are incompatible with the values used by the MySQL server. To avoid this problem, follow the guidelines in [myisamchk General Options](#).

MyISAM table maintenance can also be done using the SQL statements that perform operations similar to what `myisamchk` can do:

- To check `MyISAM` tables, use `CHECK TABLE`.
- To repair `MyISAM` tables, use `REPAIR TABLE`.
- To optimize `MyISAM` tables, use `OPTIMIZE TABLE`.
- To analyze `MyISAM` tables, use `ANALYZE TABLE`.

For additional information about these statements, see [Table Maintenance Statements](#).

These statements can be used directly or by means of the `mysqlcheck` client program. One advantage of these statements over `myisamchk` is that the server does all the work. With `myisamchk`, you must make sure that the server does not use the tables at the same time so that there is no unwanted interaction between `myisamchk` and the server.

### 5.6.1. Using `myisamchk` for Crash Recovery

This section describes how to check for and deal with data corruption in MySQL databases. If your tables become corrupted frequently, you should try to find the reason why. See [What to Do If MySQL Keeps Crashing](#).

For an explanation of how `MyISAM` tables can become corrupted, see [MyISAM Table Problems](#).

If you run `mysqld` with external locking disabled (which is the default), you cannot reliably use `myisamchk` to check a table when `mysqld` is using the same table. If you can be certain that no one will access the tables through `mysqld` while you run `myisamchk`, you only have to execute `mysqladmin flush-tables` before you start checking the tables. If you cannot guarantee this, you must stop `mysqld` while you check the tables. If you run `myisamchk` to check tables that `mysqld` is updating at the same time, you may get a warning that a table is corrupt even when it is not.

If the server is run with external locking enabled, you can use `myisamchk` to check tables at any time. In this case, if the server tries to update a table that `myisamchk` is using, the server will wait for `myisamchk` to finish before it continues.

If you use `myisamchk` to repair or optimize tables, you *must* always ensure that the `mysqld` server is not using the table (this also applies if external locking is disabled). If you do not stop `mysqld`, you should at least do a `mysqladmin flush-tables` before you run `myisamchk`. Your tables *may become corrupted* if the server and `myisamchk` access the tables simultaneously.

When performing crash recovery, it is important to understand that each `MyISAM` table `tbl_name` in a database corresponds to the three files in the database directory shown in the following table.

File	Purpose
<code>tbl_name.frm</code>	Definition (format) file
<code>tbl_name.MYD</code>	Data file
<code>tbl_name.MYI</code>	Index file

Each of these three file types is subject to corruption in various ways, but problems occur most often in data files and index files.

`myisamchk` works by creating a copy of the `.MYD` data file row by row. It ends the repair stage by removing the old `.MYD` file and renaming the new file to the original file name. If you use `--quick`, `myisamchk` does not create a temporary `.MYD` file, but instead assumes that the `.MYD` file is correct and generates only a new index file without touching the `.MYD` file. This is safe, because `myisamchk` automatically detects whether the `.MYD` file is corrupt and aborts the repair if it is. You can also specify the `--quick` option twice to `myisamchk`. In this case, `myisamchk` does not abort on some errors (such as duplicate-key errors) but instead tries to resolve them by modifying the `.MYD` file. Normally the use of two `--quick` options is useful only if you have too little free disk space to perform a normal repair. In this case, you should at least make a backup of the table before running `myisamchk`.

### 5.6.2. How to Check `MyISAM` Tables for Errors

To check a `MyISAM` table, use the following commands:

- `myisamchk tbl_name`

This finds 99.99% of all errors. What it cannot find is corruption that involves *only* the data file (which is very unusual). If you want to check a table, you should normally run `myisamchk` without options or with the `-s` (silent) option.

- `myisamchk -m tbl_name`

This finds 99.999% of all errors. It first checks all index entries for errors and then reads through all rows. It calculates a checksum for all key values in the rows and verifies that the checksum matches the checksum for the keys in the index tree.

- `myisamchk -e tbl_name`

This does a complete and thorough check of all data (`-e` means “extended check”). It does a check-read of every key for each row to verify that they indeed point to the correct row. This may take a long time for a large table that has many indexes. Normally, `myisamchk` stops after the first error it finds. If you want to obtain more information, you can add the `-v` (verbose) option. This causes `myisamchk` to keep going, up through a maximum of 20 errors.

- `myisamchk -e -i tbl_name`

This is like the previous command, but the `-i` option tells `myisamchk` to print additional statistical information.

In most cases, a simple `myisamchk` command with no arguments other than the table name is sufficient to check a table.

### 5.6.3. How to Repair MyISAM Tables

The discussion in this section describes how to use `myisamchk` on MyISAM tables (extensions `.MYI` and `.MYD`).

You can also use the `CHECK TABLE` and `REPAIR TABLE` statements to check and repair MyISAM tables. See [CHECK TABLE Syntax](#), and [REPAIR TABLE Syntax](#).

Symptoms of corrupted tables include queries that abort unexpectedly and observable errors such as these:

- `tbl_name.frm` is locked against change
- Can't find file `tbl_name.MYI` (Errcode: `nnn`)
- Unexpected end of file
- Record file is crashed
- Got error `nnn` from table handler

To get more information about the error, run `pererror nnn`, where `nnn` is the error number. The following example shows how to use `pererror` to find the meanings for the most common error numbers that indicate a problem with a table:

```
shell> pererror 126 127 132 134 135 136 141 144 145
MySQL error code 126 = Index file is crashed
MySQL error code 127 = Record-file is crashed
MySQL error code 132 = Old database file
MySQL error code 134 = Record was already deleted (or record file crashed)
MySQL error code 135 = No more room in record file
MySQL error code 136 = No more room in index file
MySQL error code 141 = Duplicate unique key or constraint on write or update
MySQL error code 144 = Table is crashed and last repair failed
MySQL error code 145 = Table was marked as crashed and should be repaired
```

Note that error 135 (no more room in record file) and error 136 (no more room in index file) are not errors that can be fixed by a simple repair. In this case, you must use `ALTER TABLE` to increase the `MAX_ROWS` and `AVG_ROW_LENGTH` table option values:

```
ALTER TABLE tbl_name MAX_ROWS=xxx AVG_ROW_LENGTH=yyy;
```

If you do not know the current table option values, use `SHOW CREATE TABLE`.

For the other errors, you must repair your tables. `myisamchk` can usually detect and fix most problems that occur.

The repair process involves up to four stages, described here. Before you begin, you should change location to the database directory and check the permissions of the table files. On Unix, make sure that they are readable by the user that `mysqld` runs as (and to you, because you need to access the files you are checking). If it turns out you need to modify files, they must also be writable by you.

This section is for the cases where a table check fails (such as those described in [Section 5.6.2, “How to Check MyISAM Tables for Errors”](#)), or you want to use the extended features that `myisamchk` provides.

The `myisamchk` options used for table maintenance with are described in `myisamchk`. `myisamchk` also has variables that you can set to control memory allocation that may improve performance. See [myisamchk Memory Usage](#).

If you are going to repair a table from the command line, you must first stop the `mysqld` server. Note that when you do `mysqladmin shutdown` on a remote server, the `mysqld` server is still available for a while after `mysqladmin` returns, until all statement-processing has stopped and all index changes have been flushed to disk.

### Stage 1: Checking your tables

Run `myisamchk *.MYI` or `myisamchk -e *.MYI` if you have more time. Use the `-s` (silent) option to suppress unnecessary information.

If the `mysqld` server is stopped, you should use the `--update-state` option to tell `myisamchk` to mark the table as “checked.”

You have to repair only those tables for which `myisamchk` announces an error. For such tables, proceed to Stage 2.

If you get unexpected errors when checking (such as `out of memory` errors), or if `myisamchk` crashes, go to Stage 3.

### Stage 2: Easy safe repair

First, try `myisamchk -r -q tbl_name` (`-r -q` means “quick recovery mode”). This attempts to repair the index file without touching the data file. If the data file contains everything that it should and the delete links point at the correct locations within the data file, this should work, and the table is fixed. Start repairing the next table. Otherwise, use the following procedure:

1. Make a backup of the data file before continuing.
2. Use `myisamchk -r tbl_name` (`-r` means “recovery mode”). This removes incorrect rows and deleted rows from the data file and reconstructs the index file.
3. If the preceding step fails, use `myisamchk --safe-recover tbl_name`. Safe recovery mode uses an old recovery method that handles a few cases that regular recovery mode does not (but is slower).

#### Note

If you want a repair operation to go much faster, you should set the values of the `sort_buffer_size` and `key_buffer_size` variables each to about 25% of your available memory when running `myisamchk`.

If you get unexpected errors when repairing (such as `out of memory` errors), or if `myisamchk` crashes, go to Stage 3.

### Stage 3: Difficult repair

You should reach this stage only if the first 16KB block in the index file is destroyed or contains incorrect information, or if the index file is missing. In this case, it is necessary to create a new index file. Do so as follows:

1. Move the data file to a safe place.
2. Use the table description file to create new (empty) data and index files:

```
shell> mysql db_name
mysql> SET autocommit=1;
mysql> TRUNCATE TABLE tbl_name;
mysql> quit
```

3. Copy the old data file back onto the newly created data file. (Do not just move the old file back onto the new file. You want to retain a copy in case something goes wrong.)

#### Important

If you are using replication, you should stop it prior to performing the above procedure, since it involves file system operations, and these are not logged by MySQL.

Go back to Stage 2. `myisamchk -r -q` should work. (This should not be an endless loop.)

You can also use the `REPAIR TABLE tbl_name USE_FRM` SQL statement, which performs the whole procedure automatically. There is also no possibility of unwanted interaction between a utility and the server, because the server does all the work when you use `REPAIR TABLE`. See [REPAIR TABLE Syntax](#).

#### Stage 4: Very difficult repair

You should reach this stage only if the `.frm` description file has also crashed. That should never happen, because the description file is not changed after the table is created:

1. Restore the description file from a backup and go back to Stage 3. You can also restore the index file and go back to Stage 2. In the latter case, you should start with `myisamchk -r`.
2. If you do not have a backup but know exactly how the table was created, create a copy of the table in another database. Remove the new data file, and then move the `.frm` description and `.MYI` index files from the other database to your crashed database. This gives you new description and index files, but leaves the `.MYD` data file alone. Go back to Stage 2 and attempt to reconstruct the index file.

### 5.6.4. MyISAM Table Optimization

To coalesce fragmented rows and eliminate wasted space that results from deleting or updating rows, run `myisamchk` in recovery mode:

```
shell> myisamchk -r tbl_name
```

You can optimize a table in the same way by using the `OPTIMIZE TABLE` SQL statement. `OPTIMIZE TABLE` does a table repair and a key analysis, and also sorts the index tree so that key lookups are faster. There is also no possibility of unwanted interaction between a utility and the server, because the server does all the work when you use `OPTIMIZE TABLE`. See [OPTIMIZE TABLE Syntax](#).

`myisamchk` has a number of other options that you can use to improve the performance of a table:

- `--analyze` or `-a`: Perform key distribution analysis. This improves join performance by enabling the join optimizer to better choose the order in which to join the tables and which indexes it should use.
- `--sort-index` or `-S`: Sort the index blocks. This optimizes seeks and makes table scans that use indexes faster.
- `--sort-records=index_num` or `-R index_num`: Sort data rows according to a given index. This makes your data much more localized and may speed up range-based `SELECT` and `ORDER BY` operations that use this index.

For a full description of all available options, see `myisamchk`.

### 5.6.5. Setting Up a MyISAM Table Maintenance Schedule

It is a good idea to perform table checks on a regular basis rather than waiting for problems to occur. One way to check and repair MyISAM tables is with the `CHECK TABLE` and `REPAIR TABLE` statements. See [Table Maintenance Statements](#).

Another way to check tables is to use `myisamchk`. For maintenance purposes, you can use `myisamchk -s`. The `-s` option (short for `--silent`) causes `myisamchk` to run in silent mode, printing messages only when errors occur.

It is also a good idea to enable automatic MyISAM table checking. For example, whenever the machine has done a restart in the middle of an update, you usually need to check each table that could have been affected before it is used further. (These are “expected crashed tables.”) To cause the server to check MyISAM tables automatically, start it with the `--myisam-recover` option. See [Server Command Options](#).

You should also check your tables regularly during normal system operation. For example, you can run a `cron` job to check important tables once a week, using a line like this in a `crontab` file:

```
35 0 * * 0 /path/to/myisamchk --fast --silent /path/to/datadir/*/*.MYI
```

This prints out information about crashed tables so that you can examine and repair them as necessary.

To start with, execute `myisamchk -s` each night on all tables that have been updated during the last 24 hours. As you see that problems occur infrequently, you can back off the checking frequency to once a week or so.

Normally, MySQL tables need little maintenance. If you are performing many updates to **MyISAM** tables with dynamic-sized rows (tables with `VARCHAR`, `BLOB`, or `TEXT` columns) or have tables with many deleted rows you may want to defragment/reclaim space from the tables from time to time. You can do this by using `OPTIMIZE TABLE` on the tables in question. Alternatively, if you can stop the `mysqld` server for a while, change location into the data directory and use this command while the server is stopped:

```
shell> myisamchk -r -s --sort-index --sort_buffer_size=16M */*.MYI
```

---

# Chapter 6. Frequently Asked Questions about Security

## Questions

- [6.1](#): Where can I find documentation that addresses security issues for MySQL?
- [6.2](#): Does MySQL 5.1 have native support for SSL?
- [6.3](#): Is SSL support be built into MySQL binaries, or must I recompile the binary myself to enable it?
- [6.4](#): Does MySQL 5.1 have built-in authentication against LDAP directories?
- [6.5](#): Does MySQL 5.1 include support for Roles Based Access Control (RBAC)?

## Questions and Answers

### 6.1: Where can I find documentation that addresses security issues for MySQL?

The best place to start is [Chapter 1, \*General Security Issues\*](#).

Other portions of the MySQL Documentation which you may find useful with regard to specific security concerns include the following:

- [Section 1.1, “General Security Guidelines”](#).
- [Section 1.3, “Making MySQL Secure Against Attackers”](#).
- [How to Reset the Root Password](#).
- [Section 1.6, “How to Run MySQL as a Normal User”](#).
- [User-Defined Function Security Precautions](#).
- [Section 1.4, “Security-Related `mysqld` Options”](#).
- [Section 1.5, “Security Issues with `LOAD DATA LOCAL`”](#).
- [Chapter 2, \*Postinstallation Setup and Testing\*](#).
- [Section 4.6.1, “Basic SSL Concepts”](#).

### 6.2: Does MySQL 5.1 have native support for SSL?

Most 5.1 binaries have support for SSL connections between the client and server. We can't currently build with the new YaSSL library everywhere, as it's still quite new and does not compile on all platforms yet. See [Section 4.6, “Using SSL for Secure Connections”](#).

You can also tunnel a connection using SSH, if (for example) the client application doesn't support SSL connections. For an example, see [Section 4.7, “Connecting to MySQL Remotely from Windows with SSH”](#).

### 6.3: Is SSL support be built into MySQL binaries, or must I recompile the binary myself to enable it?

Most 5.1 binaries have SSL enabled for client/server connections that are secured, authenticated, or both. However, the YaSSL library currently does not compile on all platforms. See [Section 4.6, “Using SSL for Secure Connections”](#), for a complete listing of supported and unsupported platforms.

### 6.4: Does MySQL 5.1 have built-in authentication against LDAP directories?

No. Support for external authentication methods is on the MySQL roadmap as a “rolling feature”, which means that we plan to implement it in the future, but we have not yet determined when this will be done.

### 6.5: Does MySQL 5.1 include support for Roles Based Access Control (RBAC)?

No. Support for roles is on the MySQL roadmap as a “rolling feature”, which means that we plan to implement it in the future, but we have not yet determined when this will be done.